



\*\*FILE\*\*ID\*\*DBGLANGOP

G 5

DDDDDDDD	BBBBBBBB	GGGGGGGG	LL	AAAAAA	NN	NN	GGGGGGGG	000000	PPPPPPPP
DDDDDDDD	BBBBBBBB	GGGGGGGG	LL	AAAAAA	NN	NN	GGGGGGGG	000000	PPPPPPPP
DD DD	BB BB	GG	LL	AA AA	NN	NN	GG	00	PP PP
DD DD	BB BB	GG	LL	AA AA	NNNN	NN	GG	00	PP PP
DD DD	BB BB	GG	LL	AA AA	NNNN	NN	GG	00	PP PP
DD DD	BB BB	GG	LL	AA AA	NN NN	NN	GG	00	PP PP
DD DD	BBBBBBBB	GG	LL	AA AA	NN NN	NN	GG	00	PPPPPPPP
DD DD	BBBBBBBB	GG	LL	AA AA	NN NN	NN	GG	00	PPPPPPPP
DD DD	BB BB	GG GGGGGG	LL	AAAAAAA	NN NNNN	GG GGGGGG	00	00	PP
DD DD	BB BB	GG GGGGGG	LL	AAAAAAA	NN NNNN	GG GGGGGG	00	00	PP
DD DD	BB BB	GG GG	LL	AA AA	NN NN	NN	GG GG	00	PP
DD DD	BB BB	GG GG	LL	AA AA	NN NN	NN	GG GG	00	PP
DDDDDDDD	BBBBBBBB	GGGGGG	LLLLLLLL	AA AA	NN NN	NN	GGGGGG	000000	PP
DDDDDDDD	BBBBBBBB	GGGGGG	LLLLLLLL	AA AA	NN NN	NN	GGGGGG	000000	PP

LL		SSSSSSS
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LLLLLLLL		SSSSSSS
LLLLLLLL		SSSSSSS

```
1 0001 0 MODULE DBGLANGOP (IDENT = 'V04-000') =
2 0002 0
3 0003 1 BEGIN
4 0004 1
5 0005 1 ****
6 0006 1 *
7 0007 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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24 0024 1 *
25 0025 1 *
26 0026 1 ****
27 0027 1
28 0028 1 WRITTEN BY
29 0029 1 Rich Title Nov 1982
30 0030 1
31 0031 1 MODULE FUNCTION
32 0032 1 This module contains the routines that are used to evaluate the
33 0033 1 following language operators in C: * (dereference), & (address of),
34 0034 1 SIZEOF, and addition and subtraction involving pointers.
35 0035 1
36 0036 1 MODIFIED BY
37 0037 1 B. Becker Nov 1983      ! Add routines for Ada tick operator support
38 0038 1 B. Becker Dec 1983      ! Add arithmetic routines for Scaled Binary.
39 0039 1
40 0040 1
41 0041 1 REQUIRE 'SRC$:DBGPROLOG.REQ';
42 0175 1
43 0176 1 FORWARD ROUTINE
44 0177 1      DBG$ABS_FIXED : NOVALUE,      ! Perform the absolute value operation on Scaled Binary
45 0178 1      DBG$ADD_FIXED_FIXED : NOVALUE,      ! Perform the add operation on Scaled Binary
46 0179 1      DBG$C_ADD_TPTR_L : NOVALUE,      ! Add an integer to a pointer
47 0180 1      DBG$C_ADDRESS_OF : NOVALUE,      ! Address-of operator
48 0181 1      DBG$C_INDIRECTION,      ! Indirection operator
49 0182 1      DBG$C_PRE_DECR_TPTR,      ! --PTR
50 0183 1      DBG$C_PRE_INCR_TPTR,      ! ++PTR
51 0184 1      DBG$C_SIZEOF,      ! SIZEOF operator
52 0185 1      DBG$C_SUB_TPTR_L : NOVALUE,      ! Subtract an integer from a pointer
53 0186 1      DBG$C_SUB_TPTR_TPTR : NOVALUE,      ! Subtract two pointers
54 0187 1      DBG$DIV_FIXED_FIXED : NOVALUE,      ! Perform the divide operation on Scaled Binary
55 0188 1      DBG$ENUM_FIRST,      ! Find first enumeration element
56 0189 1      DBG$ENUM_POS,      ! Find position of enumeration element
57 0190 1      DBG$ENUM_SUCC,      ! Find successor of enumeration element
```

```

58      0191 1   DBGSENUM_VAL,
59      0192 1   DBGSQL_FIXED_FIXED : NOVALUE,
60      0193 1   DBGSVAL_ADA_TICK,
61      0194 1   DBGSGTR_FIXED_FIXED : NOVALUE,
62      0195 1   DBGSGEQ_FIXED_FIXED : NOVALUE,
63      0196 1   DBGSLEQ_FIXED_FIXED : NOVALUE,
64      0197 1   DBGSLSS_FIXED_FIXED : NOVALUE,
65      0198 1   DBGSMAKE_VALUE_DESC,
66      0199 1   DBGSMUL_FIXED_FIXED : NOVALUE,
67      0200 1   DBGSNEQ_FIXED_FIXED : NOVALUE,
68      0201 1   DBGSNORMALIZE_FIXED : NOVALUE,
69      0202 1   DBGSRED_ENUM : NOVALUE,
70      0203 1   DBGSUCC_ENUM : NOVALUE,
71      0204 1   DBGSSUB_FIXED_FIXED : NOVALUE,
72      0205 1   DBGSTYPEID_TO_PRIMARY,
73      0206 1   DBGSUNARY_PLUS_FIXED: NOVALUE,
74      0207 1   DBGSUNARY_MINUS_FIXED: NOVALUE,
75      0208 1   MATCH_FIXED_BINARYS : NOVALUE;
76      0209 1
77      0210 1 EXTERNAL
78      0211 1   DBGSGB_LANGUAGE: BYTE,
79      0212 1   DBGSGL_CONVERT_TOKEN;
80      0213 1
81      0214 1 LINKAGE
82      0215 1   JSB_R1 = JSB (REGISTER = 0, REGISTER = 1): PRESERVE (0, 1);
83      0216 1
84      0217 1 EXTERNAL ROUTINE
85      0218 1   DBGSBUILD_PRIMARY_SUBNODE: NOVALUE,
86      0219 1   DBGSCVT_CVTLM R1: JSB_R1 NOVALUE,
87      0220 1   DBGSDATA_LENGTH,
88      0221 1   DBGSVAL_LANG_OPERATOR,
89      0222 1   DBGSFILL_IN_VMS_DESC,
90      0223 1   DBGSGET_BIF_ARGUMENTS,
91      0224 1   DBGSGET_TEMPMEM,
92      0225 1   DBGSMAKE_SKELETON_DESC,
93      0226 1   DBGSSTA_ADDRESS_TO_REGDESCR,
94      0227 1   DBGSSTA_SYMSIZE: NOVALUE,
95      0228 1   DBGSSTA_SYMTYPE: NOVALUE,
96      0229 1   DBGSSTA_SYMVALUE,
97      0230 1   DBGSSTA_TYP_ARRAY: NOVALUE,
98      0231 1   DBGSSTA_TYP_ENUM: NOVALUE,
99      0232 1   DBGSSTA_TYP_TYPEDPTR: NOVALUE,
100     0233 1   DBGSSTA_TYP_FCODE,
101     0234 1   DBGSSTA_TYP_SUBRNG: NOVALUE,
102     0235 1   DBGSTYPEID_FOR_ATOMIC,
103     0236 1   DBGSTYPEID_FOR_TPTR;
104     0237 1
105     0238 1 BUILTIN
106     0239 1   DIVH,
107     0240 1   EMUL;
108     0241 1

```

Given position, find value of enum element  
 Perform the equal evaluation on Scaled Binary  
 Evaluate an Ada tick operator  
 Perform the greater than evaluation on Scaled Binary  
 Perform the greater than or equal evaluation on Scaled Binary  
 Perform the less than or equal evaluation on Scaled Binary  
 Perform the less than evaluation on Scaled Binary  
 Gets a DST value from a Data Type Comp. entry  
 Perform the multiply operation on Scaled Binary  
 Perform the not equal evaluation on Scaled Binary  
 Normalize a scaled binary  
 Return the Predecessor of the enumerated type  
 Return the Successor of the enumerated type  
 Perform the subtract operation on Scaled Binary  
 Convert typeid to Primary  
 Perform the unary plus operation on Scaled Binary  
 Perform the unary minus operation on Scaled Binary  
 Matches the scales of the fixed binarys

| Current language setting  
 | Language value for call to EVAL\_LANG\_OPERATOR

Used in constructing Primary Descriptors  
 Convert longword to H Float  
 Obtain length from VMS descriptor  
 Convert a primary to a value descriptor  
 Fills in the VMS desc. fields  
 Obtain Ada tick operator arguments  
 Allocate temporary memory  
 Make up a descriptor.  
 Obtain register descriptor  
 Obtain length from SYMID  
 Obtain type from symid  
 Obtain value of the symbol  
 Obtain info about array  
 Obtain info about enumeration type  
 Obtain info about typed pointer  
 Obtain FCODE from SYMID  
 Obtain Parent typeid for subrange  
 Obtain TYPEID for an atomic data type  
 Obtain TYPEID for TPTR data type

```
110      0242 1 GLOBAL ROUTINE DBGSABS_FIXED (ARG_DESC, RESULT_DESC): NOVALUE =
111      0243 1
112      0244 1 FUNCTION
113      0245 1
114      0246 1 This routine is called to perform the absolute value operation
115      0247 1 on a scaled binary variable.
116      0248 1
117      0249 1 INPUTS
118      0250 1
119      0251 1     ARG_DESC      - points to the value descriptor representing the
120      0252 1             argument of the operation.
121      0253 1     RESULT_DESC   - points to the value descriptor representing the result.
122      0254 1
123      0255 1
124      0256 1 OUTPUTS
125      0257 1
126      0258 1     The result value descriptor is filled in.
127      0259 1     No value is returned.
128      0260 1
129      0261 2 BEGIN
130      0262 2
131      0263 2 MAP
132      0264 2     RESULT_DESC : REF DBG$VALDESC,
133      0265 2     ARG_DESC   : REF DBG$VALDESC;
134
135      0266 2
136      0267 2
137      0268 2     .RESULT_DESC[DBG$L_VALUE_POINTER] = ABS(..ARG_DESC[DBG$L_VALUE_POINTER]);
138      0269 2     RESULT_DESC[DBG$B_VALUE_SCALE] = .ARG_DESC[DBG$B_VALUE_SCALE];
139      0270 2     RESULT_DESC[DBG$B_VALUE_DTYPE] = .ARG_DESC[DBG$B_VALUE_DTYPE];
139      0271 1 END;
```

```
.TITLE DBGLANGOP
.IDENT \V04-000\

.EXTRN DBG$GB_LANGUAGE
.EXTRN DBG$GL_CONVERT_TOKEN
.EXTRN DBG$BUILD_PRIMARY_SUBNODE
.EXTRN DBG$CVT_CVTLH_R1
.EXTRN DBG$DATA_LENGTH
.EXTRN DBG$EVAL_LANG_OPERATOR
.EXTRN DBG$FILL_IN_VMS_DESC
.EXTRN DBG$GET_BIF_ARGUMENTS
.EXTRN DBG$GET_TEMPMEM
.EXTRN DBG$MAKE_SKELTON_DESC
.EXTRN DBG$STA_ADDRESS_TO_REGDESCR
.EXTRN DBG$STA_SYMSIZE
.EXTRN DBG$STA_SYMTYPE
.EXTRN DBG$STA_SYMVALUE
.EXTRN DBG$STA_TYP_ARRAY
.EXTRN DBG$STA_TYP_ENUM
.EXTRN DBG$STA_TYP_TYPEDPTR
.EXTRN DBG$STA_TYPEFCODE
.EXTRN DBG$STA_TYP_SUBRNG
.EXTRN DBG$TYPEID_FOR_ATOMIC
.EXTRN DBG$TYPEID_FOR_TPTR
```

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

52	08	AC	0004	00000	.ENTRY	DBG\$ABS FIXED, Save R2	:	0242
50	04	AC	D0	00002	MOVL	RESULT DESC, R2	:	0268
51	18	B0	D0	00006	MOVL	ARG DESC, R0	.	.
		03	18	0000A	MOVL	@24(R0), R1	.	.
		51	CE	00010	BGEQ	1\$	.	.
18	B2	51	D0	00013	1\$:	MNEGL R1, R1	.	.
1C	A2	1C	A0	90 00017	MOVL	R1, @24(R2)	.	0269
16	A2	16	A0	90 0001C	MOVBL	28(R0), 28(R2)	.	0270
				04 00021	MOVBL	22(R0), 22(R2)	.	0271
					RET			

: Routine Size: 34 bytes, Routine Base: DBG\$CODE + 0000

```
141      0272 1 GLOBAL ROUTINE DBGSADD_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
142      0273 1
143      0274 1 FUNCTION
144      0275 1
145      0276 1 This routine is called to perform the add operation
146      0277 1 on a scaled binary variable.
147      0278 1
148      0279 1 INPUTS
149      0280 1
150      0281 1     ARG_DESC1      - points to the value descriptor representing the
151      0282 1             left argument of the operation.
152      0283 1     ARG_DESC2      - points to the value descriptor representing the
153      0284 1             right argument of the operation.
154      0285 1     RESULT_DESC   - points to the value descriptor representing the result.
155      0286 1
156      0287 1
157      0288 1 OUTPUTS
158      0289 1
159      0290 1     The result value descriptor is filled in.
160      0291 1     No value is returned.
161      0292 1
162      0293 2 BEGIN
163      0294 2
164      0295 2 MAP
165      0296 2     ARG_DESC1      : REF DBGSVALDESC,
166      0297 2     ARG_DESC2      : REF DBGSVALDESC,
167      0298 2     RESULT_DESC   : REF DBGSVALDESC;
168      0299 2
169      0300 2 LOCAL
170      0301 2     RESULT_VALUE,
171      0302 2     SCALE,
172      0303 2     VAL_DESC1      : DBGSSTG_DESC,
173      0304 2     VAL_DESC2      : DBGSSTG_DESC,
174      0305 2     VALUE1,
175      0306 2     VALUE2;
176      0307 2
177      0308 2     ! Set up working variables. This way we don't mess up anything important.
178      0309 2
179      0310 2     CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
180      0311 2     CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);
181      0312 2
182      0313 2     VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
183      0314 2     VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
184      0315 2     VAL_DESC1[DSCSA_POINTER] = VALUE1;
185      0316 2     VAL_DESC2[DSCSA_POINTER] = VALUE2;
186      0317 2
187      0318 2     DBGSNORMALIZE_FIXED(VAL_DESC1);
188      0319 2     DBGSNORMALIZE_FIXED(VAL_DESC2);
189      0320 2
190      0321 2     MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
191      0322 2
192      0323 2     ! Do the add.
193      0324 2
194      0325 2     RESULT_VALUE = .VALUE1 + .VALUE2;
195      0326 2     SCALE = .VAL_DESC1[DSCSB_SCALE];
196      0327 2
197      0328 2     ! Has an overflow occurred?
```

```

198      0329  2
199      0330  2  IF .RESULT_VALUE<31, 1, 0> NEQ .VALUE1<31, 1, 0> AND
200      0331  2  .RESULT_VALUE<31, 1, 0> NEQ .VALUE2<31, 1, 0>
201      0332  2  THEN
202      0333  2    BEGIN
203      0334  2      IF .RESULT_VALUE<0, 1, 0>
204      0335  2      THEN
205      0336  2        SIGNAL(DBGS$_IFIXUND);
206      0337  3        RESULT_VALUE = .RESULT_VALUE ^ -1;
207      0338  3        SCALE = .SCALE + 1;
208      0339  3        RESULT_VALUE<31, 1, 0> = .VALUE1<31, 1, 0>;
209      0340  2        END;
210      0341  2
211      0342  2  .RESULT_DESC[DBG$L_VALUE_POINTER] = .RESULT_VALUE;
212      0343  2  .RESULT_DESC[DBG$B_VALUE_DTYPE] = DSC$K_DTYPE_L;
213      0344  2  .RESULT_DESC[DBG$B_VALUE_SCALE] = .SCALE;
214      0345  2
215      0346  1  END;

```

				00FC 00000	.ENTRY	DBG\$ADD_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7	: 0272	
14	AE	14	5E	20 C2 00002	SUBL2	#32, SP	: 0310	
		57	04	AC D0 00005	MOVL	ARG_DESC1, R7		
08	AE	14	A7	0C 28 00009	MOV3	#12, 20(R7), VAL_DESC1	: 0311	
		56	08	AC D0 0000F	MOVL	ARG_DESC2, R6		
		A6	0C	28 00013	MOV3	#12, 20(R6), VAL_DESC2		
		6E	18	D0 00019	MOVL	#24(R7), VALUE1	: 0313	
		AE	18	B7 D0 0001D	MOVL	#24(R6), VALUE2	: 0314	
		04	AE	86 9E 00022	MOVAB	VALUE1, VAL_DESC1+4	: 0315	
		18	AE	9E 00026	MOVAB	VALUE2, VAL_DESC2+4	: 0316	
		OC	AE	04 AE 9F 00028	PUSHAB	VAL_DESC1	: 0318	
				01 FB 0002E	CALLS	#1, DBG\$NORMALIZE_FIXED		
				08 AE 9F 00033	PUSHAB	VAL_DESC2	: 0319	
				01 FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED		
				08 AE 9F 0003B	PUSHAB	VAL_DESC2	: 0321	
				18 AE 9F 0003E	PUSHAB	VAL_DESC1		
				02 FB 00041	CALLS	#2, MATCH_FIXED_BINARYS		
				04 AE C1 00046	ADDL3	VALUE2, VALUE1_RESULT_VALUE	: 0325	
50	03	AE	52	6E 04	AE 98 0004B	CVTBL		
50		52	53	1C	EF 0004F	EXTZV	#7 #1, VALUE1+3, R0	: 0326
		01	01	1F ED 00055	CMPZV	#31, #1, RESULT_VALUE, R0	: 0330	
50	07	AE	52	01	2F 13 0005A	BEQL	28	: 0331
50		52	01	07 EF 0005C	EXTZV	#7 #1, VALUE2+3, R0		
				1F ED 00062	CMPZV	#31, #1, RESULT_VALUE, R0		
				22 13 00067	BEQL	28		
				52 E9 00069	BLBC	RESULT_VALUE, 1\$	: 0334	
				8F DD 0006C	PUSHL	#16577T	: 0336	
				00028788 00	CALLS	#1, LIB\$SIGNAL		
				01 FB 00072	ASHL	#-1, RESULT_VALUE, RESULT_VALUE	: 0337	
				8F 78 00079	INCL	SCALE	: 0338	
50	03	AE	52	FF	53 D6 0007E	EXTZV	#7, #1, VALUE1+3, R0	: 0339
52	01	01	01	07 EF 00080	INSV	R0, #31, #1, RESULT_VALUE		
		1F	50	50 F0 00086	MOVL	RESULT_DESC, R0	: 0342	
		50	OC	AC D0 00088	MOVL	RESULT_VALUE, #24(R0)		
		18	80	52 DO 0008F				

DBGLANGOP  
V04-000

N 5  
16-Sep-1984 01:20:30    VAX-11 Bliss-32 v4.0-742  
14-Sep-1984 12:17:01    [DEBUG.SRC]DBGLANGOP.B32;1

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(3)

16 A0	08 90 00093	MOV B #8, 22(R0)	: 0343
1C A0	53 90 00097	MOV B SCALE, 28(R0)	: 0344
	04 00098	RET	: 0346

; Routine Size: 156 bytes.    Routine Base: DBG\$CODE + 0022

```

217 0347 1 GLOBAL ROUTINE DBGSC_ADD_TPTR_L (ARG1_DESC, ARG2_DESC, RESULT_DESC): NOVALUE =
218 0348 1
219 0349 1 FUNCTION
220 0350 1
221 0351 1 This routine is called from DBGS$PERFORM OPERATOR to do the
222 0352 1 + operator in C when one of the arguments is a pointer.
223 0353 1
224 0354 1 INPUTS
225 0355 1
226 0356 1     ARG1_DESC      - points to the value descriptor representing the left
227 0357 1             argument of the + operator.
228 0358 1     ARG2_DESC      - points to the value descriptor representing the right
229 0359 1             argument of the + operator.
230 0360 1     RESULT_DESC    - points to the value descriptor representing the result.
231 0361 1             of the + operator.
232 0362 1
233 0363 1 OUTPUTS
234 0364 1
235 0365 1     The result value descriptor is filled in.
236 0366 1     No value is returned.
237 0367 1
238 0368 2 BEGIN
239 0369 2 MAP
240 0370 2     ARG1_DESC : REF DBG$VALDESC,
241 0371 2     ARG2_DESC : REF DBG$VALDESC,
242 0372 2     RESULT_DESC : REF DBG$VALDESC;
243 0373 2
244 0374 2 LOCAL
245 0375 2     ARG1_IS_TPTR,          ! TRUE if first arg is typed pointer
246 0376 2     ARG2_IS_TPTR,          ! TRUE if second arg is typed pointer
247 0377 2     BITSIZE,              ! Size in bits of pointed to object
248 0378 2     FCODE1,                ! FCODE for first argument
249 0379 2     FCODE2,                ! FCODE for second argument
250 0380 2     JUNK: VECTOR[4],       ! Dummy output parameter
251 0381 2     SCALE,                 ! Scale factor in the operation
252 0382 2     SYMID,                 ! Points to a SYMID
253 0383 2     TYPEID1,               ! Points to a TYPEID
254 0384 2     TYPEID2:               ! Points to a TYPEID
255 0385 2
256 0386 2     ! Obtain a typeid and fcode for the first argument.
257 0387 2
258 0388 2     TYPEID1 = .ARG1_DESC [DBGSL_DHDR_TYPEID];
259 0389 2     IF .TYPEID1 EQL 0
260 0390 2     THEN
261 0391 2         FCODE1 = 0
262 0392 2     ELSE
263 0393 2         FCODE1 = DBG$STA_TYPEFCODE (.TypeID1);
264 0394 2
265 0395 2     ! Obtain a typeid and fcode for the second argument.
266 0396 2
267 0397 2     TYPEID2 = .ARG2_DESC [DBGSL_DHDR_TYPEID];
268 0398 2     IF .TYPEID2 EQL 0
269 0399 2     THEN
270 0400 2         FCODE2 = 0
271 0401 2     ELSE
272 0402 2         FCODE2 = DBG$STA_TYPEFCODE (.TypeID2);
273 0403 2

```

```
274      0404 2 | One of the two arguments must be of type array or typed pointer.  
275      0405 2 | The other must be an integer. Set the flag ARG1_IS_TPTR if the  
276      0406 2 | first argument is the one of type TPTR or array. Set the  
277      0407 2 | flag ARG2_IS_TPTR if the second argument is the one which is of  
278      0408 2 | type TPTR or array.  
279      0409 2  
280      0410 2 | IF .FCODE1 EQL RST$K_TYPE_ARRAY OR .FCODE1 EQL RST$K_TYPE_TPTR  
281      0411 2 | THEN ARG1_IS_TPTR = TRUE  
282      0412 2 | ELSE ARG1_IS_TPTR = FALSE:  
283      0413 2 | IF .FCODE2 EQL RST$K_TYPE_ARRAY OR .FCODE2 EQL RST$K_TYPE_TPTR  
284      0414 2 | THEN ARG2_IS_TPTR = TRUE  
285      0415 2 | ELSE ARG2_IS_TPTR = FALSE:  
286      0416 2  
287      0417 2 | Ensure that exactly one of the flags is TRUE.  
288      0418 2  
289      0419 2  
290      0420 2  
291      0421 2 | IF .ARG1_IS_TPTR AND .ARG2_IS_TPTR  
292      0422 2 | THEN $DBG_ERROR ('DBGLANGOP\both args are pointer');  
293      0423 2 | IF (NOT .ARG1_IS_TPTR) AND (NOT .ARG2_IS_TPTR)  
294      0424 2 | THEN $DBG_ERROR ('DBGLANGOP\DBGSC_ADD_TPTR_L neither arg is pointer');  
295      0425 2  
296      0426 3 | Obtain a SYMID which describes the type of the object that  
297      0427 2 | the typed pointer points to.  
298      0428 2  
299      0429 2  
300      0430 2  
301      0431 2  
302      0432 2  
303      0433 2 | IF .ARG1_IS_TPTR  
304      0434 2 | THEN IF .FCODE1 EQL RST$K_TYPE_TPTR  
305      0435 2 | | THEN DBG$STA_TYP_TYPEDPTR (.TYPEID1, SYMID)  
306      0436 2 | | ELSE DBG$STA_TYP_ARRAY (.TYPEID1, JUNK[0], SYMID, JUNK[1], JUNK[2], JUNK[3]) | The JUNK parameters  
307      0437 2 | | | must be distinct  
308      0438 2 | | | addresses; see note  
309      0439 2 | | | in RSTTYPES  
310      0440 2  
311      0441 2  
312      0442 2  
313      0443 2  
314      0444 2 | ELSE IF .ARG2_IS_TPTR  
315      0445 2 | THEN IF .FCODE2 EQL RST$K_TYPE_TPTR  
316      0446 2 | THEN DBG$STA_TYP_TYPEDPTR (.TYPEID2, SYMID)  
317      0447 2 | ELSE DBG$STA_TYP_ARRAY (.TYPEID2, JUNK[0], SYMID, JUNK[1], JUNK[2], JUNK[3]);  
318      0448 2  
319      0449 2  
320      0450 2  
321      0451 2  
322      0452 2  
323      0453 2 | Obtain the bitsize of the object. The scale factor for the addition  
324      0454 2 | is in bytes, so convert to bytes.  
325      0455 2  
326      0456 2 | DBG$STA_SYMSIZE (.SYMID, BITSIZE);  
327      0457 2 | SCALE = (.BITSIZE+7) / 8;  
328      0458 2  
329      0459 2  
330      0460 2 | Now perform the addition, scaling the appropriate operand.
```

```

331      0461 2    IF .ARG1_IS_TPTR
332      0462 2
333      0463 2
334      0464 2
335      0465 2
336      0466 2
337      0467 2
338      0468 2
339      0469 2
340      0470 2
341      0471 2
342      0472 2
343      0473 2
344      0474 2
345      0475 2
346      0476 2
347      0477 2
348      0478 2
349      0479 2
350      0480 2
351      0481 2
352      0482 2
353      0483 2
354      0484 1    END;

        IF .ARG1_IS_TPTR
          BEGIN
            RESULT_DESC[DBGSL_VALUE_VALUE0] =
              .ARGT_DESC[DBGSL_VALUE_VALUE0] +
              .SCALE * .ARG2_DESC[DBGSL_VALUE_VALUE0];
            RESULT_DESC[DBGSL_BHDR_TYPEID] = .ARG1_DESC[DBGSL_DHDR_TYPEID];
          END
        ELSE
          BEGIN
            RESULT_DESC[DBGSL_VALUE_VALUE0] =
              .SCALE * .ARGT_DESC[DBGSL_VALUE_VALUE0] +
              .ARG2_DESC[DBGSL_VALUE_VALUE0];
            RESULT_DESC[DBGSL_BHDR_TYPEID] = .ARG2_DESC[DBGSL_DHDR_TYPEID];
          END;
        ! Signal an informational message informing the user that scaling has
        ! taken place.
        SIGNAL(DBGS SCALEADD, 2, .SCALE,
        (IF .ARG1 IS TPTR
         THEN UPLIT BYTE (%ASCIC 'right')
         ELSE UPLIT BYTE (%ASCIC 'left')));
      END;

```

			.PSECT	DBG\$PLIT,NCWRT, SHR, PIC,0	
68	74 6F 62 5C 50 4F 47 4E 41 4C 47 42 44 1F 00000 P.AAA:	.ASCII	<31>\DBGLANGOP\<92>\both args are point	:	
	6E 69 6F 70 20 65 72 61 20 73 67 72 61 20 0000F				
24	47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 31 00020 P.AAB:	.ASCII	\ter\	:	
65	6E 20 4C 5F 52 54 50 54 5F 44 44 41 5F 43 0002F	.ASCII	\1DBGLANGOP\<92>\DBGSC_ADD_TPTR_L neither	:	
65	74 6E 69 6F 70 20 73 69 20 67 72 61 20 72 00042	.ASCII	\r arg is pointer\	:	
	74 68 67 69 72 05 00052 P.AAC:	.ASCII	<5>\right\	:	
	74 66 65 6C 04 00058 P.AAD:	.ASCII	<4>\left\	:	

			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
	OFFC 00000		.ENTRY	DBGSC_ADD_TPTR_L, Save R2,R3,R4,R5,R6,R7,-	: 0347
	SB 00000000G	00 9E 00002	MOVAB	LIBSSIGNAL, R11	
	SA 00000000'	EF 9E 00009	MOVAB	P.AAA, R10	
	SE	18 C2 00010	SUBL2	#24, \$P	
	55 04	AC 00 00013	MOVL	ARG1 DESC, RS	: 0388
	56 08	A5 00 00017	MOVL	8(R5), TYPEID1	
		04 12 0001B	BNEQ	1\$	: 0389
		58 D4 0001D	CLRL	F CODE1	
		0C 11 0001F	BRB	2\$	: 0391
	00000000G 00	56 DD 00021 1\$:	PUSHL	TYPEID1	
	58	01 FB 00023	CALLS	#1, DBG\$STA_TYPEFCODE	: 0393
		50 DD 0002A	MOVL	R0, F CODE1	

54	08	AC	DD 0002D	2\$:	MOVL	ARG2_DESC_R4	0397
53	08	A4	DD 00031		MOVL	8(R4), TYPEID2	
		04	12 00035		BNEQ	3\$	0398
		57	D4 00037		CLRL	FCODE2	0400
		0C	11 00039		BRB	4\$	
00000000G	00	53	DD 0003B	3\$:	PUSHL	TYPEID2	0402
		01	FB 0003D		CALLS	#1, DBGSSSTA_TYPEFCODE	
		57	DD 00044		MOVL	R0, FCODE2	
		01	58 D1 00047	4\$:	CMPL	FCODE1, #1	0410
		06	58 D1 0004C		BEQL	5\$	
		59	05 12 0004F		CMPL	FCODE1, #6	
		01	DD 00051	5\$:	MOVL	#1, ARG1_IS_TPTR	0412
		02	11 00054		BRB	7\$	
		59	D4 00056	6\$:	CLRL	ARG1_IS_TPTR	0414
		01	57 D1 00058	7\$::	CMPL	FCODE2, #1	0415
		06	57 D1 0005D		BEQL	8\$	
		05	12 00060		CMPL	FCODE2, #6	
		52	01 DD 00062	8\$::	MOVL	#1, ARG2_IS_TPTR	0417
		02	11 00065		BRB	10\$	
		52	D4 00067	9\$::	CLRL	ARG2_IS_TPTR	0419
		13	59 E9 00069	10\$::	BLBC	ARG1_IS_TPTR, 12\$	0423
	0D	52	E9 0006C		BLBC	ARG2_IS_TPTR, 11\$	
		5A	DD 0006F		PUSHL	R10	0425
		01	DD 00071		PUSHL	#1	
		00028362	8F DD 00073		PUSHL	#164706	
	6B	03	FB 00079		CALLS	#3, LIB\$SIGNAL	
	14	59	E8 0007C	11\$::	BLBS	ARG1_IS_TPTR, 14\$	0426
	0E	52	E8 0007F	12\$::	BLBS	ARG2_IS_TPTR, 13\$	
		20	AA 9F 00082		PUSHAB	P.AAB	0428
		00028362	8F DD 00087		PUSHL	#164706	
	6B	03	FB 0008D		CALLS	#3, LIB\$SIGNAL	
	1E	59	E9 00090	13\$::	BLBC	ARG1_IS_TPTR, 16\$	0433
	06	58	D1 00093	14\$::	CMPL	FCODE1, #6	0435
		06	12 00096		BNEQ	15\$	
		4040	8F BB 00098		PUSHR	#^M<R6,SP>	0437
		1F	11 0009C		BRB	17\$	
		14	AE 9F 0009E	15\$::	PUSHAB	JUNK+12	0440
		14	AE 9F 000A1		PUSHAB	JUNK+8	
		14	AE 9F 000A4		PUSHAB	JUNK+4	
		0C	AE 9F 000A7		PUSHAB	SYMID	0439
		18	AE 9F 000AA		PUSHAB	JUNK	
		56	DD 000AD		PUSHL	TYPEID1	
		26	11 000AF		BRB	19\$	
	2A	52	E9 000B1	16\$::	BLBC	ARG2_IS_TPTR, 20\$	0444
	06	57	D1 000B4		CMPL	FCODE2, #6	0446
		0D	12 000B7		BNEQ	18\$	
00000000G	00	4008	8F BB 000B9	17\$::	PUSHR	#^M<R3,SP>	0448
		02	FB 000BD	17\$::	CALLS	#2, DBGSSSTA_TYP_TYPEDPTR	
		18	11 000C4		BRB	20\$	
		14	AE 9F 000C6	18\$::	PUSHAB	JUNK+12	0451
		14	AE 9F 000C9		PUSHAB	JUNK+8	
		14	AE 9F 000CC		PUSHAB	JUNK+4	
		0C	AE 9F 000CF		PUSHAB	SYMID	
		18	AE 9F 000D2		PUSHAB	JUNK	0450

00000000G	00	53	DD	0000D5		PUSHL	TYPEID2			
		06	FB	0000D7	19\$:	CALLS	#6, DBG\$STA_TYP_ARRAY			
	04	AE	9F	0000DE	20\$:	PUSHAB	BITSIZE			
	04	AE	DD	0000E1		PUSHL	SYMID			
50	00000000G	00	02	FB	0000E4	CALLS	#2, DBG\$STA_SYMSIZE			
	04	AE	07	C1	0000EB	ADDL3	#7, BITSIZE, R0			
	50	08	C6	0000F0		DIVL2	#8, SCALE			
	51	0C	AC	00	000F3	MOVL	RESULT_DESC, R1			
	56	0C	AC	00	000F7	MOVL	RESULT_DESC, R6			
53	12	59	E9	000FB		BLBC	ARG1_IS_TPTR, 21\$			
	50	20	A4	C5	000FE	MULL3	32(R4), SCALE, R3			
	20	A1	20	B543	9E	00103	MOVAB	@32(R5)[R3], 32(R1)		
	08	A6	08	A5	00	00109	MOVL	8(R5), 8(R6)		
53			10	11	0010E	BRB	22\$			
	50	20	A5	C5	00110	21\$:	MULL3	32(R5), SCALE, R3		
	20	A1	20	B443	9E	00115	MOVAB	@32(R4)[R3], 32(R1)		
	08	A6	08	A4	00	0011B	MOVL	8(R4), 8(R6)		
	06		59	E9	00120	22\$:	BLBC	ARG1_IS_TPTR, 23\$		
	51	52	AA	9F	00123		MOVAB	P.AAC, R1		
			04	11	00127	BRB	24\$			
	51	58	AA	9E	00129	23\$:	MOVAB	P.AAD, R1		
			03	BB	0012D	24\$:	PUSHR	#^M<R0,R1>		
			02	DD	0012F		PUSHL	#2		
		00028708	8F	DD	00131		PUSHL	#165643		
68		04	FB	00137		CALLS	#4, LIB\$SIGNAL			
		04	0013A			RET				

; Routine Size: 315 bytes, Routine Base: DBG\$CODE + 00BE

```
: 356 0485 1 GLOBAL ROUTINE DBG$C_ADDRESS_OF (ARG_DESC, RESULT_DESC): NOVALUE =
: 357 0486 1
: 358 0487 1 FUNCTION
: 359 0488 1
: 360 0489 1 This routine is called from DBGS$PERFORM_OPERATOR to do the
: 361 0490 1 & operator in [].
: 362 0491 1
: 363 0492 1 INPUTS
: 364 0493 1
: 365 0494 1 ARG_DESC      - points to the value descriptor representing the argument
: 366 0495 1                      of the & operator.
: 367 0496 1 RESULT_DESC    - points to the value descriptor representing the result.
: 368 0497 1                      of the & operator.
: 369 0498 1
: 370 0499 1 OUTPUTS
: 371 0500 1
: 372 0501 1 The result value descriptor is filled in.
: 373 0502 1 No value is returned.
: 374 0503 1
: 375 0504 2 BEGIN
: 376 0505 2 MAP
: 377 0506 2 ARG_DESC      : REF DBGS$VALDESC,
: 378 0507 2 RESULT_DESC   : REF DBGS$VALDESC;
: 379 0508 2
: 380 0509 2 LOCAL
: 381 0510 2     REGDESCR: DBGS$REGDESCR;
: 382 0511 2
: 383 0512 2     Fill in the value field of the result value descriptor. Since we
: 384 0513 2 used the DBGS$PRIM_TO_ADDR routine to convert the Primary to
: 385 0514 2 a value descriptor, address of the argument is already in
: 386 0515 2 the VALUE0 field of the input value descriptor. We thus only
: 387 0516 2 need to copy this address.
: 388 0517 2
: 389 0518 2 RESULT_DESC[DBG$L_VALUE_VALUE0] = .ARG_DESC[DBG$L_VALUE_VALUE0];
: 390 0519 2
: 391 0520 2     Check for typeid of zero. This indicates that the argument was
: 392 0521 2 not an identifier (it was instead the result of an expression),
: 393 0522 2 and therefore we cannot apply & to it.
: 394 0523 2
: 395 0524 2 IF .ARG_DESC[DBG$L_DHDR_TYPEID] EQ 0
: 396 0525 2 THEN
: 397 0526 2     SIGNAL (DBGS_AMPERSAND);
: 398 0527 2
: 399 0528 2     Fill in the TYPEID field of the result. This typeid describes
: 400 0529 2 the type "pointer to type X", where X is the type of the
: 401 0530 2 argument. A routine in RSTTYPES builds this typeid for us.
: 402 0531 2
: 403 0532 2 RESULT_DESC[DBG$L_DHDR_TYPEID] =
: 404 0533 2             DBGS$TYPEID_FOR_TPTR (.ARG_DESC[DBG$L_DHDR_TYPEID]);
: 405 0534 2
: 406 0535 2     Check for result being a register. This is an error since you
: 407 0536 2 cannot do & on a variable that is bound to a register.
: 408 0537 2
: 409 0538 2 REGDESCR = DBGS$STA_ADDRESS_TO_REGDESCR (.RESULT_DESC[DBG$L_VALUE_VALUE0]);
: 410 0539 2 IF .REGDESCR NEQ 0
: 411 0540 2 THEN
: 412 0541 2     SIGNAL (DBGS_ADDRREG, 1, .REGDESCR[DBG$B_REGD_REGNUM]);
```

: 413      0542 2  
 : 414      0543 2      RETURN;  
 : 415      0544 1      FND;

				. ENTRY	DBG\$C ADDRESS_OF, Save R2,R3,R4	:	0485
				MOVAB	LIB\$SIGNAL, R4	:	0518
				MOVO	ARG DESC, R2	:	0524
				MOVL	32(R2), \$2(R3)	:	0526
				TSTL	8(R2)	:	0533
				BNEQ	1\$	:	0538
				PUSHL	#167736	:	0539
				CALLS	#1, LIB\$SIGNAL	:	0541
				PUSHL	8(R2)	:	0544
				CALLS	#1, DBG\$TYPEID_FOR_TPTR	:	
				MOVL	R0, 8(R3)	:	
				PUSHL	32(R3)	:	
				CALLS	#1, DBG\$STA_ADDRESS_TO_REGDESCR	:	
				REGDESCR		:	
				BEQL	2\$	:	
				EXTZV	#8, #8, REGDESCR, -(SP)	:	
				PUSHL	#1	:	
				PUSHL	#167752	:	
				CALLS	#3, LIB\$SIGNAL	:	
				RET		:	

; Routine Size: 77 bytes.    Routine Base: DBG\$CODE + 01F9

```

417 0545 1 GLOBAL ROUTINE DBG$C_INDIRECTION (ARG_DESC) =
418 0546 1
419 0547 1 FUNCTION
420 0548 1
421 0549 1 This routine is called from DBG$PERFORM_OPERATOR to do the
422 0550 1 * operation in C.
423 0551 1
424 0552 1 INPUTS
425 0553 1
426 0554 1 ARG_DESC - points to the value descriptor representing the argument
427 0555 1 of the indirection operation.
428 0556 1
429 0557 1 OUTPUTS
430 0558 1
431 0559 1 A Primary Descriptor is constructed out of temporary memory representing
432 0560 1 the result of the indirection. A pointer to this Primary Descriptor
433 0561 1 is returned.
434 0562 1
435 0563 2 BEGIN
436 0564 2 MAP
437 0565 2 ARG_DESC : REF DBGSVALDESC;
438 0566 2
439 0567 2 LOCAL
440 0568 2 ADDRESS, : Address of pointed-to object
441 0569 2 ARG_TYPEID, : TYPEID for argument
442 0570 2 FCODE, : FCODE for argument
443 0571 2 JUNK: VECTOR[4], : unused output parameters
444 0572 2 RESULT_TYPEID; : TYPEID for result
445 0573 2
446 0574 2
447 0575 2 ! Determine whether the object is a typed pointer or an array.
448 0576 2
449 0577 2 ARG_TYPEID = .ARG_DESC[DBGSL_DHDR_TYPEID];
450 0578 2 FCODE = DBG$STA_TTYPEFCODE(.ARG_TYPEID);
451 0579 2
452 0580 2 ! Given the argument TYPEID, obtain a typeid for the pointed-to
453 0581 2 ! object. A new typeid will be created for this anonymous object.
454 0582 2
455 0583 2 IF .FCODE EQL RST$K_TYPE_PTR
456 0584 2 THEN
457 0585 2     DBG$STA_TYP_TYPEDPTR (.ARG_TYPEID, RESULT_TYPEID)
458 0586 2 ELSE IF .FCODE EQL RST$K_TYPE_ARRAY
459 0587 2 THEN
460 0588 2     DBG$STA_TYP_ARRAY (.ARG_TYPEID, JUNK[0], RESULT_TYPEID,
461 0589 2                               JUNK[1], JUNK[2], JUNK[3])
462 0590 2 ELSE
463 0591 2     $DBG_ERROR ('DBG$C_INDIRECTION arg must be pointer or array');
464 0592 2
465 0593 2 ! Determine the address of the object. The value of the pointer
466 0594 2 is the address of the pointed-to object. We have already checked
467 0595 2 that the argument is of type 'pointer', so we assume its longword
468 0596 2 value is sitting in the normal 'VALUE0' field of the descriptor,
469 0597 2 and we don't bother to do any further type checking, type conversions,
470 0598 2 bitfield extractions, or whatever.
471 0599 2
472 0600 2 ADDRESS = .ARG_DESC[DBGSL_VALUE_VALUE0];
473 0601 2

```

```
; 474      0602 2    | Convert this TYPEID to a Primary, and return a pointer to this
; 475      0603 2    | Primary.
; 476      0604 2
; 477      0605 2    RETURN DBG$TYPEID_TO_PRIMARY (.RESULT_TYPEID, .ADDRESS);
; 478      0606 1    END;
```

			.PSECT	DBG\$PLIT,NOWRT, SHR, PIC,0	
24 67 42 44 5C 50 4F 47 4E 49 54 43 45 52 49 44 4E 49 5F 43 38 0005D	P.AAE:	.ASCII	\8DBGLANGOP\<92>\DBG\$C_INDIRECTION arg m\		:
61 20 4E 4F 49 54 43 45 52 49 44 4E 49 5F 43 0006C					
20 72 65 74 6E 69 6F 70 20 65 62 20 74 73 75 0007B					
79 61 72 72 61 20 72 6F 0008E		.ASCII	\ust be pointer or array\		

			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
			.ENTRY	DBG\$C_INDIRECTION, Save R2,R3	: 0545
			SUBL2	#20, SP	
			MOVL	ARG_DESC, R2	: 0577
			MOVL	8(R2), ARG_TYPEID	: 0578
			PUSHL	ARG_TYPEID	
00000000G 00	00	04	CALLS	#1,-DBG\$STA_TYPEFCODE	
	06	08	CMPL	FCODE, #6	: 0583
			BNEQ	1\$	
00000000G 00	00	4008	PUSHR	#^M<R3,SP>	: 0585
			CALLS	#2, DBG\$STA_TYP_TYPEDPTR	
		01	BRB	3\$	
			CMPL	FCODE, #1	: 0586
			BNEQ	2\$	
		10	PUSHAB	JUNK+12	: 0589
		10	PUSHAB	JUNK+8	
		10	PUSHAB	JUNK+4	
		0C	PUSHAB	RESULT_TYPEID	: 0588
		14	PUSHAB	JUNK	
00000000G 00	00	53	PUSHL	ARG_TYPEID	
		06	CALLS	#6,-DBG\$STA_TYP_ARRAY	
		08	BRB	3\$	
		15	PUSHAB	P.AAE	: 0591
		EF	PUSHL	#1	
00000000 00028362	00028362	01	PUSHL	#164706	
00000000G 00	50	8F	PUSHL	#3, LIB\$SIGNAL	
	20	03	CALLS	32(R2), ADDRESS	: 0600
		50	MOVL	ADDRESS	: 0605
0000V CF	04	A2	PUSHL	RESULT_TYPEID	
		02	CALLS	#2, DBG\$TYPEID_TO_PRIMARY	
		04	RET		: 0606

: Routine Size: 107 bytes.    Routine Base: DBG\$CODE + 0246

```
: 480      0607 1 GLOBAL ROUTINE DBG$C_PRE_DECR_TPTR (ARG_DESC) =  
: 481      0608 1 :  
: 482      0609 1 : FUNCTION  
: 483      0610 1 :  
: 484      0611 2 BEGIN  
: 485      0612 2 : MAP  
: 486      0613 2 :     ARG_DESC: REF DBG$VALDESC;  
: 487      0614 2 :  
: 488      0615 1 END;
```

50	0000 00000	.ENTRY	DBG\$C_PRE_DECR_TPTR, Save nothing	:	0607
	D4 00002	CLRL	R0	:	0615
	04 00004	RET		:	

; Routine Size: 5 bytes, Routine Base: DBG\$CODE + 02B1

```
490      0616 1 GLOBAL ROUTINE DBGSC_PRE_INCR_TPTR (ARG_DESC) =  
491      0617 1  
492      0618 1 : FUNCTION  
493      0619 1 :  
494      0620 2 BEGIN  
495      0621 2 MAP  
496      0622 2     ARG_DESC: REF DBGSVALDESC;  
497      0623 2     0  
498      0624 1 END;
```

50 0000 00000 .ENTRY DBGSC\_PRE\_INCR\_TPTR, Save nothing  
D4 00002 CRL R0  
04 00004 RET

: Routine Size: 5 bytes, Routine Base: DBGSCODE + 02B6

```
500 0625 1 GLOBAL ROUTINE DBG$C_SIZEOF (ARG_DESC) =  
501 0626 1  
502 0627 1 FUNCTION  
503 0628 1  
504 0629 1     This routine is called from DBG$PERFORM_OPERATOR to do the  
505 0630 1     SIZEOF operation in C.  
506 0631 1  
507 0632 1 INPUTS  
508 0633 1  
509 0634 1     ARG_DESC       - points to the value descriptor representing the argument  
510 0635 1        of the SIZEOF operator.  
511 0636 1  
512 0637 1 OUTPUTS  
513 0638 1  
514 0639 1     The return value is the result of the SIZEOF operation. This result  
515 0640 1     is the size in bytes of its argument.  
516 0641 1  
517 0642 2 BEGIN  
518 0643 2 MAP  
519 0644 2     ARG_DESC : REF DBG$VALDESC;  
520 0645 2  
521 0646 2 LOCAL  
522 0647 2     BIT_SIZE:      ! Size in bits of the argument  
523 0648 2  
524 0649 2     ! Try obtaining the size from the SYMID.  
525 0650 2  
526 0651 2     IF .ARG_DESC[DBG$L_DHDR_SYMIDO] NEQ 0  
527 0652 2 THEN  
528 0653 2        DBG$STA_SYMSIZE (.ARG_DESC[DBG$L_DHDR_SYMIDO], BIT_SIZE)  
529 0654 2  
530 0655 2     ! Try obtaining the size from the TYPEID.  
531 0656 2  
532 0657 2     ELSE IF .ARG_DESC[DBG$L_DHDR_TYPEID] NEQ 0  
533 0658 2 THEN  
534 0659 2        DBG$STA_SYMSIZE (.ARG_DESC[DBG$L_DHDR_TYPEID], BIT_SIZE)  
535 0660 2  
536 0661 2     ! Try obtaining the size from the VMS descriptor.  
537 0662 2  
538 0663 2     ELSE IF .ARG_DESC[DBG$B_DHDR_FCODE] EQL RSTSK_TYPE_ATOMIC  
539 0664 2        OR .ARG_DESC[DBG$B_DHDR_FCODE] EQL RSTSK_TYPE_DESCR  
540 0665 2 THEN  
541 0666 2        BIT_SIZE = DBG$DATA_LENGTH (ARG_DESC[DBG$A_VALUE_VMSDESC])  
542 0667 2  
543 0668 2     ! If the value descriptor did not have a symid or a typeid, and  
544 0669 2     it was not an atomic or vax-standard descriptor type, then  
545 0670 2     we are unable to determine the bit size. This situation should  
546 0671 2     not arise, so we signal an error.  
547 0672 2  
548 0673 2  
549 0674 2     ELSE  
550 0675 2        $DBG_ERROR ('DBGLANGOP\DBG$C_SIZEOF cannot determine bitsize: typeid lost');  
551 0676 2  
552 0677 2     ! Return the size in bytes.  
553 0678 2  
554 0679 2     RETURN .BIT_SIZE / 8;  
END;
```

			.PSECT	DBG\$PLIT,NOWRT, SHR, PIC,0	
24 47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 3C 00096 P.AAF:			.ASCII	\<DBGLANGOP\<92>\DBG\$C_SIZEOF cannot det\	;
74 6F 6E 6E 61 63 20 46 4F 45 5A 49 53 5F 43 000A5					
3A 65 7A 69 73 74 69 62 20 65 6E 69 6D 72 65 000B8			.ASCII	\ermine bitsize: typeid lost\	;
74 73 6F 6C 20 64 69 65 70 79 74 20 000C7					
			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
			.ENTRY	DBG\$C_SIZEOF, Save R2	0625
		52 SE	SUBL2	#4, SP	
		04 0C	AC DD 00005	MOVL ARG_DESC, R2	0651
		07	13 0000C	TSTL 12(R2)	
		0C	5E DD 0000E	BEQL 1\$	0653
		0C	A2 DD 00010	PUSHL SP	
		0A	11 00013	PUSHL 12(R2)	
		08	A2 D5 00015	BRB 2\$	0657
		08	13 00018	TSTL 8(R2)	
		08	5E DD 0001A	BEQL 3\$	0659
		08	A2 DD 0001C	PUSHL SP	
00000000G 00		02	FB 0001F	PUSHL 8(R2)	
		30	11 00026	CALLS #2, DBG\$STA_SYMSIZE	
		02	A2 91 00028	BRB 6\$	0663
		06	13 0002C	CMPB 6(R2), #2	
		03	A2 91 0002E	BEQL 4\$	0664
		06	0F 12 00032	CMPB 6(R2), #3	
00000000G 00		14	A2 9F 00034	BNEQ 5\$	
		01	FB 00037	PUSHAB 20(R2)	0666
		6E	50 DD 0003E	CALLS #1, DBG\$DATA_LENGTH	
		15	11 00041	MOVL R0, BIT_SIZE	
		00000000'	EF 9F 00043	BRB 6\$	0674
		55	01 DD 00049	PUSHAB P.AAF	
		00028362	8F DD 0004B	PUSHL #1	
50 00000000G 00		03	FB 00051	PUSHL #164706	
		6E	08 C7 00058	CALLS #3, LIB\$SIGNA	
		08	04 0005C	DIVL3 #8, BIT_SIZE, R0	0678
				RET	0679

; Routine Size: 93 bytes,    Routine Base: DBG\$CODE + 0288

```
556 0680 1 GLOBAL ROUTINE DBG$C_SUB_TPTR_L (ARG1_DESC, ARG2_DESC, RESULT_DESC): NOVALUE =
557 0681 1
558 0682 1 FUNCTION
559 0683 1
560 0684 1 This routine is called from DBGS$PERFORM_OPERATOR to do the
561 0685 1 - operator in C when one of the arguments is a pointer.
562 0686 1
563 0687 1 INPUTS
564 0688 1
565 0689 1 ARG1_DESC - points to the value descriptor representing the left
566 0690 1 argument of the - operator.
567 0691 1 ARG2_DESC - points to the value descriptor representing the right
568 0692 1 argument of the - operator.
569 0693 1 RESULT_DESC - points to the value descriptor representing the result.
570 0694 1 of the - operator.
571 0695 1
572 0696 1 OUTPUTS
573 0697 1
574 0698 1 The result value descriptor is filled in.
575 0699 1 No value is returned.
576 0700 1
577 0701 2 BEGIN
578 0702 2 MAP
579 0703 2 ARG1_DESC : REF DBG$VALDESC;
580 0704 2 ARG2_DESC : REF DBG$VALDESC;
581 0705 2 RESULT_DESC : REF DBG$VALDESC;
582 0706 2
583 0707 2 LOCAL
584 0708 2 BITSIZE, : Size in bits of pointed to object
585 0709 2 FCODE1, : FCODE for first argument
586 0710 2 JUNK: VECTOR[4], : Dummy output parameter
587 0711 2 SCALE, : Scale factor in the operation
588 0712 2 SYMID, : Points to a SYMID
589 0713 2 TYPEID1: : Points to a TYPEID
590 0714 2
591 0715 2 ! Obtain a typeid and fcode for the first argument.
592 0716 2
593 0717 2 TYPEID1 = ARG1_DESC [DBG$L_DHDR_TYPEID];
594 0718 2 IF .TYPEID1 EQ 0
595 0719 2 THEN
596 0720 3 BEGIN
597 0721 3 SDBG_ERROR ('DBGLANGOP\DBG$C_SUB_TPTR_L no typeid for first arg')
598 0722 3 END
599 0723 3 ELSE
600 0724 3 FCODE1 = DBG$STA_TYPEFCODE (.TYPEID1);
601 0725 3
602 0726 3 ! Obtain a SYMID which describes the type of the object that
603 0727 3 the typed pointer points to.
604 0728 3
605 0729 3 IF .FCODE1 EQ RSTSK_TYPE_TPTR
606 0730 3 THEN
607 0731 3 DBG$STA_TYP_TYPEDPTR (.TYPEID1, SYMID)
608 0732 3 ELSE
609 0733 3 DBG$STA_TYP_ARRAY (.TYPEID1, JUNK[0], SYMID,
610 0734 3 JUNK[1], JUNK[2], JUNK[3]);
611 0735 3
612 0736 2 ! Obtain the bitsize of the object. The scale factor for the addition
```

```

: 613 0737 2 | is in bytes, so convert to bytes.
: 614 0738 2
: 615 0739 2 DBGSSTA_SYMSIZE (.SYMID, BITSIZE);
: 616 0740 2 SCALE = (.BITSIZE+7) / 8;
: 617 0741 2
: 618 0742 2 | Now perform the subtraction, scaling the second operand.
: 619 0743 2
: 620 0744 2 RESULT_DESC[DBGSL_VALUE_VALUE0] =
: 621 0745 2 .ARG1_DESC[DBGSL_VALUE_VALUE0] -
: 622 0746 2 .SCALE * .ARG2_DESC[DBGSL_VALUE_VALUE0];
: 623 0747 2 RESULT_DESC[DBGSL_DHDR_TYPEID] = .ARG1_DESC[DBGSL_DHDR_TYPEID];
: 624 0748 2
: 625 0749 2 | Signal an informational telling the user that a scale factor
: 626 0750 2 was applied.
: 627 0751 2
: 628 0752 2 SIGNAL(DBGS_SCALESUB, 2, .SCALE, UPLIT BYTE(%ASCIC 'right argument')));
: 629 0753 1 END;

```

		.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0
24 67 42 44 5C 50 6F 47 4E 41 4C 47 42 44 32 000D3 P.AAG:		.ASCII \2DBGLANGOP\<2>\DBG\$C_SUB_TPTR_L no typ\
6F 6E 20 4C 5F 52 54 50 54 5F 42 55 53 5F 43 000E2		
61 20 74 73 72 69 66 20 72 6F 66 20 64 69 65 000F5		.ASCII \eid for 'first arg\
74 6E 65 60 75 67 72 61 20 74 68 67 69 72 0E 00106 P.AAH:		.ASCII <14>\right argument\

		.PSECT DBG\$CODE,NOWRT, SHR, PIC,0
54 0000000G 00 9E 00000 001C 00000		.ENTRY DBG\$C_SUB_TPTR_L, Save R2,R3,R4
5E 0000000G 00 9E 00002 18 C2 00009		LIB\$SIGNAL, R4
53 04 AC DD 0000C		#24 SP
52 08 A3 DD 00010		MOVL ARG1_DESC, R3
		8(R3), TYPEID1
52 0000000' 13 12 00014		BNEQ 1\$
EF 9F 00016		PUSHAB P.AAG
01 DD 0001C		PUSHL #1
00028362 8F DD 0001E		PUSHL #164706
64 03 FB 00024		CALLS #3, LIB\$SIGNAL
09 11 00027		BRB 2\$
52 DD 00029 1\$: 0000000G 00 01 FB 0002B		PUSHL TYPEID1
06 50 D1 00032 2\$: 0000000G 00 01 FB 0002B		CALLS #1, DBG\$STA_TYPEFCODE
0D 12 00035		CMPL FCODE1, #6
		BNEQ 3\$
4004 8F BB 00037		PUSHR #^M<R2,SP>
0000000G 00 02 FB 00038		CALLS #2, DBG\$STA_TYP_TYPEDPTR
18 11 00042		BRB 4\$
14 AE 9F 00044 3\$: 0000000G 00 02 FB 00038		PUSHAB JUNK+12
14 AE 9F 00047		PUSHAB JUNK+8
14 AE 9F 0004A		PUSHAB JUNK+4
0C AE 9F 0004D		PUSHAB SYMID
18 AE 9F 00050		PUSHAB JUNK
52 DD 00053		PUSHL TYPEID1

	00000000G	00		06	FB	00055		CALLS	#6, DBG\$STA_TYP_ARRAY	
			04	AE	9F	0005C	48:	PUSHAB	BITSIZE	0739
	50	00000000G	00	04	AE	DD	0005F	PUSHL	SYMID	
				02	FB	00062		CALLS	#2, DBG\$STA_SYM_SIZE	0740
				07	C1	00069		ADDL3	#7, BITSIZE, R0	
				08	C6	0006E		DIVL2	#8, SCALE	0744
				AC	DD	00071		MOVL	RESULT DESC, R1	
				AC	DD	00075		MOVL	ARG2 DESC, R2	0746
	20	S2		A2	C5	00079		MULL3	32(R2), SCALE, R2	
		52		S2	C3	0007E		SUBL3	R2, 32(R3), 32(R1)	
		50	20	A3	DD	00084		MOVL	8(R3), 8(R1)	0747
			08	A1	EF	00089		PUSHAB	P.AAH	0752
					50	DD	0008F	PUSHL	SCALE	
					02	DD	00091	PUSHL	#2	
					8F	DD	00093	PUSHL	#165651	
				64	04	FB	00099	CALLS	#4, LIB\$SIGNAL	
					04	0009C		RET		0753

; Routine Size: 157 bytes,    Routine Base: DBG\$CODE + 0318

```
631      0754 1 GLOBAL ROUTINE DBG$C_SUB_TPTR_TPTR (ARG1_DESC, ARG2_DESC, RESULT_DESC): NOVALUE =
632      0755 1
633      0756 1 FUNCTION
634      0757 1
635      0758 1 This routine is called from DBGSPEFORM_OPERATOR to do the
636      0759 1 - operator in C when both of the arguments are pointers.
637      0760 1
638      0761 1 INPUTS
639      0762 1
640      0763 1     ARG1_DESC      - points to the value descriptor representing the left
641      0764 1             argument of the - operator.
642      0765 1     ARG2_DESC      - points to the value descriptor representing the right
643      0766 1             argument of the - operator.
644      0767 1     RESULT_DESC    - points to the value descriptor representing the result.
645      0768 1             of the - operator.
646      0769 1
647      0770 1 OUTPUTS
648      0771 1
649      0772 1     The result value descriptor is filled in.
650      0773 1     No value is returned.
651      0774 1
652      0775 2 BEGIN
653      0776 2 MAP
654      0777 2     ARG1_DESC      : REF DBG$VALDESC,
655      0778 2     ARG2_DESC      : REF DBG$VALDESC,
656      0779 2     RESULT_DESC    : REF DBG$VALDESC;
657      0780 2
658      0781 2 LOCAL
659      0782 2     ARG1_IS_TPTR,          ! TRUE if first arg is typed pointer
660      0783 2     ARG2_IS_TPTR,          ! TRUE if second arg is typed pointer
661      0784 2     BITSIZE1,           ! Size in bits of pointed to object
662      0785 2     BITSIZE2,           ! Size in bits of pointed to object
663      0786 2     FCODE1,            ! FCODE for first argument
664      0787 2     FCODE2,            ! FCODE for second argument
665      0788 2     JUNK: VECTOR[4],   ! Dummy output parameter
666      0789 2     SCALE,             ! Scale factor in the operation
667      0790 2     SYMID1,            ! Points to a SYMID
668      0791 2     SYMID2,            ! Points to a SYMID
669      0792 2     TYPEID1,           ! Points to a TYPEID
670      0793 2     TYPEID2:          ! Points to a TYPEID
671      0794 2
672      0795 2     ! Obtain a typeid and fcode for the first argument
673      0796 2
674      0797 2     TYPEID1 = .ARG1_DESC [DBG$L_DHDR_TYPEID];
675      0798 2     IF .TYPEID1 EQL 0
676      0799 2     THEN
677      0800 3     BEGIN
678      0801 3     $DBG_ERROR ('DBGLANGOP\DBG$C_SUB_TPTR_TPTR no typeid for first arg')
679      0802 3     END
680      0803 2     ELSE
681      0804 2     FCODE1 = DBG$STA_TYPEFCODE (.TYPEID1);
682      0805 2
683      0806 2     ! Obtain a typeid and fcode for the second argument.
684      0807 2
685      0808 2     TYPEID2 = .ARG2_DESC [DBG$L_DHDR_TYPEID];
686      0809 2     IF .TYPEID2 EQL 0
687      0810 2     THEN
```



```

: 745      0868 2
: 746      0869 2
: 747      0870 2  ! Signal an informational telling the user that scaling was applied
: 748      0871 2  to the result.
: 749      0872 2
: 750      0873 1  SIGNAL(DBGS_SCALESUB, 2, .SCALE, UPLIT BYTE (%ASCIC 'result'));
END;

```

```

.PSECT  DBGSPLIT,NOWRT, SHR, PIC,0
24 47 42 44 5C 50 4F 52 54 5F 50 54 4E 41 4C 47 42 44 35 00115 P.AAI: .ASCII  \5DBGLANGOP\<92>\DBGSC_SUB_TPTR_TPTR no \
52 54 50 54 5F 52 54 50 54 5F 50 54 4E 41 4C 47 42 44 35 00124
73 72 69 66 20 72 6F 66 20 64 69 65 70 79 74 00137 .ASCII  \typeid for first arg\
24 47 42 44 5C 50 4F 52 54 47 4E 41 4C 47 42 44 36 0014B P.AAJ: .ASCII  \6DBGLANGOP\<92>\DBGSC_SUB_TPTR_TPTR no \
52 54 50 54 5F 52 54 50 54 5F 42 55 53 5F 43 0015A
6F 63 65 73 20 72 6F 66 20 64 69 65 70 79 74 00169 .ASCII  \typeid for second arg\
24 47 42 44 5C 50 4F 52 54 47 4E 41 4C 47 42 44 33 00182 P.AAK: .ASCII  \3DBGLANGOP\<92>\DBGSC_SUB_TPTR_TPTR sec\
52 54 50 54 5F 52 54 50 54 5F 42 55 53 5F 43 00191
20 74 6F 6E 20 73 69 20 67 72 61 20 64 6E 6F 001A0 .ASCII  \ond arg is not ptr\
72 74 6F 6E 20 73 69 20 67 72 61 20 64 6E 6F 001A4
24 47 42 44 5C 50 4F 52 54 47 4E 41 4C 47 42 44 33 001B6 P.AAL: .ASCII  \3DBGLANGOP\<92>\DBGSC_SUB_TPTR_TPTR sec\
52 54 50 54 5F 52 54 50 54 5F 42 55 53 5F 43 001C5
20 74 6F 6E 20 73 69 20 67 72 61 20 64 6E 6F 001D4 .ASCII  \ond arg is not ptr\
72 74 6F 6E 20 73 69 20 67 72 61 20 64 6E 6F 001D8
24 47 42 44 5C 50 4F 52 54 47 4E 41 4C 47 42 44 30 001EA P.AAM: .ASCII  \0DBGLANGOP\<92>\DBGSSUB_TPTR_TPTR scale\
73 20 52 54 50 54 5F 52 54 50 54 5F 42 55 53 001F9
6F 72 65 7A 20 66 6F 20 72 6F 74 63 61 66 20 0020C .ASCII  \ factor of zero\
74 6C 75 73 65 72 06 0021B P.AAN: .ASCII  <6>\result\

```

```

.PSECT  DBGSCODE,NOWRT, SHR, PIC,0
OFFC 00000
.ENTRY  DBGS_CODE_TPTR_TPTR, Save R2,R3,R4,R5,R6,- : 0754
        R7,R8-R9,R10,RT1
        MOVAB  DBGS_STA_TYP_TYPEDPTR, R11
        MOVAB  DBGS_STA_TYPEFCODE, R10
        P.AAI  R9
        LIBSSIGNAL, R8
        SUBL2 #32, SP
        MOVL   ARG1_DESC, R5
        MOVL   8(R5), TYPEID1
        BNEQ  1$ : 0797
        PUSHL  R9
        PUSHL  #1 : 0798
        PUSHL  R9 : 0801
        CALLS #3, LIBSSIGNAL
        BRB   2$ : 0800
        PUSHL  TYPEID1 : 0804
        00028362
        01 DD 0002D
        0F 12 00029
        59 DD 0002B
        01 DD 0002D
        8F DD 0002F
        03 FB 00035
        08 11 00038
        53 DD 0003A 1$:

```

6A	01	FB	0003C		CALLS	#1, DBG\$STA_TYPEFCODE		
57	50	DD	0003F		MOVL	R0, FCODE1		
54	08	AC	00042	2\$:	MOVL	ARG2 DESC, R4	0808	
52	08	A4	00046		MOVL	8(R4), TYPEID2		
	10	12	0004A		BNEQ	3\$	0809	
	36	A9	9F	0004C	PUSHAB	P.AAJ	0812	
	01	DD	0004F		PUSHL	#1		
68	00028362	8F	DD	00051	PUSHL	#164706		
	03	FB	00057		CALLS	#3, LIB\$SIGNAL		
	08	11	0005A		BRB	4\$		
	52	DD	0005C	3\$:	PUSHL	TYPEID2	0811	
6A	01	FB	0005E		CALLS	#1, DBG\$STA_TYPEFCODE	0815	
56	50	DD	00061		MOVL	R0, FCODE2		
01	57	D1	00064	4\$:	CMPL	FCODE1, #1	0819	
	13	13	00067		BEQL	5\$		
06	57	D1	00069		CMPL	FCODE1, #6		
	0E	13	C006C		BEQL	5\$		
	6D	A9	9F	0006E	PUSHAB	P.AAK	0822	
	01	DD	00071		PUSHL	#1		
68	00028362	8F	DD	00073	PUSHL	#164706		
01	03	FB	00079		CALLS	#3, LIB\$SIGNAL		
	56	D1	0007C	5\$:	CMPL	FCODE2, #1	0824	
	14	13	0007F		BEQL	6\$		
06	56	D1	00081		CMPL	FCODE2, #6		
	0F	13	00084		BEQL	6\$		
	00A1	C9	9F	00086	PUSHAB	P.AAL	0827	
	01	DD	0008A		PUSHL	#1		
68	00028362	8F	DD	0008C	PUSHL	#164706		
06	03	FB	00092		CALLS	#3, LIB\$SIGNAL		
	57	D1	00095	6\$:	CMPL	FCODE1, #6	0833	
	09	12	00098		BNEQ	7\$		
68	4008	8F	BB	0009A	PUSHR	#^M<R3,SP>	0835	
68	02	FB	0009E		CALLS	#2, DBG\$STA_TYP_TYPEDPTR		
	18	11	000A1		BRB	8\$		
	1C	AE	9F	000A3	7\$:	PUSHAB	JUNK+12	0838
	1C	AE	9F	000A6	PUSHAB	JUNK+8		
	1C	AE	9F	000A9	PUSHAB	JUNK+4		
	0C	AE	9F	000AC	PUSHAB	SYMID1	0837	
	20	AE	9F	00CAF	PUSHAB	JUNK		
	53	DD	000B2		PUSHL	TYPEID1		
00000000G	00	06	FB	000B4	CALLS	#6, DBG\$STA_TYP_ARRAY		
06	56	D1	000BB	8\$:	CMPL	FCODE2, #6	0839	
	0A	12	000BE		BNEQ	9\$		
	04	AE	9F	000C0	PUSHAB	SYMID2	0841	
6B	02	DD	000C3		PUSHL	TYPEID2		
	18	11	000C8		CALLS	#2, DBG\$STA_TYP_TYPEDPTR		
	1C	AE	9F	000CA	9\$:	BRB	10\$	
	1C	AE	9F	000CD	PUSHAB	JUNK+12	0844	
	1C	AE	9F	000D0	PUSHAB	JUNK+8		
	10	AE	9F	000D3	PUSHAB	JUNK+4		
	20	AE	9F	000D6	PUSHAB	SYMID2	0843	
	52	DD	000D9		PUSHL	JUNK		
00000000G	00	06	FB	000DB	CALLS	#6, DBG\$STA_TYP_ARRAY		
	08	AE	9F	000E2	10\$:	PUSHAB	BITSIZE1	0853
	04	AE	DD	000E5	PUSHL	SYMID1		
00000000G	00	02	FB	000E8	CALLS	#2, DBG\$STA_SYMSIZE		

			OC	AE	9F 000EF	PUSHAB	BITSIZE2	0854	
			08	AE	DD 000F2	PUSHL	SYMID2		
			02	FB	000F5	CALLS	#2, DBG\$STA SYMSIZE		
			08	AE	D1 000FC	CMPL	BITSIZE1, BITSIZE2	0855	
			09	13	00101	BEQL	11\$		
			8F	DD	00103	PUSHL	#167728	0857	
			01	FB	00109	CALLS	#1, LIB\$SIGNAL		
50	52	08	AE	07	C1 0010C	11\$:	ADDL3	#7, BITSIZE1, R0	0858
			50		C7 00111	DIVL3	#8, R0, SCALE		
			0F		12 00115	BNEQ	12\$	0859	
			C9		9F 00117	PUSHAB	P.AAM	0861	
			01		DD 0011B	PUSHL	#1		
			8F		DD 0011D	PUSHL	#164706		
			03		FB 00123	CALLS	#3, LIB\$SIGNAL		
			68		AC DD 00126	12\$:	MOVL	RESULT_DESC, R0	0865
20	51	20	A5	50	A4 C3 0012A	SUBL3	32(R4), 32(R5), R1		0866
			51		C7 00130	DIVL3	SCALE, R1, 32(R0)	0867	
			0106		C9 9F 00135	PUSHAB	P.AAN	0872	
					52 DD 00139	PUSHL	SCALE		
			68	00028713	02 DD 0013B	PUSHL	#2		
					04 FB 00143	PUSHL	#165651		
					04 00146	CALLS	#4, LIB\$SIGNAL		
						RET		0873	

: Routine Size: 327 bytes.    Routine Base: DBG\$CODE + 03B5

```
752      0874 1 GLOBAL ROUTINE DBG$DIV_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
753      0875 1
754      0876 1 FUNCTION
755      0877 1
756      0878 1 This routine is called to perform the divide operation
757      0879 1 on a scaled binary variable.
758      0880 1
759      0881 1 INPUTS
760      0882 1
761      0883 1     ARG_DESC1      - points to the value descriptor representing the
762      0884 1             left argument of the operation.
763      0885 1     ARG_DESC2      - points to the value descriptor representing the
764      0886 1             right argument of the operation.
765      0887 1     RESULT_DESC   - points to the value descriptor representing the result.
766      0888 1             of the operation.
767      0889 1
768      0890 1 OUTPUTS
769      0891 1
770      0892 1     The result value descriptor is filled in.
771      0893 1     No value is returned.
772      0894 1
773      0895 2 BEGIN
774      0896 2
775      0897 2 MAP
776      0898 2     ARG_DESC1      : REF DBGSVALDESC,
777      0899 2     ARG_DESC2      : REF DBGSVALDESC,
778      0900 2     RESULT_DESC   : REF DBGSVALDESC;
779      0901 2
780      0902 2 LOCAL
781      0903 2     RESULT_VALUE,
782      0904 2     SCALE,
783      0905 2     SIGN,
784      0906 2     TEMP_RESULT    : VECTOR [4, LONG],
785      0907 2     TEMP_VAL1      : VECTOR [4, LONG],
786      0908 2     TEMP_VAL2      : VECTOR [4, LONG],
787      0909 2     TEMP_DESC      : DBGSSTG_DESC,
788      0910 2     VAL_DESC1      : DBGSSTG_DESC,
789      0911 2     VAL_DESC2      : DBGSSTG_DESC,
790      0912 2     VALUE1,
791      0913 2     VALUE2;
792      0914 2
793      0915 2     ; Set up working variables. This way we don't mess up anything important.
794      0916 2
795      0917 2     CHSMOVE(DBGSK_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
796      0918 2     CHSMOVE(DBGSK_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);
797      0919 2
798      0920 2     VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
799      0921 2     VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
800      0922 2
801      0923 2     IF .VALUE2 EQL 0
802      0924 2     THEN
803      0925 2         SIGNAL(DBGS_DIVBYZERO);
804      0926 2
805      0927 2     VAL_DESC1[DSCSA_POINTER] = VALUE1;
806      0928 2     VAL_DESC2[DSCSA_POINTER] = VALUE2;
807      0929 2
808      0930 2     DBG$NORMALIZE_FIXED(VAL_DESC1);
```

```

809      0931 2   DBG$NORMALIZE_FIXED(VAL_DESC2);
810      0932 2
811      0933 2
812      0934 2
813      0935 2
814      0936 2
815      0937 2
816      0938 2
817      0939 2
818      0940 2
819      0941 2
820      0942 2
821      0943 2
822      0944 2
823      0945 2
824      0946 2
825      0947 2
826      0948 2
827      0949 2
828      0950 2
829      0951 2
830      0952 2
831      0953 2
832      0954 2
833      0955 2
834      0956 2
835      0957 2
836      0958 2
837      0959 2
838      0960 2
839      0961 2
840      0962 2
841      0963 2
842      0964 2
843      0965 2
844      0966 2
845      0967 2
846      0968 1

     2   MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
     2
     2   DBG$CVT_CVTLH_R1(VALUE1, TEMP_VAL1);
     2   DBG$CVT_CVTLH_R1(VALUE2, TEMP_VAL2);
     2
     2   ! Do the divide.
     2
     2   DIVH(TEMP_VAL2, TEMP_VAL1, TEMP_RESULT);
     2
     2   ! Now convert the H_float to Fixed Binary.
     2   This is not pretty, but it's better than trying to set up to call
     2   CVT_DX_DX to do the same thing. This will be a lot faster.
     2
     2   RESULT_VALUE = 0;
     2   SIGN = .TEMP_RESULT<15, 1, 0>;
     2   TEMP_RESULT<T5, 1, 0> = 0;
     2   SCALE = .TEMP_RESULT<0, 16, 0> - 16384;
     2   SCALE = .SCALE - 31;
     2   RESULT_VALUE<30, 1, 0> = 1;
     2   RESULT_VALUE<14, 16, 0> = .TEMP_RESULT<16, 16, 0>;
     2   RESULT_VALUE<0, 14, 0> = .(TEMP_RESULT+4)<18, 14, 0>;
     2   IF .SIGN THEN RESULT_VALUE = 0 = .RESULT_VALUE;
     2
     2   ! Normalize the result. Makes the output look neater.
     2   ! (We don't need all the fields filled in.)
     2
     2   TEMP_DESC[DSC$W_LENGTH] = 4;
     2   TEMP_DESC[DSC$B_SCALE] = .SCALE;
     2   TEMP_DESC[DSC$A_POINTER] = RESULT_VALUE;
     2   DBG$NORMALIZE_FIXED(TEMP_DESC);
     2
     2   .RESULT_DESC[DBGSL_VALUE_POINTER] = .RESULT_VALUE;
     2   RESULT_DESC[DBGSB_VALUE_DTYPE] = DSC$K_DTYPE_L;
     2   RESULT_DESC[DBGSB_VALUE_SCALE] = .TEMP_DESC[DSC$B_SCALE];
     2
     1   END;

```

			OFFC 00000	.ENTRY	DBG\$DIV FIXED FIXED, Save R2,R3,R4,R5,R6,-	: 0874
			59 0000V	MOVAB	DBG\$NORMALIZE_FIXED, R7,R8,R9,R10,R11	
			58 0000000G	MOVAB	DBG\$CVT_CVTLH_R1, R8	
			5E A0	MOVAB	-96(SP), SP	
			57 04	MOVL	ARG_DESC1, R7	
18	AE	14	A7 08	MOVC3	#12, 20(R7), VAL_DESC1	: 0917
			A6 0C	MOVL	ARG_DESC2, R6	
			6E 18	MOVC3	#12, 20(R6), VAL_DESC2	: 0918
			04 AE	MOVL	@24(R7), VALUE1	
			00028240	MOVL	@24(R6), VALUE2	: 0920
			0000000G 00	BNEQ	1\$	: 0921
				PUSHL	#164416	: 0923
				CALLS	#1, LIB\$SIGNAL	: 0925

		10 AE	04 AE	6E 0003E 1\$:	MOVAB VALUE1, VAL_DESC1+4	: 0927
		69	18 AE	9E 00042	MOVAB VALUE2, VAL_DESC2+4	: 0928
		69	01 AE	9F 00047	PUSHAB VAL_DESC1	: 0930
		69	0C AE	FB 0004A	CALLS #1, DBG\$NORMALIZE_FIXED	: 0931
		0000V CF	0C AE	9F 0004D	PUSHAB VAL_DESC2	: 0933
		51	01 AE	FB 00050	CALLS #1, DBG\$NORMALIZE_FIXED	: 0935
		50	0C AE	9F 00053	PUSHAB VAL_DESC2	: 0936
		51	1C AE	9F 00056	PUSHAB VAL_DESC1	: 0937
		50	02 AE	FB 00059	CALLS #2, MATCH_FIXED_BINARYS	: 0940
		51	40 AE	9E 0005E	MOVAB TEMP_VAL1, R1	: 0946
		50	6E AE	9E 00062	MOVAB VALUE1, R0	: 0947
		51	30 AE	68 16 00065	JSB DBG\$CVF_CVTLH_R1	: 0948
		50	04 AE	9E 00067	MOVAB TEMP_VAC2, R1	: 0949
		51	68 16 0006B	9E 0006B	MOVAB VALUE2, R0	: 0950
		50	68 16 0006F	AE 67 FD 00071	JSB DBG\$CVF_CVTLH_R1	: 0951
		51	40 AE	D4 00079	DIVH3 TEMP_VAC2, TEMP_VAL1, TEMP_RESULT	: 0952
		51	08 AE	07 EF 0007C	CLRL RESULT_VALUE	: 0953
		51	51 AE	80 8A 00082	EXTZV #7, #1, TEMP_RESULT+1, SIGN	: 0954
		50	50 AE	8F 8A 00087	BICB2 #128, TEMP_RESULT+1	: 0955
		50	BFE1 AE	3C 00087	MOVZWL TEMP_RESULT, SCALE	: 0956
		08	40 AE	C0 9E 0008B	MOVAB -164T5(R0), SCALE	: 0957
		09 AE	06 52 AE	88 00090	BISB2 #64, RESULT, VALUE+3	: 0958
		08 AE	02 EF 00095	INSV TEMP_RESULT+2, #6, #16, RESULT_VALUE+1	: 0959	
		52 OE	52 F0 000A2	EXTZV #2, #14, TEMP_RESULT+6, R2	: 0960	
		08 00	51 E9 000A8	INSV R2, #0, #14, RESULT_VALUE	: 0961	
		05	08 AE	CE 000AB	BLBC SIGN, 2\$	: 0962
		08 AE	04 B0 000B0	MNEG L RESULT_VALUE, RESULT_VALUE	: 0963	
		24 AE	50 90 000B4	MOVW #4, TEMP_DESC	: 0964	
		2C AE	08 AE	9E 000B8	MOVB SCALE, TEMP_DESC+8	: 0965
		28 AE	24 AE	9F 000BD	MOVAB RESULT_VALUE, TEMP_DESC+4	: 0966
		69	01 FB	000C0	PUSHAB TEMP_DESC	: 0967
		50	0C AC	D0 000C3	CALLS #1, DBG\$NORMALIZE_FIXED	: 0968
		18 80	08 AE	D0 000C7	MOVL RESULT_DESC, R0	: 0969
		16 A0	08 90	000CC	MOVL RESULT_VALUE, #24(R0)	: 0970
		1C A0	2C AE	90 000D0	MOVB #8, 22(R0)	: 0971
				04 000D5	MOVB TEMP_DESC+8, 28(R0)	: 0972
					RET	: 0973

; Routine Size: 214 bytes.    Routine Base: DBGS\$CODE + 04FC

```
848        0969 1 GLOBAL ROUTINE DBG$ENUM_FIRST (TYPEID: REF RST$ENTRY) =  
849        0970 1  
850        0971 1    FUNCTION  
851        0972 1      This routine finds the first enumeration element in a set of  
852        0973 1      enumeration elements, and returns the integer value of that  
853        0974 1      element. It thus does the same thing as the "'FIRST'" operator  
854        0975 1      in ADA. The code is taken from the TOKEN$K_TICK_FIRST case  
855        0976 1      in the DBGEVAL_ADA_TICK routine in this module.  
856        0977 1  
857        0978 1      This routine is needed when indexing ADA arrays that are  
858        0979 1      subscripted by enumeration types.  
859        0980 1    INPUTS  
860        0981 1      TYPEID - describes the enumeration type for which we  
861        0982 1      want the first element.  
862        0983 1    OUTPUTS  
863        0984 1      The value of the first element is returned.  
864        0985 1  
865        0986 2    BEGIN  
866        0987 2    LOCAL  
867        0988 2      ADR_KIND,  
868        0989 2      COMPONENT_LIST: REF VECTOR[],  
869        0990 2      DST_VALUE: VECTOR[3],  
870        0991 2      DUMMY,  
871        0992 2      HIGHBBOUND,  
872        0993 2      LOWBOUND;  
873        0994 2  
874        0995 2    ! If we do not have a typeid then just return 0.  
875        0996 2  
876        0997 2    IF .TYPEID EQ 0  
877        0998 2    THEN  
878        0999 2      RETURN 0;  
879        1000 2  
880        1001 2    ! If we have a subrange type, get the parent type.  
881        1002 2  
882        1003 2    WHILE .TYPEID[RST$B_FCODE] EQ RST$K_TYPE_SUBRNG DO  
883        1004 2      DBG$STA_TYP_SUBRNG(.TYPEID, TYPEID, LOWBOUND, HIGHBBOUND, DUMMY);  
884        1005 2  
885        1006 2    ! If we do not have an enumeration type then just return 0.  
886        1007 2  
887        1008 2    IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM  
888        1009 2    THEN  
889        1010 2      RETURN 0;  
890        1011 2  
891        1012 2    ! Obtain the component list.  
892        1013 2  
893        1014 2    COMPONENT_LIST = TYPEID[RST$A_TYP$COMPLST];  
894        1015 2  
895        1016 2    ! Return the value of the first element.  
896        1017 2  
897        1018 2    DBG$STA_SYMVALUE(.COMPONENT_LIST[0], DST_VALUE, ADR_KIND);  
898        1019 2    IF .ADR_KIND NEQ DBG$K_VAL_LITERAL  
899        1020 2    THEN  
900        1021 2      SDBG_ERROR('DBGLANGOP\DBG$ENUM_FIRST');  
901        1022 2    RETURN ..DST_VALUE[0];  
902        1023 1    END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0  
 24 47 42 44 5C 50 4F 54 53 47 4E 41 4C 47 42 44 18 00222 P.AAO: .ASCII <24>\DBGLANGOP\<92>\DBG\$ENUM\_FIRST\  
 ;

			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
			.ENTRY	DBG\$ENUM_FIRST, Save nothing	: 0969
			SUBL2	#28 SP	
			TSTL	TYPEID	: 0997
			BEQL	4\$	
			MOVL	TYPEID, R0	: 1003
			CMPB	24(R0), #9	
			BNEQ	2\$	
			PUSHL	SP	: 1004
			PUSHAB	HIGHBOUND	
			PUSHAB	LOWBOUND	
			PUSHAB	TYPEID	
			PUSHL	R0	
			CALLS	#5, DBG\$STA_TYP_SUBRNG	
			BRB	1\$	
			MOVL	TYPEID, R0	: 1008
			CMPB	24(R0), #4	
			BNEQ	4\$	
			ADDL2	#44, COMPONENT_LIST	: 1014
			PUSHAB	ADR_KIND	: 1018
			PUSHAB	DST_VALUE	
			PUSHL	((COMPONENT_LIST))	
			CALLS	#3, DBG\$STA_SYMVALUE	
			CMPL	ADR_KIND, #T	: 1019
			BEQL	3\$	
			PUSHAB	P.AAO	: 1021
			01 DD 00052	#1	
			0F 9F 0004C	PUSHL	
			01 DD 00054	#164706	
			03 FB 0005A	CALLS	
			00 0065	MOV <sub>L</sub>	
			04 00066	RET	: 1022
			50 D4 00066	CLRL	
			04 00068	RET	: 1023

; Routine Size: 105 bytes,    Routine Base: DBG\$CODE + 05D2

```
904 1024 1 GLOBAL ROUTINE DBG$ENUM_POS (TYPEID: REF RST$ENTRY, VALUE) =  
905 1025 1  
906 1026 1  
907 1027 1  
908 1028 1    FUNCTION  
909 1029 1     Given an enumeration value, this routine finds which position  
910 1030 1     in the list of enumeration values corresponds to that value.  
911 1031 1  
912 1032 1  
913 1033 1  
914 1034 1    This is needed in subscripting ADA arrays, where we want  
915 1035 1     to index by enumeration position and not by value. This  
916 1036 1     routine does the same thing as the "POS" function in ADA.  
917 1037 1  
918 1038 1  
919 1039 1  
920 1040 1  
921 1041 2  
922 1042 2  
923 1043 2  
924 1044 2  
925 1045 2  
926 1046 2  
927 1047 2  
928 1048 2  
929 1049 2  
930 1050 2  
931 1051 2  
932 1052 2  
933 1053 2  
934 1054 2  
935 1055 2  
936 1056 2  
937 1057 2  
938 1058 2  
939 1059 2  
940 1060 2  
941 1061 2  
942 1062 2  
943 1063 2  
944 1064 2  
945 1065 2  
946 1066 2  
947 1067 2  
948 1068 2  
949 1069 2  
950 1070 2  
951 1071 2  
952 1072 2  
953 1073 2  
954 1074 2  
955 1075 2  
956 1076 2  
957 1077 3  
958 1078 3  
959 1079 3  
960 1080 3  
    INPUTS  
     TYPEID - describes the enumeration type for which we  
        are doing this operation.  
     VALUE - The enumeration value, expressed as an integer,  
        for which we want the position.  
    OUTPUTS  
     The position of the enumeration element is returned.  
    BEGIN  
    LOCAL  
     ADR_KIND,  
     COMPONENT_LIST: REF VECTOR[],  
     DST_VALUE: VECTOR[3],  
     DUMMY,  
     HIGHBBOUND,  
     INDEX,  
     LOWBOUND;  
    ! If we do not have a typeid then just return the input.  
    IF .TYPEID EQ 0  
    THEN  
     RETURN .VALUE;  
    ! If we have a subrange type, get the parent type.  
    WHILE .TYPEID[RSTS8_FCODE] EQ RSTS8_TYPE_SUBRNG DO  
     DBGSSTA_TYP_SUBRNG(.TYPEID, TYPEID, LOWBOUND, HIGHBBOUND, DUMMY);  
    ! If we do not have an enumeration type then just return the input.  
    IF .TYPEID[RSTS8_FCODE] NEQ RSTS8_TYPE_ENUM  
    THEN  
     RETURN .VALUE;  
    ! Obtain the component list.  
    COMPONENT_LIST = TYPEID[RSTS8_TYPCOMPLST];  
    ! Loop through the component list looking for a value that matches.  
    INDEX = 0;  
    INCR I FROM 0 TO .TYPEID[RSTS8_TYPCOMPNT]-1 DO  
     BEGIN  
     DBGSSTA_SYMVALUE(.COMPONENT_LIST[INDEX], DST_VALUE, ADR_KIND);  
     IF .ADR_KIND NEQ DBGSK_VAL_LITERAL  
     THEN  
       SDBG_ERROR('DBGLANGOP\DBG$ENUM_FIRST');
```

```

961    1081 3      IF .VALUE EQ ..DST_VALUE[0]
962    1082 3      THEN RETURN .INDEX
963    1083 3
964    1084 3
965    1085 3      ELSE INDEX = .INDEX + 1;
966    1086 2
967    1087 2
968    1088 2      ! If we get here we did not find a matching enumeration value.
969    1089 2      ! In this case, just return the input value.
970    1090 2
971    1091 2      RETURN .VALUE;
972    1092 1      END;

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0  
 24 47 42 44 50 50 4F 53 52 4E 41 4C 47 42 44 18 0023B P.AAP: .ASCII <24>\DBGLANGOP\<92>\DBG\$ENUM\_FIRST\

			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0		
5E	04	003C 00000	.ENTRY	DBG\$ENUM_POS, Save R2,R3,R4,R5	1024	
		1C C2 00002	SUBL2	#28, SP		
		AC D5 00005	TSTL	TYPEID	1053	
50	04	72 13 00008	BEQL	7\$		
09	18	AC D0 0000A	1\$: MOVL	TYPEID, R0	1059	
		A0 91 0000E	CMPB	24(R0), #9		
		16 12 00012	BNEQ	2\$		
	08	SE DD 00014	PUSHL	SP	1060	
		AE 9F 00016	PUSHAB	HIGHBOUND		
	10	AE 9F 00019	PUSHAB	LOWBOUND		
	04	AC 9F 0001C	PUSHAB	TYPEID		
		50 DD 0001F	PUSHL	R0		
00000000G	00	05 FB 00021	CALLS	#5, DBG\$STA_TYP_SUBRNG		
		E0 11 00028	BRB	1\$		
54	04	AC D0 0002A	2\$: MOVL	TYPEID, R4	1064	
04	18	A4 91 0002E	CMPB	24(R4), #4		
		48 12 00032	BNEQ	7\$		
52	20	A4 9E 00034	MOVAB	44(R4), COMPONENT_LIST	1070	
		53 D4 00038	CLRL	INDEX	1074	
55	01	01 CE 0003A	MNEGL	#1, I	1081	
		38 11 0003D	BRB	6\$		
	0C	AE 9F 0003F	3\$: PUSHAB	ADR_KIND	1077	
	14	AE 9F 00042	PUSHAB	DST-VALUE		
00000000G	00	6243 DD 00045	PUSHL	((COMPONENT_LIST)[INDEX]		
01	0C	03 FB 00048	CALLS	#3, DBG\$STA_SYMVALUE		
		AE D1 0004F	CMPL	ADR_KIND, #T	1078	
		15 13 00053	BEQL	4\$		
		EF 9F 00055	PUSHAB	P.AAP	1080	
		01 DD 00058	PUSHL	#1		
00000000G	00	00028362	8F DD 0005D	PUSHL	#164706	
10	BE	08 AC D1 0006A	03 FB 00063	CALLS	#3, LIB\$SIGNAL	
		04 12 0006F	CMPL	VALUE, @DST_VALUE	1081	
			BNEQ	5\$		

	50		53 D0 00071	MOVL INDEX, R0	: 1083
			04 00074	RET	: 1085
C3	55	28	53 D6 00075 5\$:	INCL INDEX	: 1075
	50	08	A4 F2 00077 6\$:	AOBLSS 40(R4), I, 38	: 1091
			AC D0 0007C 7\$:	MOVL VALUE, R0	: 1092
			04 00080	RET	

; Routine Size: 129 bytes, Routine Base: DBG\$CODE + 063B

```
974 1093 1 GLOBAL ROUTINE DBGSENUM_SUCC (TYPEID: REF RST$ENTRY, VALUE) =  
975 1094 1  
976 1095 1 FUNCTION  
977 1096 1     Given an enumeration value, this routine finds the enumeration  
978 1097 1     value of the successor element. This corresponds to the "SUCC"  
979 1098 1     function in ADA.  
980 1099 1  
981 1100 1     This routine is needed when we do an aggregate examine, in ADA,  
982 1101 1     of an array indexed by an enumeration type.  
983 1102 1 INPUTS  
984 1103 1     TYPEID - describes the enumeration type for which we  
985 1104 1        are doing this operation.  
986 1105 1     VALUE - The enumeration value, expressed as an integer,  
987 1106 1        for which we want the successor.  
988 1107 1  
989 1108 1 OUTPUTS  
990 1109 1     The value of the successor is returned.  
991 1110 1  
992 1111 2 BEGIN  
993 1112 2 LOCAL  
994 1113 2     ADR_KIND,  
995 1114 2     COMPONENT_LIST: REF VECTOR[],  
996 1115 2     DST_VALUE: VECTOR[3],  
997 1116 2     DUMMY,  
998 1117 2     FOUND_FLAG,  
999 1118 2     HIGHBBOUND,  
1000 1119 2     INDEX,  
1001 1120 2     LOWBOUND;  
1002 1121 2  
1003 1122 2     If we do not have a typeid then just return the value + 1.  
1004 1123 2  
1005 1124 2     IF .TYPEID EQ 0  
1006 1125 2     THEN  
1007 1126 2       RETURN .VALUE+1;  
1008 1127 2  
1009 1128 2     If we have a subrange type, get the parent type.  
1010 1129 2  
1011 1130 2     WHILE .TYPEID[RST$B_FCODE] EQ RST$K_TYPE_SUBLNG DO  
1012 1131 2       DBG$STA_TYP_SUBLNG(.TYPEID, .TYPEID, LOWBOUND, HIGHBBOUND, DUMMY);  
1013 1132 2  
1014 1133 2     If we do not have an enumeration type then just return the value + 1.  
1015 1134 2  
1016 1135 2     IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM  
1017 1136 2     THEN  
1018 1137 2       RETURN .VALUE+1;  
1019 1138 2  
1020 1139 2     Obtain the component list.  
1021 1140 2  
1022 1141 2     COMPONENT_LIST = TYPEID[RST$A_TYPCOMP$LIST];  
1023 1142 2  
1024 1143 2     Loop through the component list looking for a value that matches.  
1025 1144 2  
1026 1145 2     INDEX = 0;  
1027 1146 2     FOUND_FLAG = FALSE;  
1028 1147 2     INCR I FROM 0 TO .TYPEID[RST$L_TYPCOMP$CNT]-1 DO  
1029 1148 2       BEGIN  
1030 1149 3         DBG$STA_SYMVALUE(.COMPONENT_LIST[.INDEX], DST_VALUE, ADR_KIND);
```

```

1031      1150 3    IF .ADR_KIND NEQ DBG$K_VAL_LITERAL
1032      1151
1033      1152
1034      1153
1035      1154
1036      1155
1037      1156
1038      1157
1039      1158
1040      1159
1041      1160
1042      1161
1043      1162
1044      1163
1045      1164
1046      1165
1047      1166
1048      1167
1049      1168
1050      1169
1051      1170
1052      1171
1053      1172
1054      1173
1055      1174

    THEN SDBG_ERROR('DBGLANGOP\DBGSENUM_FIRST');

    ! If we found a value that matched last time around,
    ! then return the value we computed this time around.

    IF .FOUND_FLAG
    THEN RETURN ..DST_VALUE[0];

    ! If we match this time around, set the flag saying we want to
    ! stop next time around.

    IF .VALUE EQ ..DST_VALUE[0]
    THEN
        FOUND_FLAG = TRUE;
        INDEX = .INDEX + 1;
    END;

    ! If we get here we did not find a matching enumeration value.
    ! In this case, just return the input value + 1.

    RETURN .VALUE + 1;
END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
24 47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 18 00254 P.AAQ: .ASCII <24>\DBGLANGOP\<92>\DBGSENUM_FIRST\

:

```

			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
5E	04	007C 00000	.ENTRY	DBGSENUM_SUCC, Save R2,R3,R4,R5,R6	: 1093
		1C C2 00002	SUBL2	#28, SP	: 1124
		AC D5 00005	TSTL	TYPEID	: 1130
50	04	7B 13 00008	BEQL	8\$	: 1131
09	18	AC D0 0000A	1\$: MOVL	TYPEID, R0	: 1135
		A0 91 0000E	CMPB	24(R0), #9	: 1141
		16 12 00012	BNEQ	2\$	: 1145
		5E DD 00014	PUSHL	SP	: 1146
	08	AE 9F 00016	PUSHAB	HIGHBOUND	
	10	AE 9F 00019	PUSHAB	LOWBOUND	
	04	AC 9F 0001C	PUSHAB	TYPEID	
		50 DD 0001F	PUSHL	R0	
00000000G	00	05 FB 00021	CALLS	#5, DBG\$STA_TYP_SUBRNG	
		E0 11 00028	BRB	1\$	
53	04	AC D0 0002A	2\$: MOVL	TYPEID, R3	
04	18	A3 91 0002E	CMPB	24(R3), #4	
		51 12 00032	BNEQ	8\$	
52	2C	A3 9E 00034	MOVAB	44(R3), COMPONENT_LIST	
		54 D4 00038	CLRL	INDEX	
		56 D4 0003A	CLRL	FOUND_FLAG	

	55		01	CE 0003C	MNEGL	#1, I	: 1164
		3F	11 0003F	BRB	7\$		
		OC	AE 9F 00041	3\$: PUSHAB	ADR_KIND	: 1149	
		14	AE 9F 00044	PUSHAB	DST_VALUE		
00000000G	00	6244	DD 00047	PUSHL	(COMPONENT_LIST)[INDEX]		
	01	03	FB 0004A	CALLS	#3, DBG\$STA SYMVALUE		
		OC	AE D1 00051	CMPL	ADR_KIND, #T	: 1150	
		15	13 00055	BEQL	4\$		
	00000000'	EF	9F 00057	PUSHAB	P.AAQ	: 1152	
		01	DD 00050	PUSHL	#1		
00000000G	00	00028362	8F DD 0005F	PUSHL	#164706		
	05	03	FB 00065	CALLS	#3, LIB\$SIGNAL		
	50	10	BE D0 0006F	BLBC	FOUND_FLAG, 5\$	: 1157	
			04 00073	MOVL	@DST_VALUE, R0	: 1159	
	10	BE	08 AC D1 00074	4\$: RET			
			03 12 00079	CMPL	VALUE, @DST_VALUE	: 1164	
		56	01 D0 0007B	BNEQ	6\$		
			54 D6 0007E	MOVL	#1, FOUND_FLAG	: 1166	
BC	50	08	55 28 A3 F2 00080	6\$: INCL	INDEX	: 1167	
			01 C1 00085	A0BLSS	40(R3), I, 3\$	: 1147	
			04 0008A	ADDL3	#1, VALUE, R0	: 1173	
				RET		: 1174	

; Routine Size: 139 bytes.    Routine Base: DBG\$CODE + 06BC

```
1057 1175 1 GLOBAL ROUTINE DBG$ENUM_VAL (TYPEID: REF RST$ENTRY, POSITION) =
1058 1176 1
1059 1177 1 FUNCTION
1060 1178 1 Given a position in a list of enumeration values, this routine
1061 1179 1 returns the enumeration value in that position. This corresponds
1062 1180 1 to the "VAL" function in ADA.
1063 1181 1
1064 1182 1 This routine is used for bounds-checking of ADA arrays that
1065 1183 1 are indexed by enumeration types.
1066 1184 1 INPUTS
1067 1185 1 TYPEID - describes the enumeration type for which we
1068 1186 1 are doing this operation.
1069 1187 1 POSITION- The position number of the enumeration value.
1070 1188 1
1071 1189 1 OUTPUTS
1072 1190 1 The enumeration value at that position is returned.
1073 1191 2 BEGIN
1074 1192 2 LOCAL
1075 1193 2 ADR_KIND
1076 1194 2 COMPONENT_LIST: REF VECTOR[],
1077 1195 2 DST_VALUE: VECTOR[3],
1078 1196 2 DUMMY,
1079 1197 2 HIGHBBOUND,
1080 1198 2 LOWBOUND;
1081 1199 2
1082 1200 2 | If we do not have a typeid then just return the input.
1083 1201 2
1084 1202 2 IF .TYPEID EQ 0
1085 1203 2 THEN
1086 1204 2 RETURN .POSITION;
1087 1205 2
1088 1206 2 | If we have a subrange type, get the parent type.
1089 1207 2
1090 1208 2 WHILE .TYPEID[RST$B_FCODE] EQ RST$K_TYPE_SUBLNG DO
1091 1209 2   DBG$STA_TYP_SUBLNG(.TYPEID, TYPEID, LOWBOUND, HIGHBBOUND, DUMMY);
1092 1210 2
1093 1211 2 | If we do not have an enumeration type then just return the input.
1094 1212 2
1095 1213 2 IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM
1096 1214 2 THEN
1097 1215 2 RETURN .POSITION;
1098 1216 2
1099 1217 2 | Obtain the component list, look up the Nth element, and return
1100 1218 2 its value.
1101 1219 2
1102 1220 2 COMPONENT_LIST = TYPEID[RST$A_TYPCOMPLST];
1103 1221 2 DBG$STA_SYMVALUE(.COMPONENT_LIST[.POSITION], DST_VALUE, ADR_KIND);
1104 1222 2 IF .ADR_KIND NEQ DBG$K_VAL_LITERAL
1105 1223 2 THEN
1106 1224 2   $DBG_ERROR('DBGLANGOP\DBG$ENUM_FIRST');
1107 1225 2 RETURN .DST_VALUE[0];
1108 1226 1 END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

24 47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 18 00260 P.AAR: .ASCII <24>\DBGLANGOP\<92>\DBG\$ENUM\_FIRST\

			.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0	
5E	04	0000 0000	.ENTRY	DBG\$ENUM_VAL, Save nothing	: 1175
	AC	C2 0002	SUBL2	#28, SP	
	D5	0005	TSTL	TYPEID	: 1202
50	04	AC 0000A	BEQL	3\$	: 1208
09	18	A0 0000E	MOVL	TYPEID, R0	
	13	00008	CMPB	24(R0), #9	
	16	00012	BNEQ	2\$	
	DD	00014	PUSHL	SP	: 1209
	AE	9F 00016	PUSHAB	HIGHBOUND	
	AE	9F 00019	PUSHAB	LOWBOUND	
	AC	9F 0001C	PUSHAB	TYPEID	
00000000G	00	50 DD 0001F	PUSHL	R0	
	FB	00021	CALLS	#3, DBG\$STA_TYP_SUBRNG	
	E0	11 00028	BRB	1\$	
50	04	AC D0 0002A	MOVL	TYPEID, R0	: 1213
04	18	A0 0002E	CMPB	24(R0), #4	
50	08	AC D0 00034	BEQL	4\$	: 1215
	13	00032	MOVL	POSITION, R0	
	04	00038	RET		
50	2C	C0 00039	ADDL2	#44, COMPONENT_LIST	: 1220
	AE	9F 0003C	PUSHAB	ADR_KIND	: 1221
	14	AE 9F 0003F	PUSHAB	DST_VALUE	
51	08	AC D0 00042	MOVL	POSITION, R1	
	6041	DD 00046	PUSHL	((COMPONENT_LIST)[R1]	
00000000G	00	03 FB 00049	CALLS	#3, DBG\$STA_SYMVALUE	
01	OC	AE D1 00050	CMPL	ADR_KIND, #T	: 1222
	15	13 00054	BEQL	5\$	
00000000'	EF	9F 00056	PUSHAB	P.AAR	: 1224
	01	DD 0005C	PUSHL	#1	
00028362	8F	DD 0005E	PUSHL	#164706	
00000000G	00	03 FB 00064	CALLS	#3, LIB\$SIGNAL	
50	10	BE D0 0006B	MOVL	ADST_VALUE, R0	: 1225
	04	0006F	RET		: 1226

; Routine Size: 112 bytes. Routine Base: DBG\$CODE + 0747

```
: 1110 1227 1 GLOBAL ROUTINE DBGEQL_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
: 1111 1228 1
: 1112 1229 1
: 1113 1230 1
: 1114 1231 1
: 1115 1232 1
: 1116 1233 1
: 1117 1234 1
: 1118 1235 1
: 1119 1236 1
: 1120 1237 1
: 1121 1238 1
: 1122 1239 1
: 1123 1240 1
: 1124 1241 1
: 1125 1242 1
: 1126 1243 1
: 1127 1244 1
: 1128 1245 1
: 1129 1246 1
: 1130 1247 1
: 1131 1248 2
: 1132 1249 2
: 1133 1250 2
: 1134 1251 2
: 1135 1252 2
: 1136 1253 2
: 1137 1254 2
: 1138 1255 2
: 1139 1256 2
: 1140 1257 2
: 1141 1258 2
: 1142 1259 2
: 1143 1260 2
: 1144 1261 2
: 1145 1262 2
: 1146 1263 2
: 1147 1264 2
: 1148 1265 2
: 1149 1266 2
: 1150 1267 2
: 1151 1268 2
: 1152 1269 2
: 1153 1270 2
: 1154 1271 2
: 1155 1272 2
: 1156 1273 2
: 1157 1274 2
: 1158 1275 2
: 1159 1276 2
: 1160 1277 2
: 1161 1278 2
: 1162 1279 2
: 1163 1280 1

1227 1 FUNCTION
1228 1
1229 1
1230 1
1231 1
1232 1
1233 1
1234 1
1235 1
1236 1
1237 1
1238 1
1239 1
1240 1
1241 1
1242 1
1243 1
1244 1
1245 1
1246 1
1247 1
1248 2
1249 2
1250 2
1251 2
1252 2
1253 2
1254 2
1255 2
1256 2
1257 2
1258 2
1259 2
1260 2
1261 2
1262 2
1263 2
1264 2
1265 2
1266 2
1267 2
1268 2
1269 2
1270 2
1271 2
1272 2
1273 2
1274 2
1275 2
1276 2
1277 2
1278 2
1279 2
1280 1

This routine is called to perform the equal to operation
on a scaled binary variable.

INPUTS
ARG_DESC1      - points to the value descriptor representing the
                  left argument of the operation.
ARG_DESC2      - points to the value descriptor representing the
                  right argument of the operation.
RESULT_DESC    - points to the value descriptor representing the result
                  of the operation.

OUTPUTS
The result value descriptor is filled in.
No value is returned.

BEGIN

MAP
ARG_DESC1      : REF DBG$VALDESC,
ARG_DESC2      : REF DBG$VALDESC,
RESULT_DESC    : REF DBG$VALDESC;

LOCAL
VAL_DESC1      : DBG$STG_DESC,
VAL_DESC2      : DBG$STG_DESC,
VALUE1,
VALUE2;

! Set up working variables. This way we don't mess up anything important.

CHSMOVE(DBG$K_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
CHSMOVE(DBG$K_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);

VALUE1 = ..ARG_DESC1(DBGSL_VALUE_POINTER);
VALUE2 = ..ARG_DESC2(DBGSL_VALUE_POINTER);
VAL_DESC1[DSCSA_POINTER] = VALUE1;
VAL_DESC2[DSCSA_POINTER] = VALUE2;

DBG$NORMALIZE_FIXED(VAL_DESC1);
DBG$NORMALIZE_FIXED(VAL_DESC2);

MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);

! Do the Equal evaluation.

.RESULT_DESC(DBGSL_VALUE_POINTER) = .VALUE1 EQL .VALUE2;

END;
```

			00FC 00000	.ENTRY	DBG\$EQL_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7	:	1227
14 AE	14 A7	04 5E	20 C2 00002	SUBL2	#32, SP		1263
08 AE	14 A6	08 57	0C D0 00005	MOVL	ARG_DESC1, R7		1264
			OC 28 00009	MOVC3	#12, 20(R7), VAL_DESC1		1266
			OC D0 0000F	MOVL	ARG_DESC2, R6		1267
			OC 28 00013	MOVC3	#12, 20(R6), VAL_DESC2		1268
			B7 D0 00019	MOVL	@24(R7), VALUE1		1269
			B6 D0 0001D	MOVL	@24(R6), VALUE2		1270
			6E 9E 00022	MOVAB	VALUE1, VAL_DESC1+4		1271
			04 AE 00026	MOVAB	VALUE2, VAL_DESC2+4		1272
			AE 9F 0002B	PUSHAB	VAL_DESC1		1273
0000V CF		04	01 FB 0002E	CALLS	#1, DBG\$NORMALIZE_FIXED		1274
0000V CF		08	AE 9F 00033	PUSHAB	VAL_DESC2		1275
		01	FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED		1276
		08	AE 9F 0003B	PUSHAB	VAL_DESC2		1277
		18	AE 9F 0003E	PUSHAB	VAL_DESC1		1278
0000V CF	51	02	FB 00041	CALLS	#2, MATCH_FIXED_BINARYS		1279
		0C	AC D0 00046	MOVL	RESULT_DESC, R1		1280
			50 D4 0004A	CLRL	R0		
04 AE		6E	D1 0004C	CMPL	VALUE1, VALUE2		
		02	12 00050	BNEQ	1\$		
		50	D6 00052	INCL	R0		
18 B1		50	D0 00054	1\$:	MOVL	R0, @24(R1)	
		04	00058	RET			

: Routine Size: 89 bytes,    Routine Base: DBG\$CODE + 07B7

```

1165 1281 1 GLOBAL ROUTINE DBG$EVAL_ADA_TICK (TYPEID, OPERATOR) =
1166 1282 1
1167 1283 1 FUNCTION
1168 1284 1     This routine does the evaluation of an Ada tick operator.
1169 1285 1
1170 1286 1     It receives the operand type, and selects the actual Ada tick routine
1171 1287 1     to do the operation based on the operator sub-code and the typeid.
1172 1288 1     DBG$PERFORM TICKxxxx routine is called to actually perform the
1173 1289 1     specific operation.
1174 1290 1
1175 1291 1     This routine cases on the TOKENSW SUBCODE value of this operator to
1176 1292 1     determine which actual routine will do the operation with the operand.
1177 1293 1     If a routine is not found to handle the operation a error is signaled.
1178 1294 1
1179 1295 1     A Primary or a Value Descriptor may be returned as the routine value.
1180 1296 1
1181 1297 1 INPUTS
1182 1298 1     TYPEID - The typeid of the previous operand.
1183 1299 1
1184 1300 1     OPERATOR - A pointer to the Ada tick operator Token Entry for the
1185 1301 1     operator to be evaluated.
1186 1302 1
1187 1303 1 OUTPUTS
1188 1304 1     A pointer to the Value Descriptor which results from the evaluation of
1189 1305 1     the operator is returned as this routine's result. Or,
1190 1306 1     A pointer to the Primary Descriptor.
1191 1307 1
1192 1308 1
1193 1309 2 BEGIN
1194 1310 2
1195 1311 2
1196 1312 2 MAP
1197 1313 2     OPERATOR : REF TOKENENTRY.      ! Token Entry for operator to perform
1198 1314 2     TYPEID   : REF RSTENTRY;      ! RST entry for the operand
1199 1315 2
1200 1316 2 LOCAL
1201 1317 2     ARG_LIST   : REF VECTOR [,LONG].      ! Counted vector of arguments
1202 1318 2     ARG_VALUE,   : REF VECTOR [,LONG].      ! Value of the argument
1203 1319 2     BOUNDVEC   : REF VECTOR [,LONG].      ! Pointer to bounds vector in
1204 1320 2     COMPONENT_LIST   : REF VECTOR [,LONG].      ! array descriptor.
1205 1321 2     DSCADDR   : REF BLOCK [,BYTE].      ! Vector of RST type components
1206 1322 2     DST VALUE   : VECTOR [3, LONG].      ! Array Descriptor
1207 1323 2     DUM1,DUM2,DUM3,   :                          ! Value contained in DST
1208 1324 2     HIGHBOUND,   :                          ! Dummy Variables for calls
1209 1325 2     INDEX,   :                          ! Higher bound of the range
1210 1326 2     LOWBOUND,   :                          ! Index for component list
1211 1327 2     NDIMS,   :                          ! Lower bound of the range
1212 1328 2     OPCODE,   :                          ! Number of dimensions in array
1213 1329 2     RESULT   : REF DBGSVALDESC.      ! Operator sub-code for current operator
1214 1330 2     RSTPTR   : REF RSTENTRY.      ! Pointer to result value descriptor
1215 1331 2     STRIDEVEC   : REF VECTOR [,LONG].      ! Temp pointer to an RST entry
1216 1332 2
1217 1333 2     TEMP_VAL_DESC   : REF DBGSVALDESC;      ! Pointer to stride vector in
1218 1334 2
1219 1335 2
1220 1336 2
1221 1337 2     Temp value desc.

! Pick up the operator sub-code and case on it to determine what operator

```

```
1222      1338 2    ; routine to call.  
1223      1339 2  
1224      1340 2    OPCODE = .OPERATOR[TOKENSW_SUBCODE];  
1225      1341 2  
1226      1342 2    SELECTONE .OPCODE OF  
1227      1343 2    SET  
1228      1344 2  
1229      1345 2    [TOKENSK TICK_CONSTRAINED]:  
1230      1346 3    BEGIN  
1231      1347 3    SIGNAL(DBGS_NOTIMPLAN, 1, UPLIT BYTE (%ASCIC "'CONSTRAINED'));  
1232      1348 2    END;  
1233      1349 2  
1234      1350 2    [TOKENSK TICK_FIRST]:  
1235      1351 2    BEGIN  
1236      1352 2  
1237      1353 3    ! Check to see that the incoming typeid is one of the possible  
1238      1354 3    ! RSTs for this operator.  
1239      1355 3  
1240      1356 3    IF .TYPEID[RST$B_KIND] EQ RST$K_DATA  
1241      1357 3    THEN  
1242      1358 3    DBG$STA_SYMTYPE(.TYPEID, DUM1, TYPEID);  
1243      1359 3  
1244      1360 3    IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM AND  
1245      1361 3    .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_SUBRNG AND  
1246      1362 3    .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ARRAY  
1247      1363 3    THEN  
1248      1364 3    SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKENSB_OPLEN]);  
1249      1365 3  
1250      1366 3    ! If the input typeid is enumeration, then execute the code for  
1251      1367 3    this, otherwise it will be an array type which requires different  
1252      1368 3    processing.  
1253      1369 3  
1254      1370 3    IF .TYPEID[RST$B_FCODE] EQ RST$K_TYPE_ENUM OR  
1255      1371 3    .TYPEID[RST$B_FCODE] EQ RST$K_TYPE_SUBRNG  
1256      1372 3    THEN  
1257      1373 4    BEGIN  
1258      1374 4  
1259      1375 4    ! There should not be an argument list. If there is one,  
1260      1376 4    ! signal the error.  
1261      1377 4  
1262      1378 4    IF .OPERATOR[TOKENSV_ARGUMENT_LIST]  
1263      1379 4    THEN  
1264      1380 4    SIGNAL(DBGS_INVARGLIS, 1, OPERATOR[TOKEN$B_OPLEN]);  
1265      1381 4  
1266      1382 4    ! Make a value descriptor for the result.  
1267      1383 4  
1268      1384 4    RESULT = DBG$MAKE_VALUE_DESC(.TYPEID, 0, RST$K_TYPE_ENUM);  
1269      1385 4  
1270      1386 4    ! Check to see if the type is subrange of enumeration. If so  
1271      1387 4    handle the 'FIRST' for the subrange.  
1272      1388 4  
1273      1389 4    IF .TYPEID[RST$B_FCODE] EQ RST$K_TYPE_SUBRNG  
1274      1390 4    THEN  
1275      1391 5    BEGIN  
1276      1392 5    DBG$STA_TYP_SUBRNG(.TYPEID, RSTPTR, LOWBOUND, HIGHBOUND, DUM1);  
1277      1393 5    IF .RSTPTR[RST$B_FCODE] NEQ RST$K_TYPE_ENUM  
1278      1394 5    THEN
```

```
1279      1395 5           SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKENSB_OPLEN]);  
1280      1396 5           ! Fix up typeid to point to the parent typeid not the subrange  
1281      1397 5           RESULT[DBGSL_DHDR_TYPEID] = .RSTPTR;  
1282      1398 5           RESULT[DBGSL_VALUE_VALUE0] = ..LOWBOUND;  
1283      1399 5           END  
1284      1400 5           ELSE  
1285      1401 5           BEGIN  
1286      1402 5           ! Go get the first element of this enumeration type and  
1287      1403 4           return it.  
1288      1404 5           !  
1289      1405 5           ! COMPONENT_LIST = TYPEID[RSTA_TYPCOMPLST];  
1290      1406 5           RSTPTR = .COMPONENT_LIST[0];  
1291      1407 5           DBGSSSTA_SYMVALUE(.RSTPTR, DST_VALUE[0], DUM1);  
1292      1408 5           RESULT[DBGSL_VALUE_VALUE0] = ..DST_VALUE[0];  
1293      1409 5           END;  
1294      1410 4           END  
1295      1411 5           ELSE  
1296      1412 5           BEGIN  
1297      1413 4           ! If there's an argument list, go get the argument. Otherwise,  
1298      1414 4           ! set the default value of the FIRST function to one.  
1299      1415 4           IF .OPERATOR[TOKENSV_ARGUMENT_LIST]  
1300      1416 3           THEN  
1301      1417 4           BEGIN  
1302      1418 4           ! Get the argument  
1303      1419 4           !  
1304      1420 4           ARG_LIST = DBGSGET_BIF_ARGUMENTS(1, OPERATOR[TOKENSB_OPLEN]);  
1305      1421 4           TEMP_VAL_DESC = .ARG_LIST[1];  
1306      1422 4           ARG_VALUE = .TEMP_VAL_DESC[DBGSL_VALUE_VALUE0];  
1307      1423 4           END  
1308      1424 5           ELSE  
1309      1425 5           BEGIN  
1310      1426 5           ! Get the argument  
1311      1427 5           !  
1312      1428 5           ARG_LIST = DBGSGET_BIF_ARGUMENTS(1, OPERATOR[TOKENSB_OPLEN]);  
1313      1429 5           TEMP_VAL_DESC = .ARG_LIST[1];  
1314      1430 5           ARG_VALUE = .TEMP_VAL_DESC[DBGSL_VALUE_VALUE0];  
1315      1431 4           END  
1316      1432 4           ELSE  
1317      1433 4           ARG_VALUE = 1;  
1318      1434 4           ! Get array information.  
1319      1435 4           !  
1320      1436 4           DBGSSSTA_TYP_ARRAY(.TYPEID, DSCADDR, DUM2, NDIMS, COMPONENT_LIST, DUM3);  
1321      1437 4           ! Check to see that the input value in the proper range.  
1322      1438 4           ! If not signal novalue.  
1323      1439 4           !  
1324      1440 4           IF .ARG_VALUE LEQ 0 OR .ARG_VALUE GTR .NDIMS  
1325      1441 4           THEN  
1326      1442 4           SIGNAL(DBGS_INVARRDIM);  
1327      1443 4           ARG_VALUE = .ARG_VALUE - 1;  
1328      1444 4           ! Make a value descriptor for the first array subscript value  
1329      1445 4           !  
1330      1446 4           IF .COMPONENT_LIST[.ARG_VALUE] EQ 0  
1331      1447 4           THEN  
1332      1448 4           RSTPTR = DBGS_TYPEID_FOR_ATOMIC(DSCSK_DTYPE_L, 32, FALSE)  
1333      1449 4           !  
1334      1450 4           !  
1335      1451 4           !
```

```
1336 1452 4
1337 1453 5
1338 1454 5
1339 1455 5
1340 1456 5
1341 1457 5
1342 1458 4
1343 1459 4
1344 1460 4
1345 1461 4
1346 1462 4
1347 1463 4
1348 1464 4
1349 1465 3
1350 1466 2
1351 1467 2
1352 1468 2
1353 1469 2
1354 1470 3
1355 1471 3
1356 1472 3
1357 1473 3
1358 1474 3
1359 1475 3
1360 1476 3
1361 1477 3
1362 1478 3
1363 1479 3
1364 1480 3
1365 1481 3
1366 1482 3
1367 1483 3
1368 1484 3
1369 1485 3
1370 1486 3
1371 1487 3
1372 1488 3
1373 1489 3
1374 1490 3
1375 1491 4
1376 1492 4
1377 1493 4
1378 1494 4
1379 1495 4
1380 1496 4
1381 1497 4
1382 1498 4
1383 1499 4
1384 1500 4
1385 1501 4
1386 1502 4
1387 1503 4
1388 1504 4
1389 1505 4
1390 1506 4
1391 1507 4
1392 1508 4

    ELSE
        BEGIN
            RSTPTR = .COMPONENT_LIST[.ARG_VALUE];
            IF .RSTPTR[RST$B_FCODE] EQL RST$K_TYPE_SUBRNG
            THEN
                DBG$STA_TYP_SUBRNG(.RSTPTR, RSTPTR, DUM1, DUM2, DUM3);
            END;

            RESULT = DBG$MAKE_VALUE_DESC(.RSTPTR, 0, .RSTPTR[RST$B_FCODE]);
            STRIDEVEC = .DSCADDR + 20;
            BOUNDVEC = .STRIDEVEC + 4 * .NDIMS;
            RESULT[DBG$L_VALUE_VALUE0] = .BOUNDVEC[2 * .ARG_VALUE];
        END;

    END;
END;

[TOKEN$K_TICK_LAST]:
BEGIN
    ! Check to see that the incoming typeid is one of the possible
    ! RSTs for this operator.

    IF .TYPEID[RST$B_KIND] EQL RST$K_DATA
    THEN
        DBG$STA_SYMTYPE(.TYPEID, DUM1, TYPEID);

    IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM AND
        .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_SUBRNG AND
        .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ARRAY
    THEN
        SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKEN$B_OPLN]);

    ! If the input typeid is enumeration, then execute the code for
    ! this, otherwise it will be an array type which requires different
    ! processing.

    IF .TYPEID[RST$B_FCODE] EQL RST$K_TYPE_ENUM OR
        .TYPEID[RST$B_FCODE] EQL RST$K_TYPE_SUBRNG
    THEN
        BEGIN
            ! There should not be an argument list. If there is one,
            ! signal the error.

            IF .OPERATOR[TOKEN$V_ARGUMENT_LIST]
            THEN
                SIGNAL(DBGS_INVARGLIS, 1, OPERATOR[TOKEN$B_OPLN]);

            ! Make a value descriptor for the result.

            RESULT = DBG$MAKE_VALUE_DESC(.TYPEID, 0, RST$K_TYPE_ENUM);

            ! Check to see if the type is subrange of enumeration. If so
            ! handle the 'LAST for the subrange.

            IF .TYPEID[RST$B_FCODE] EQL RST$K_TYPE_SUBRNG
            THEN
```

```
1393      1509 5
1394      1510 5
1395      1511 5
1396      1512 5
1397      1513 5
1398      1514 5
1399      1515 5
1400      1516 5
1401      1517 5
1402      1518 5
1403      1519 5
1404      1520 5
1405      1521 4
1406      1522 5
1407      1523 5
1408      1524 5
1409      1525 5
1410      1526 5
1411      1527 5
1412      1528 5
1413      1529 5
1414      1530 5
1415      1531 4
1416      1532 4
1417      1533 4
1418      1534 3
1419      1535 4
1420      1536 4
1421      1537 4
1422      1538 4
1423      1539 4
1424      1540 4
1425      1541 4
1426      1542 5
1427      1543 5
1428      1544 5
1429      1545 5
1430      1546 5
1431      1547 5
1432      1548 5
1433      1549 4
1434      1550 4
1435      1551 4
1436      1552 4
1437      1553 4
1438      1554 4
1439      1555 4
1440      1556 4
1441      1557 4
1442      1558 4
1443      1559 4
1444      1560 4
1445      1561 4
1446      1562 4
1447      1563 4
1448      1564 4
1449      1565 4

      BEGIN
      DBGSSTA_TYP_SUBRNG(.TYPEID, RSTPTR, LOWBOUND, HIGHBOUND, DUM1);
      IF .RSTPTR[RSTS_B_FCODE] NEQ RSTS_K_TYPE_ENUM
      THEN
          SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKENS_B_OPLEN]);
          ! Fix up typeid to point to the parent typeid not the subrange
          RESULT[DBGSL_DHDR_TYPEID] = .RSTPTR;
          RESULT[DBGSL_VALUE_VALUE0] = ..HIGHBOUND;
      END
      ELSE
          BEGIN
              ! Go get the first element of this enumeration type and
              ! return it.
              COMPONENT_LIST = TYPEID[RSTS_A_TYPCOMPLST];
              RSTPTR = .COMPONENT_LIST[.TYPEID[RSTS_L_TYPCOMPNT] - 1];
              DBGSSTA_SYMVALUE(.RSTPTR, DST_VALUE[0], DUM1);
              RESULT[DBGSL_VALUE_VALUE0] = ..DST_VALUE[0];
          END;
      END
      ELSE
          BEGIN
              ! If there's an argument list, go get the argument. Otherwise,
              ! set the default value of the LAST function to one.
              IF .OPERATOR[TOKENS_V_ARGUMENT_LIST]
              THEN
                  BEGIN
                      ! Get the argument
                      ARG_LIST = DBGSGET_BIF_ARGUMENTS(1, OPERATOR[TOKENS_B_OPLEN]);
                      TEMP_VAL_DESC = .ARG_LIST[1];
                      ARG_VALUE = .TEMP_VAL_DESC[DBGSL_VALUE_VALUE0];
                  END
              ELSE
                  ARG_VALUE = 1;
              ! Get array information.
              DBGSSTA_TYP_ARRAY(.TYPEID, DSCADDR, DUM2, NDIMS, COMPONENT_LIST, DUM3);
              ! Check to see that the input value in the proper range.
              ! If not signal novalue.
              IF .ARG_VALUE LEQ 0 OR .ARG_VALUE GTR .NDIMS
              THEN
                  SIGNAL(DBGS_INVARRDIM);
              ARG_VALUE = .ARG_VALUE - 1;
              ! Make a value descriptor for the first array subscript value
```

```
: 1450      1566 4
: 1451      1567 4
: 1452      1568 4
: 1453      1569 4
: 1454      1570 4
: 1455      1571 5
: 1456      1572 5
: 1457      1573 5
: 1458      1574 5
: 1459      1575 5
: 1460      1576 4
: 1461      1577 4
: 1462      1578 4
: 1463      1579 4
: 1464      1580 4
: 1465      1581 4
: 1466      1582 4
: 1467      1583 3
: 1468      1584 2
: 1469      1585 2
: 1470      1586 2
: 1471      1587 3
: 1472      1588 3
: 1473      1589 3
: 1474      1590 3
: 1475      1591 3
: 1476      1592 3
: 1477      1593 3
: 1478      1594 3
: 1479      1595 3
: 1480      1596 3
: 1481      1597 3
: 1482      1598 3
: 1483      1599 3
: 1484      1600 3
: 1485      1601 3
: 1486      1602 3
: 1487      1603 3
: 1488      1604 3
: 1489      1605 4
: 1490      1606 4
: 1491      1607 4
: 1492      1608 4
: 1493      1609 4
: 1494      1610 4
: 1495      1611 4
: 1496      1612 4
: 1497      1613 3
: 1498      1614 3
: 1499      1615 3
: 1500      1616 3
: 1501      1617 3
: 1502      1618 3
: 1503      1619 3
: 1504      1620 3
: 1505      1621 3
: 1506      1622 3

        ! IF .COMPONENT_LIST[.ARG_VALUE] EQ 0
        ! THEN   RSTPTR = DBG$TYPEID_FOR_ATOMIC(DSC$K_DTYPE_L, 32, FALSE)
        ! ELSE
        !     BEGIN
        !         RSTPTR = .COMPONENT_LIST[.ARG_VALUE];
        !         IF .RSTPTR[RST$B_FCODE] EQ RST$K_TYPE_SUBRNG
        !             THEN   DBG$STA_TYP_SUBRNG(.RSTPTR, RSTPTR, DUM1, DUM2, DUM3);
        !         END;
        !
        !         RESULT = DBG$MAKE_VALUE_DESC(.RSTPTR, 0, .RSTPTR[RST$B_FCODE]);
        !         STRIDEVEC = .DSCADDR + 20;
        !         BOUNDVEC = .STRIDEVEC + 4 * .NDIMS;
        !         RESULT[DBG$L_VALUE_VALUE0] = .BOUNDVEC[2 * .ARG_VALUE + 1];
        !
        !     END;
        ! END;

[TOKEN$K_TICK_LENGTH]:
        BEGIN
        ! Check to see that the incoming typeid is one of the possible
        ! RSTs for this operator.
        IF .TYPEID[RST$B_KIND] EQ RST$K_DATA
        THEN
            DBG$STA_SYMTYPE(.TYPEID, DUM1, TYPEID);
        IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ARRAY
        THEN
            SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKEN$B_OPLN]);
        ! If there's an argument list. Get the argument.
        ! Otherwise let the default dimension value be 1.
        IF .OPERATOR[TOKEN$V_ARGUMENT_LIST]
        THEN
            BEGIN
            ! Get the argument
            ! ARG_LIST = DBG$GET_BIF_ARGUMENTS(1, OPERATOR[TOKEN$B_OPLN]);
            ! TEMP_VAL_DESC = .ARG_LIST[1];
            ! ARG_VALUE = .TEMP_VAL_DESC[DBG$L_VALUE_VALUE0];
            END
        ELSE
            ARG_VALUE = 1;
        ! Get array information.
        DBG$STA_TYP_ARRAY(.TYPEID, DSCADDR, DUM1, NDIMS, DUM2, DUM3);
        ! Check to see that the input value in the proper range.
        ! If not signal novalue.
```

```
1507        1623        3
1508        1624        3
1509        1625        3
1510        1626        3
1511        1627        3
1512        1628        3
1513        1629        3
1514        1630        3
1515        1631        3
1516        1632        3
1517        1633        3
1518        1634        3
1519        1635        3
1520        1636        3
1521        1637        3
1522        1638        3
1523        1639        3
1524        1640        3
1525        1641        3
1526        1642        3
1527        1643        3
1528        1644        3
1529        1645        3
1530        1646        2
1531        1647        2
1532        1648        2
1533        1649        3
1534        1650        3
1535        1651        3
1536        1652        3
1537        1653        3
1538        1654        3
1539        1655        3
1540        1656        3
1541        1657        3
1542        1658        3
1543        1659        3
1544        1660        3
1545        1661        3
1546        1662        3
1547        1663        3
1548        1664        3
1549        1665        3
1550        1666        3
1551        1667        3
1552        1668        3
1553        1669        3
1554        1670        3
1555        1671        3
1556        1672        3
1557        1673        3
1558        1674        3
1559        1675        3
1560        1676        3
1561        1677        3
1562        1678        3
1563        1679        3

IF .ARG_VALUE LEQ 0 OR .ARG_VALUE GTR .NDIMS
THEN
  SIGNAL(DBGS_INVARRDIM);
  ! Make a typeid for the result desc.
  RSTPTR = DBG$TYPEID_FOR_ATOMIC(DSC$K_DTYPE_L, 32, FALSE);
  ! Make a value descriptor for the result.
  RESULT = DBG$MAKE_VALUE_DESC(.RSTPTR, 0, RST$K_TYPE_ATOMIC);
  ! Set up pointers.
  STRIDEVEC = .DSCADDR + 20;
  BOUNDVEC = .STRIDEVEC + 4 * .NDIMS;
  ! Calculate the length.
  ARG_VALUE = .ARG_VALUE - 1;
  RESULT[DBG$L_VALUE_VALUE0] =
    .BOUNDVEC[2 * :ARG_VALUE + 1] - .BOUNDVEC[2 * .ARG_VALUE] + 1;
END;

[TOKEN$K_TICK_POS]:
BEGIN
  ! Check to see that the incoming typeid is one of the possible
  ! RSTs for this operator.
  IF .TYPEID[RST$B_KIND] EQL RST$K_DATA
  THEN
    DBG$STA_SYMTYPE(.TYPEID, DUM1, TYPEID);
  IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM AND
    .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_SUBRNG
  THEN
    SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKEN$B_OPLN]);
  ! There should be an argument list of one. If there is not,
  ! signal the error now.
  IF NOT .OPERATOR[TOKEN$V_ARGUMENT_LIST]
  THEN
    SIGNAL(DBGS_INVARGLIS, 1, OPERATOR[TOKEN$B_OPLN]);
  ! Make a typeid for the result desc.
  RSTPTR = DBG$TYPEID_FOR_ATOMIC(DSC$K_DTYPE_L, 32, FALSE);
  ! Make a value descriptor for the result.
  RESULT = DBG$MAKE_VALUE_DESC(.RSTPTR, 0, RST$K_TYPE_ATOMIC);
  ! Get the argument
```

```
1564      1680 3
1565      1681 3
1566      1682 3
1567      1683 3
1568      1684 4
1569      1685 4
1570      1686 4
1571      1687 4
1572      1688 4
1573      1689 4
1574      1690 4
1575      1691 4
1576      1692 4
1577      1693 3
1578      1694 3
1579      1695 3
1580      1696 3
1581      1697 3
1582      1698 3
1583      1699 3
1584      1700 3
1585      1701 3
1586      1702 3
1587      1703 3
1588      1704 3
1589      1705 3
1590      1706 3
1591      1707 3
1592      1708 4
1593      1709 4
1594      1710 4
1595      1711 4
1596      1712 5
1597      1713 5
1598      1714 5
1599      1715 5
1600      1716 4
1601      1717 4
1602      1718 3
1603      1719 3
1604      1720 3
1605      1721 3
1606      1722 3
1607      1723 3
1608      1724 2
1609      1725 2
1610      1726 2
1611      1727 3
1612      1728 3
1613      1729 3
1614      1730 3
1615      1731 3
1616      1732 3
1617      1733 3
1618      1734 3
1619      1735 3
1620      1736 3

ARG_LIST = DBGSGET_BIF_ARGUMENTS(1, OPERATOR[TOKENSB_OLEN]);
IF .TYPEID[RSTSB_FCODE] EQ RSTSK_TYPE_SUBRNG
THEN
BEGIN
! Make sure the parent type of the subrange is enumeration.
! And make the parent type the new type.
DBGSSSTA_TYP_SUBRNG(.TYPEID, TYPEID, LOWBOUND, HIGHBOUND, DUM3);
IF .TYPEID[RSTSB_FCODE] NEQ RSTSK_TYPE_ENUM
THEN
SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKENSB_OLEN]);
END;

! Find out which component in the typeid list is the one specified
! by the symid in the argument list. Then return the index as the
! position of this element. If the component was not found signal
! an error.
TEMP_VAL_DESC = .ARG_LIST[1];
IF .TEMP_VAL_DESC[DBGSL_DHDR_TYPEID] NEQ .TYPEID
THEN
SIGNAL(DBGS_INVARGLIS, 1, OPERATOR[TOKENSB_OLEN]);

INDEX = 0;
COMPONENT_LIST = TYPEID[RSTSA_TYPCOMPLST];
WHILE .INDEX LEQ .TYPEID[RSTSC_TYPCOMPNT]-1 DO
BEGIN
DBGSSSTA_SYMVALUE(.COMPONENT_LIST[.INDEX], DST_VALUE[0], DUM1);
IF .TEMP_VAL_DESC[DBGSL_VALUE_VALUE0] EQ ..DST_VALUE[0]
THEN
BEGIN
RESULT[DBGSL_VALUE_VALUE0] = .INDEX;
EXITLOOP;
END
ELSE
INDEX = .INDEX + 1;
END;
IF .INDEX GEQ .TYPEID[RSTSL_TYPCOMPNT]
THEN
SIGNAL(DBGS_CMPNOTFND);

END;

[TOKENSK_TICK_PRED]:
BEGIN
! Check to see that the incoming typeid is one of the possible
! RSTs for this operator.
IF .TYPEID[RSTSB_KIND] EQ RSTSK_DATA
THEN
DBGSSSTA_SYMTYPE(.TYPEID, DUM1, TYPEID);
IF .TYPEID[RSTSB_FCODE] NEQ RSTSK_TYPE_ENUM AND
```

```
1621      1737
1622      1738
1623      1739
1624      1740
1625      1741
1626      1742
1627      1743
1628      1744
1629      1745
1630      1746
1631      1747
1632      1748
1633      1749
1634      1750
1635      1751
1636      1752
1637      1753
1638      1754
1639      1755
1640      1756
1641      1757
1642      1758
1643      1759
1644      1760
1645      1761
1646      1762
1647      1763
1648      1764
1649      1765
1650      1766
1651      1767
1652      1768
1653      1769
1654      1770
1655      1771
1656      1772
1657      1773
1658      1774
1659      1775
1660      1776
1661      1777
1662      1778
1663      1779
1664      1780
1665      1781
1666      1782
1667      1783
1668      1784
1669      1785
1670      1786
1671      1787
1672      1788
1673      1789
1674      1790
1675      1791
1676      1792
1677      1793

    .TYPEID[RSTSB_FCODE] NEQ RSTSK_TYPE_SUBRNG
THEN   SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKENSB_OPLN]);
! Make a value descriptor for the result.
RESULT = DBGSMAKE_VALUE_DESC(.TYPEID, 0, RSTSK_TYPE_ENUM);
! We expect an argument list. If there isn't one, signal the error.
IF NOT .OPERATOR[TOKENSV_ARGUMENT_LIST]
THEN   SIGNAL(DBGS_INVARGLIS, 1, OPERATOR[TOKENSB_OPLN]);
! Get the argument
ARG_LIST = DBGSGET_BIF_ARGUMENTS(1, OPERATOR[TOKENSB_OPLN]);
IF .TYPEID[RSTSB_FCODE] EQL RSTSK_TYPE_SUBRNG
THEN
  BEGIN
    ! Make sure the parent type of the subrange is enumeration
    DBGSSTA_TYP_SUBRNG(.TYPEID, RSTPTR, LOWBOUND, HIGHBOUND, DUM3);
    IF .RSTPTR[RSTSB_FCODE] NEQ RSTSK_TYPE_ENUM
    THEN   SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKENSB_OPLN]);
  END;
! Perform the operation
DBGSPRED_ENUM(.ARG_LIST[1], .RESULT);
END;
[TOKENSK_TICK_SIZE]:
BEGIN
  ! There should be no argument list. If there is one, signal the
  ! error now.
  IF .OPERATOR[TOKENSV_ARGUMENT_LIST]
  THEN   SIGNAL(DBGS_SYNERREXP, 1, UPLIT BYTE (%ASCIC '('));
  ! Make a typeid for the result desc.
  RSTPTR = DBGSTYPEID_FOR_ATOMIC(DSC$K_DTYPE_L, 32, FALSE);
  ! Make a value descriptor for the result.
  RESULT = DBGSMAKE_VALUE_DESC(.RSTPTR, 0, RSTSK_TYPE_ATOMIC);
  ! Get the bit size of the input typeid. This may be a symbol or a
  ! type.
```

```
1678      1794      DBGSSTA_SYMSIZE(.TYPEID, RESULT[DBGSA_VALUE_ADDRESS]);  
1679      1795      END;  
1680      1796      [TOKENSK TICK_SUCC]:  
1681      1797      BEGIN  
1682      1798      ! Check to see that the incoming typeid is one of the possible  
1683      1799      RSTs for this operator.  
1684      1800      IF .TYPEID[RST$B_KIND] EQL RST$K_DATA  
1685      1801      THEN      DBGSSTA_SYMTYPE(.TYPEID, DUM1, TYPEID);  
1686      1802      IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM AND  
1687      1803      .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_SUBRNG  
1688      1804      THEN      SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKEN$B_OLEN]);  
1689      1805      ! Make a value descriptor for the result.  
1690      1806      RESULT = DBG$MAKE_VALUE_DESC(.TYPEID, 0, RST$K_TYPE_ENUM);  
1691      1807      ! We expect an argument list. If there isn't one, signal the error.  
1692      1808      IF NOT .OPERATOR[TOKEN$V_ARGUMENT_LIST]  
1693      1809      THEN      SIGNAL(DBG$_INVARGLIS, 1, OPERATOR[TOKEN$B_OLEN]);  
1694      1810      ! Get the argument  
1695      1811      ARG_LIST = DBG$GET_BIF_ARGUMENTS(1, OPERATOR[TOKEN$B_OLEN]);  
1696      1812      IF .TYPEID[RST$B_FCODE] EQL RST$K_TYPE_SUBRNG  
1697      1813      THEN      BEGIN  
1698      1814      ! Make sure the parent type of the subrange is enumeration  
1699      1815      DBGSSTA_TYP_SUBRNG(.TYPEID, RSTPTR, LOWBOUND, HIGHBOUND, DUM3);  
1700      1816      IF .RSTPTR[RST$B_FCODE] NEQ RST$K_TYPE_ENUM  
1701      1817      THEN      SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKEN$B_OLEN]);  
1702      1818      END;  
1703      1819      ! Perform the operation  
1704      1820      DBG$SUCC_ENUM(.ARG_LIST[1], .RESULT);  
1705      1821      END;  
1706      1822      [TOKENSK TICK_VAL]:  
1707      1823      BEGIN  
1708      1824      ! Check to see that the incoming typeid is one of the possible  
1709      1825      RSTs for this operator.  
1710      1826  
1711      1827  
1712      1828  
1713      1829  
1714      1830  
1715      1831  
1716      1832  
1717      1833  
1718      1834  
1719      1835  
1720      1836  
1721      1837  
1722      1838  
1723      1839  
1724      1840  
1725      1841  
1726      1842  
1727      1843  
1728      1844  
1729      1845  
1730      1846  
1731      1847  
1732      1848  
1733      1849  
1734      1850
```

```
: 1735      1851 3
: 1736      1852 4
: 1737      1853 4
: 1738      1854 4
: 1739      1855 4
: 1740      1856 4
: 1741      1857 4
: 1742      1858 4
: 1743      1859 4
: 1744      1860 4
: 1745      1861 4
: 1746      1862 4
: 1747      1863 4
: 1748      1864 4
: 1749      1865 4
: 1750      1866 4
: 1751      1867 4
: 1752      1868 4
: 1753      1869 4
: 1754      1870 4
: 1755      1871 4
: 1756      1872 4
: 1757      1873 4
: 1758      1874 4
: 1759      1875 4
: 1760      1876 4
: 1761      1877 4
: 1762      1878 4
: 1763      1879 4
: 1764      1880 4
: 1765      1881 3
: 1766      1882 3
: 1767      1883 3
: 1768      1884 3
: 1769      1885 3
: 1770      1886 3
: 1771      1887 3
: 1772      1888 3
: 1773      1889 3
: 1774      1890 3
: 1775      1891 3
: 1776      1892 3
: 1777      1893 3
: 1778      1894 3
: 1779      1895 3
: 1780      1896 3
: 1781      1897 3
: 1782      1898 3
: 1783      1899 3
: 1784      1900 3
: 1785      1901 3
: 1786      1902 3
: 1787      1903 3
: 1788      1904 3
: 1789      1905 3
: 1790      1906 3
: 1791      1907 3

    IF .TYPEID[RST$B_KIND] EQL RST$K_DATA
    THEN
        DBG$STA_SYMTYPE(.TYPEID, DUM1, TYPEID);

    IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM AND
    .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_SUBRNG
    THEN
        SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKEN$B_OPLN]);

    ! We expect an argument list. If there isn't one, signal the error.
    IF NOT .OPERATOR[TOKEN$V_ARGUMENT_LIST]
    THEN
        SIGNAL(DBGS_INVARGLIS, 1, OPERATOR[TOKEN$B_OPLN]);

    ! Get the argument
    ARG_LIST = DBG$GET_BIF_ARGUMENTS(1, OPERATOR[TOKEN$B_OPLN]);

    IF .TYPEID[RST$B_FCODE] EQL RST$K_TYPE_SUBRNG
    THEN
        BEGIN
            ! Make sure the parent type of the subrange is enumeration.
            ! And make the parent type the new type.
            DBG$STA_TYP_SUBRNG(.TYPEID, TYPEID, LOWBOUND, HIGHBOUND, DUM3);
            IF .TYPEID[RST$B_FCODE] NEQ RST$K_TYPE_ENUM
            THEN
                SIGNAL(DBGS_OPNOTALLOW, 1, OPERATOR[TOKEN$B_OPLN]);
            END;

        ! We must now convert the value of the argument to an integer.
        ! To do this we must set up a new value descriptor. We allocate
        ! a skeleton descriptor and fill in some of the fields.

        TEMP_VAL_DESC = DBG$MAKE_SKELETON_DESC(DBG$K_VALUE_DESC, 4);
        TEMP_VAL_DESC[DBG$B_DHDR_KIND] = RST$K_DATA;
        TEMP_VAL_DESC[DBG$L_DHDR_TYPEID] = 0;
        TEMP_VAL_DESC[DBG$L_VALUE_POINTER] = TEMP_VAL_DESC[DBG$A_VALUE_ADDRESS];
        TEMP_VAL_DESC[DBG$B_DHDR_FCODE] = RST$K_TYPE_ATOMIC;
        TEMP_VAL_DESC[DBG$B_VALUE_CLASS] = DCSR_CLASS_S;
        TEMP_VAL_DESC[DBG$B_VALUE_DTYPE] = DCS$K_DTYPE_L;
        TEMP_VAL_DESC[DBG$W_VALUE_LENGTH] = 4;

        ! Now call the conversion routine. Put the result back into
        ! the temporary descriptor.

        TEMP_VAL_DESC = DBG$EVAL_LANG_OPERATOR(DBG$GL_CONVERT_TOKEN,
                                                .ARG_LIST[1], .TEMP_VAL_DESC);

        ! Check to see that the input value is in the proper range.
        ! If not signal novalue.

        IF .TEMP_VAL_DESC[DBG$L_VALUE_VALUE0] LSS 0 OR
        .TEMP_VAL_DESC[DBG$L_VALUE_VALUE0] GEQ .TYPEID[RST$L_TYPCOMPNT]
        THEN
```

```

1792 1908 3           SIGNAL(DBG$_NOVALUE);
1793 1909 3
1794 1910 3           ! Get the symbol RST from the type RST
1795 1911 3
1796 1912 3           COMPONENT_LIST = TYPEID[RST$A_TYPCOMPLST];
1797 1913 3           RSTPTR = .COMPONENT_LIST[.TEMP_VAL_DESC[DBG$L_VALUE_VALUE0]];
1798 1914 3
1799 1915 3           ! Make a value descriptor for the result.
1800 1916 3
1801 1917 3           RESULT = DBG$MAKE_VALUE_DESC(.TYPEID, .RSTPTR, .TYPEID[RST$B_FCODE]);
1802 1918 3
1803 1919 3           ! Get the value of this RST element.
1804 1920 3
1805 1921 3           DBG$STA_SYMVALUE(.RSTPTR, DST_VALUE[0], DUM1);
1806 1922 3           RESULT[DBG$L_VALUE_VALUE0] = ..DST_VALUE[0];
1807 1923 3
1808 1924 2           END;
1809 1925 2
1810 1926 2           [OTHERWISE]:
1811 1927 3           BEGIN
1812 1928 3           $DBG_ERROR('DBG$LANGOP\DBG$EVAL_ADA_TICK, invalid token sub-code');
1813 1929 2           END;
1814 1930 2
1815 1931 2           TES;
1816 1932 2
1817 1933 2           ! Return a pointer to the result value descriptor.
1818 1934 2
1819 1935 2           RETURN .RESULT;
1820 1936 1           END;

```

		.PSECT	DBG\$PLIT,NOWRT, SHR, PIC.0
24	44 45 4E 49 41 52 54 53 4E 4F 43 27 0C 00286 P.AAS:	.ASCII	<12>\'CONSTRAINED\
20	47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 33 00293 P.AAT:	.ASCII	<1>\(\
	2C 4B 43 49 54 5F 41 44 41 5F 4C 41 56 45 002A4 P.AAU:	.ASCII	\3DBGLANGOP\<92>\DBG\$EVAL_ADA_TICK, inval
63	2D 62 75 73 20 6E 65 6B 6F 74 20 64 69 6C 00287 .ASCII		\lid token sub-code\
	65 64 6F 002C6		

				.PSECT	DBGSCODE,NOWRT, SHR, PIC,0	
				.ENTRY	DBGSEVAL ADA TICK, Save R2,R3,R4,R5,R6,R7,- : 1281	
5B	00000000G	00	9E 00002	MOVAB	DBGSSÍA_SYMTYPE, R11	
5A	00000000G	00	9E 00009	MOVAB	DBGSSTA-TYP_SUBRNG, R10	
59	00000000G	00	9E 00010	MOVAB	LIBSSIGNAL,-R9	
5E		30	C2 00017	SUBL2	#48 SP	
54	08	AC	D0 0001A	MOVL	OPERATOR, R4	1340
52	06	A4	3C 0001E	MOVZWL	6(R4) OPCODE	
01		52	D1 00022	CMPL	OPCODE, #1	1345
		11	12 00025	BNEQ	1S	
00000000'	EF	9F	00027	PUSHAB	P.AAS	1347

K 9  
16-Sep-1984 01:20:30 VAX-11 Bliss-32 v4.0-742  
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10	AE	2C	A3	9E	0000DF	8\$:	MOVAB	44(R3), COMPONENT_LIST					1409
		00	BE	D0	0000E3		MOVL	@COMPONENT_LIST, RSTPTR					1410
19	64	067C	31	000E8			BRW	73\$					1411
		0C	OB	E1	000EB	9\$:	BBC	#11, (R4), 10\$					1422
			A4	9F	000EF		PUSHAB	12(R4)					1427
			01	DD	000F2		PUSHL	#1					
00000000G	00		02	FB	000F4		CALLS	#2, DBG\$GET_BIF_ARGUMENTS					
	57		50	D0	000FB		MOVL	R0, ARG_LIST					
	55	04	A7	D0	000FE		MOVL	4(ARG_LIST), TEMP_VAL_DESC					1428
52	20	A5	D0	00102			MOVL	32(TEMP_VAL_DESC), ARG_VALUE					1429
		03	11	00106			BRB	11\$					1422
52		01	D0	00108	10\$:		MOVL	#1, ARG_VALUE					1432
		14	AE	9F	0010B	11\$:	PUSHAB	DUM3					1436
		04	AE	9F	0010E		PUSHAB	COMPONENT_LIST					
		10	AE	9F	00111		PUSHAB	NDIMS					
		10	AE	9F	00114		PUSHAB	DUM2					
		1C	AE	9F	00117		PUSHAB	DSCADDR					
			53	DD	0011A		PUSHL	R3					
00000000G	00		06	FB	0011C		CALLS	#6, DBG\$STA_TYP_ARRAY					
		52	D5	00123			TSTL	ARG_VALUE					1441
	08	AE	06	15	00125		BLEQ	1_S					
			52	D1	00127		CMLP	ARG_VALUE, NDIMS					
		09	15	0012B	12\$:		BLEQ	13\$					
	69	00028850	8F	DD	0012D	12\$:	PUSHL	#165968					1443
			01	FB	00133		CALLS	#1, LIB\$SIGNAL					
	50	00 BE42	52	D7	00136	13\$:	DECL	ARG_VALUE					1445
				D0	00138		MOVL	@COMPONENT_LIST[ARG_VALUE], R0					1449
			12	12	0013D		BNEQ	14\$					
	7E		20	7D	0013F		MOVO	#32, -(SP)					1451
00000000G	00		08	DD	00142		PUSHL	#8					
10	AE		03	FB	00144		CALLS	#3, DBG\$TYPEID_FOR_ATOMIC					
		50	D0	0014B			MOVL	R0, RSTPTR					
		18	11	0014F			BRB	15\$					
10	AE	09	50	D0	00151	14\$:	MOVL	R0, RSTPTR					1454
		18	A0	91	00155		CMPB	24(R0), #9					1455
			11	12	00159		BNEQ	15\$					
		14	AE	9F	0015B		PUSHAB	DUM3					1457
		08	AE	9F	0015E		PUSHAB	DUM2					
		28	AE	9F	00161		PUSHAB	DUM1					
		1C	AE	9F	00164		PUSHAB	RSTPTR					
			50	DD	00167		PUSHL	R0					
	6A		05	FB	00169		CALLS	#5, DBG\$STA_TYP_SUBRNG					
	50	50	10	AE	DD	0016C	15\$:	MOVL	RS PTR, R0				1460
	7E		18	A0	9A	00170	MOVZBL	24(R0), -(SP)					
				7E	D4	00174	CLRL	-(SP)					
			50	DD	00176		PUSHL	R0					
0000V	CF		03	FB	00178		CALLS	#3, DBG\$MAKE_VALUE_DESC					
58	56		50	D0	0017D		MOVL	R0, RESULT					
	OC	AE	14	C1	00180		ADDL3	#20, DSCADDR, STRIDEVEC					1461
	50	08	AE	D0	00185		MOVL	NDIMS, R0					1462
	53		6840	DE	00189		MOVAL	(STRIDEVEC)[R0], BOUNDVEC					
50	52		01	78	0018D		ASHL	#1, ARG_VALUE, R0					1463
	20	A6	6340	DD	00191		MOVL	(BOUNDVEC)[R0], 32(RESULT)					
			05F6	31	00196		BRW	76\$					1342
	03		52	D1	00199	16\$:	CMLP	OPCODE, #3					1468
			03	13	0019C		BEQL	17\$					
			0162	31	0019E		BRW	31\$					



		0C	A4	9F 00259	PUSHAB	12(R4)	1545
		01	DD	0025C	PUSHL	#1	
00000000G	00	02	FB	0025E	CALLS	#2, DBG\$GET_BIF_ARGUMENTS	
57		50	DO	00265	MOVL	R0, ARG_LIST	
55		04	A7	DO 00268	MOVL	4(ARG_LIST), TEMP_VAL_DESC	1546
52		20	A5	DO 0026C	MOVL	32(TEMP_VAL_DESC), ARG_VALUE	1547
52		03	11	00270	BRB	26\$	1540
		01	DO	00272	25\$: MOVL	#1, ARG_VALUE	1550
		14	AE	9F 00275	26\$: PUSHAB	DUM3	1554
		04	AE	9F 00278	PUSHAB	COMPONENT_LIST	
		10	AE	9F 0027B	PUSHAB	NDIMS	
		10	AE	9F 0027E	PUSHAB	DUM2	
		1C	AE	9F 00281	PUSHAB	DSCADDR	
		53	DD	00284	PUSHL	R3	
00000000G	00	06	FB	00286	CALLS	#6, DBG\$STA_TYP_ARRAY	1559
		52	D5	0028D	TSTL	ARG_VALUE	
		06	15	0028F	BLEQ	27\$	
08	AE	52	D1	00291	CMPL	ARG_VALUE, NDIMS	
		09	15	00295	BLEQ	28\$	
		8F	DD	00297	27\$: PUSHAB	#165968	1561
69		01	FB	0029D	CALLS	#1, LIB\$SIGNAL	
		52	D7	002A0	28\$: DECL	ARG_VALUE	1563
50	00 BE	42	DO	002A2	MOVL	@COMPONENT_LIST[ARG_VALUE], R0	1567
		12	12	002A7	BNEQ	29\$	
7E		20	7D	002A9	MOVQ	#32, -(SP)	1569
		08	DD	002AC	PUSHL	#8	
00000000G	00	03	FB	002AE	CALLS	#3, DBG\$TYPEID_FOR_ATOMIC	
10	AE	50	DO	002B5	MOVL	R0, RSTPTR	
		1B	11	002B9	BRB	30\$	
10	AE	50	DO	002BB	29\$: MOVL	R0, RSTPTR	1572
09		18	A0	91 002BF	CMPB	24(R0), #9	1573
		11	12	002C3	BNEQ	30\$	
		14	AE	9F 002C5	PUSHAB	DUM3	1575
		08	AE	9F 002C8	PUSHAB	DUM2	
		28	AE	9F 002CB	PUSHAB	DUM1	
		1C	AE	9F 002CE	PUSHAB	RSTPTR	
		50	DD	002D1	PUSHL	R0	
6A		05	FB	002D3	CALLS	#5, DBG\$STA_TYP_SUBRNG	
		50	DO	002D6	30\$: MOVL	RSPTPR, R0	1578
7E		10	AE	DO 002DA	MOVZBL	24(R0), -(SP)	
		18	A0	9A 002DA	CLRL	-(SP)	
		7E	D4	002DE	PUSHL	R0	
		50	DD	002E0	CALLS	#3, DBG\$MAKE_VALUE_DESC	
		03	FB	002E2	MOVL	RO, RESULT	
58	0000V	CF	56	50 DO 002E7	ADDL3	#20, DSCADDR, STRIDEVEC	1579
	OC	AE	56	14 C1 002EA	MOVL	NDIMS, RO	1580
		50	08 AE	DO 002EF	MOVAL	(STRIDEVEC)[R0], BOUNDVEC	
		53	6840 DE	002F3	MULL2	#2, R2	1581
		52	02 C4	002F7	MOVL	4(BOUNDVEC)[R2], 32(RESULT)	
20	A6	04 A342	DO	002FA	BRW	76\$	1342
		048C	31 00300		CMPL	OPCODE, #4	1586
		04	52 D1	00303	31\$: BEQL	32\$	
		03	13 00306		BRW	39\$	
		00BC	31 00308		MOVL	TYPEID, R0	1592
50	06	04 AC	DO	0030B	32\$: CMPB	20(R0), #6	
		14	A0	91 0030F	BNEQ	33\$	
		0B	12 00313		PUSHAB	TYPEID	1594
		04	AC	9F 00315			

					PUSHAB DUM1		
					PUSHL R0		
					CALLS #3, DBG\$STA_SYMTYPE		
					MOVL TYPEID, R3		
					CMPB 24(R3), #1		
					BEQL 34\$		
					PUSHAB 12(R4)		
					PUSHL #1		
					PUSHL #166346		
					CALLS #3, LIB\$SIGNAL		
					BBC #1, (R4), 35\$		
					PUSHAB 12(R4)		
					PUSHL #1		
					CALLS #2, DBG\$GET_BIF_ARGUMENTS		
					MOVL R0, ARG_LIST		
					MOVL 4(ARG_LIST), TEMP_VAL_DESC		
					MOVL 32(TEMP_VAL_DESC), ARG_VALUE		
					BRB 36\$		
					MOVL #1, ARG_VALUE		
					PUSHAB DUM3		
					PUSHAB DUM2		
					PUSHAB NDIMS		
					PUSHAB DUM1		
					PUSHAB DSCADDR		
					PUSHL R3		
					CALLS #6, DBG\$STA_TYP_ARRAY		
					TSTL ARG_VALUE		
					BLEQ 37\$		
					CMPL ARG_VALUE, NDIMS		
					BLEQ 38\$		
					PUSHL #165968		
					CALLS #1, LIB\$SIGNAL		
					MOVQ #32, -(SP)		
					PUSHL #8		
					CALLS #3, DBG\$TYPEID_FOR_ATOMIC		
					MOVL R0, RSTPTR		
					PUSHL #2		
					CLRL -(SP)		
					RSTPTR		
					CALLS #3, DBG\$MAKE_VALUE_DESC		
					MOVL R0, RESULT		
					ADDL3 #20, DSCADDR, STRIDEVEC		
					MOVL NDIMS, R0		
					MOVAL (STRIDEVEC)[R0], BOUNDVEC		
					DECL A_VAL		
					ASHL #1, ARG_VALUE, R0		
					MULL2 #2, R2		
					SUBL3 (BOUNDVEC)[R2], 4(BOUNDVEC)[R0], R3		
					MOVAB 1(R3), 32(RESULT)		
					BRW 76\$		
					CMPL OPCODE, #5		
					BEQL 40\$		
					BRW 50\$		
					MOVL TYPEID, R0		
					CMPB 20(R0), #6		
					BNEQ 41\$		
					PUSHAB TYPEID		





50	10	AE	D0 00554	MOVI	RSTPTR, R0	: 1762
04	18	A0	91 00558	CMPB	24(R0), #4	
	OE	13	0055C	BEQL	55\$	
	OC	A4	9F 0055E	PUSHAB	12(R4)	1764
	01	DD	00561	PUSHL	#1	
69	000289CA	8F	DD 00563	PUSHL	#166346	
	03	FB	00569	CALLS	#3, LIB\$SIGNAL	
	56	DD	0056C	55\$: PUSHL	RESULT	1769
0000V	CF	04	A7 DD 0056E	PUSHL	4(ARG_LIST)	
	02	FB	00571	CALLS	#2, DBG\$PRED_ENUM	
	46	11	00576	BRB	58\$	1342
	07	52	D1 00578	56\$: CMPL	OPCODE, #7	1773
11	64	44	12 0057B	BNEQ	59\$	
	00000000'	0B	E1 0057D	BBC	#11, (R4), 57\$	1779
	EF	9F	00581	PUSHAB	P,AAT	1781
	01	DD	00587	PUSHL	#1	
	000289E2	8F	DD 00589	PUSHL	#166370	
	69	03	FB 0058F	CALLS	#3, LIB\$SIGNAL	
	7E	20	7D 00592	57\$: MOVQ	#32, -(SP)	1785
00000000G	00	08	DD 00595	PUSHL	#8	
10	AE	03	FB 00597	CALLS	#3, DBG\$TYPEID_FOR_ATOMIC	
	50	DD	0059E	MOVL	R0, RSTPTR	
	02	DD	005A2	PUSHL	#2	1789
	7E	D4	005A4	CLRL	-(SP)	
0000V	CF	18	AE DD 005A6	PUSHL	RSTPTR	
56	03	FB	005A9	CALLS	#3, DBG\$MAKE_VALUE_DESC	
	50	DD	005AE	MOVL	R0, RESULT	
	20	A6	9F 005B1	PUSHAB	32(RESULT)	1794
00000000G	00	04	AC DD 005B4	PUSHL	TYPEID	
	02	FB	005B7	CALLS	#2, DBG\$STA_SYMSIZE	
	01CE	31	005BE	58\$: BRW	76\$	1792
	08	52	D1 005C1	59\$: CMPL	OPCODE, #8	1793
	03	13	005C4	BEQL	60\$	
	009E	31	005C6	BRW	65\$	
	50	04	AC DD 005C9	60\$: MOVL	TYPEID, R0	1804
	06	14	A0 91 005CD	CMPB	20(R0), #6	
	08	OB	12 005D1	BNEQ	61\$	
	04	AC	9F 005D3	PUSHAB	TYPEID	1806
	24	AE	9F 005D6	PUSHAB	DUM1	
	50	DD	005D9	PUSHL	R0	
	68	03	FB 005DB	CALLS	#3, DBG\$STA_SYMTYPE	
	52	04	AC DD 005DE	61\$: MOVL	TYPEID, R2	1808
	04	18	A2 91 005E2	CMPB	24(R2), #4	
	09	14	13 005E6	BEQL	62\$	
	18	A2	91 005E8	CMPB	24(R2), #9	1809
	0E	13	005EC	BEQL	62\$	
	OC	A4	9F 005EE	PUSHAB	12(R4)	1811
	01	DD	005F1	PUSHL	#1	
000289CA	8F	DD	005F3	PUSHL	#166346	
69	03	FB	005F9	CALLS	#3, LIB\$SIGNAL	
	04	DD	005FC	62\$: PUSHL	#4	1815
	7E	D4	005FE	CLRL	-(SP)	
0000V	CF	52	DD 00600	PUSHL	R2	
	03	FB	00602	CALLS	#3, DBG\$MAKE_VALUE_DESC	
	56	50	DD 00607	MOVL	R0, RESULT	
OE	64	08	E0 0060A	BBS	#11, (R4), 63\$	1819
	OC	A4	9F 0060E	PUSHAB	12(R4)	1821

				PUSHL #1		
				PUSHL #165944		
				CALLS #3, LIB\$SIGNAL		
				PUSHAB 12(R4)		
				PUSHL #1		1825
				CALLS #2, DBG\$GET_BIF_ARGUMENTS		
				MOVL R0, ARG_LIST		
				CMPB 24(R2), #9		1827
				BNEQ 64\$		
				DUM3		1833
				HIGHBOUND		
				LOWBOUND		
				RSTPTR		
				R2		
				PUSHL CALLS #5, DBG\$STA_TYP_SUBRNG		
				MOVL RSTPTR, R0		1834
				CMPB 24(R0), #4		
				BEQL 64\$		
				PUSHAB 12(R4)		1836
				PUSHL #1		
				CALLS #3, LIB\$SIGNAL		
				PUSHL RESULT		
				PUSHL 4(ARG_LIST)		1841
				CALLS #2, DBG\$SUCC_ENUM		
				BRW 76\$		1342
				CMPL OPCODE, #9		1845
				BEQL 66\$		
				BRW 74\$		
				MOVl TYPEID, R0		1851
				CMPB 20(R0), #6		
				BNEQ 67\$		
				PUSHAB TYPEID		1853
				PUSHAB DUM1		
				PUSHL R0		
				CALLS #3, DBG\$STA_SYMTYPE		
				MOVL TYPEID, R2		1855
				CMPB 24(R2), #4		
				BEQL 68\$		
				CMPB 24(R2), #9		1856
				BEQL 68\$		
				PUSHAB 12(R4)		1858
				PUSHL #1		
				CALLS #3, LIB\$SIGNAL		
				BBS #11, (R4), 69\$		
				PUSHAB 12(R4)		1862
				#1		1864
				PUSHL #1		
				CALLS #165944		
				PUSHL #3, LIB\$SIGNAL		
				PUSHAB 12(R4)		1868
				PUSHL #1		
				CALLS #2, DBG\$GET_BIF_ARGUMENTS		
				MOVL R0, ARG_LIST		
				CMPB 24(R2), #9		1870
				BNEQ 70\$		
				PUSHAB DUM3		1877

; Routine Size: 1939 bytes, Routine Base: DBG\$CODE + 0810

```
1822 1937 1 GLOBAL ROUTINE DBGSSEQ_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
1823 1938 1
1824 1939 1 FUNCTION
1825 1940 1
1826 1941 1 This routine is called to perform the greater than or equal to operation
1827 1942 1 on a scaled binary variable.
1828 1943 1
1829 1944 1 INPUTS
1830 1945 1
1831 1946 1     ARG_DESC1      - points to the value descriptor representing the
1832 1947 1           left argument of the operation.
1833 1948 1     ARG_DESC2      - points to the value descriptor representing the
1834 1949 1           right argument of the operation.
1835 1950 1     RESULT_DESC   - points to the value descriptor representing the result.
1836 1951 1
1837 1952 1
1838 1953 1 OUTPUTS
1839 1954 1
1840 1955 1     The result value descriptor is filled in.
1841 1956 1     No value is returned.
1842 1957 1
1843 1958 2 BEGIN
1844 1959 2
1845 1960 2 MAP
1846 1961 2     ARG_DESC1      : REF DBGSVALDESC,
1847 1962 2     ARG_DESC2      : REF DBGSVALDESC,
1848 1963 2     RESULT_DESC   : REF DBGSVALDESC;
1849 1964 2
1850 1965 2 LOCAL
1851 1966 2     VAL_DESC1      : DBGSSTG_DESC,
1852 1967 2     VAL_DESC2      : DBGSSTG_DESC,
1853 1968 2     VALUE1,
1854 1969 2     VALUE2;
1855 1970 2
1856 1971 2     ! Set up working variables. This way we don't mess up anything important.
1857 1972 2
1858 1973 2     CHSMOVE(DBG$K_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
1859 1974 2     CHSMOVE(DBG$K_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);
1860 1975 2
1861 1976 2     VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
1862 1977 2     VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
1863 1978 2     VAL_DESC1[DSCSA_POINTER] = VALUE1;
1864 1979 2     VAL_DESC2[DSCSA_POINTER] = VALUE2;
1865 1980 2
1866 1981 2     DBGSNORMALIZE_FIXED(VAL_DESC1);
1867 1982 2     DBGSNORMALIZE_FIXED(VAL_DESC2);
1868 1983 2
1869 1984 2     MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
1870 1985 2
1871 1986 2     ! Do the Greater than or Equal to evaluation.
1872 1987 2
1873 1988 2     .RESULT_DESC[DBGSL_VALUE_POINTER] = .VALUE1 GEQ .VALUE2;
1874 1989 2
1875 1990 1     END;
```

			00FC 00000	: ENTRY	DBG\$GEG_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7	:	1937
		5E	20 C2 00002	SUBL2	#32, SP		
14 AE	14 A7	57	04 AC D0 00005	MOVL	ARG_DESC1, R7		1973
		56	08 OC 28 00009	MOVC3	#12, 20(R7), VAL_DESC1		
08 AE	14 A6	08	AC D0 0000F	MOVL	ARG_DESC2, R6		1974
		6E	OC 28 00013	MOVC3	#12, 20(R6), VAL_DESC2		
		04 AE	18 B7 D0 00019	MOVL	a24(R7), VALUE1		1976
		18 AE	18 B6 D0 0001D	MOVL	a24(R6), VALUE2		1977
		0C AE	6E 9E 00022	MOVAB	VALUE1, VAL_DESC1+4		1978
		04	AE 9E 00026	MOVAB	VALUE2, VAL_DESC2+4		1979
	0000V CF	14	AE 9F 0002B	PUSHAB	VAL_DESC1		1981
		08	01 FB 0002E	CALLS	#1, DBG\$NORMALIZE_FIXED		
	0000V CF	08	AE 9F 00033	PUSHAB	VAL_DESC2		1982
		01	FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED		
		08	AE 9F 0003B	PUSHAB	VAL_DESC2		1984
	0000V CF	18	AE 9F 0003E	PUSHAB	VAL_DESC1		
		51	02 FB 00041	CALLS	#2, MATCH_FIXED_BINARYS		
		0C	AC D0 00046	MOVL	RESULT_DESC, R1		1988
	04 AE	50	D4 0004A	CLRL	R0		
		6E	D1 0004C	CMPL	VALUE1, VALUE2		
		02	19 00050	BLSS	1\$		
	18 B1	50	D6 00052	INCL	R0		
		50	00 00054	1\$: MOVL	R0, a24(R1)		
		04	00058	RET			1990

; Routine Size: 89 bytes,    Routine Base: DBG\$CODE + 0FA3

```
; 1877 1991 1 GLOBAL ROUTINE DBGSGTR_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
; 1878 1992 1
; 1879 1993 1 FUNCTION
; 1880 1994 1
; 1881 1995 1 This routine is called to perform the greater than operation
; 1882 1996 1 on a scaled binary variable.
; 1883 1997 1
; 1884 1998 1 INPUTS
; 1885 1999 1
; 1886 2000 1 ARG_DESC1 - points to the value descriptor representing the
; 1887 2001 1 left argument of the operation.
; 1888 2002 1 ARG_DESC2 - points to the value descriptor representing the
; 1889 2003 1 right argument of the operation.
; 1890 2004 1 RESULT_DESC - points to the value descriptor representing the result.
; 1891 2005 1
; 1892 2006 1
; 1893 2007 1 OUTPUTS
; 1894 2008 1
; 1895 2009 1 The result value descriptor is filled in.
; 1896 2010 1 No value is returned.
; 1897 2011 1
; 1898 2012 2 BEGIN
; 1899 2013 2
; 1900 2014 2 MAP
; 1901 2015 2 ARG_DESC1 : REF DBGSVALDESC,
; 1902 2016 2 ARG_DESC2 : REF DBGSVALDESC,
; 1903 2017 2 RESULT_DESC : REF DBGSVALDESC;
; 1904 2018 2
; 1905 2019 2 LOCAL
; 1906 2020 2 VAL_DESC1 : DBG$STG_DESC,
; 1907 2021 2 VAL_DESC2 : DBG$STG_DESC,
; 1908 2022 2 VALUE1,
; 1909 2023 2 VALUE2;
; 1910 2024 2
; 1911 2025 2 ! Set up working variables. This way we don't mess up anything important.
; 1912 2026 2
; 1913 2027 2 CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
; 1914 2028 2 CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);
; 1915 2029 2
; 1916 2030 2 VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
; 1917 2031 2 VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
; 1918 2032 2 VAL_DESC1[DSCSA_POINTER] = VALUE1;
; 1919 2033 2 VAL_DESC2[DSCSA_POINTER] = VALUE2;
; 1920 2034 2
; 1921 2035 2 DBG$NORMALIZE_FIXED(VAL_DESC1);
; 1922 2036 2 DBG$NORMALIZE_FIXED(VAL_DESC2);
; 1923 2037 2
; 1924 2038 2 MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
; 1925 2039 2
; 1926 2040 2 ! Do the Greater Than evaluation.
; 1927 2041 2
; 1928 2042 2 .RESULT_DESC[DBGSL_VALUE_POINTER] = .VALUE1 GTR .VALUE2;
; 1929 2043 2
; 1930 2044 1 END;
```

			00FC 00000	ENTRY	DBG\$GTR_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7 ; 1991	
14 AE	14 A7	04 5E	20 C2 00002	SUBL2	#32, SP	
		04 57	AC D0 00005	MOVL	ARG_DESC1, R7	2027
08 AE	14 A6	08 56	OC 28 00009	MOVLC3	#12, 20(R7), VAL_DESC1	
		04 6E	AC D0 0000F	MOVL	ARG_DESC2, R6	2028
		18 AE	OC 28 00013	MOVLC3	#12, 20(R6), VAL_DESC2	
		04 AE	B7 D0 00019	MOVL	@24(R7), VALUE1	2030
		18 AE	B6 D0 0001D	MOVL	@24(R6), VALUE2	2031
		0C AE	6E 9E 00022	MOVAB	VALUE1, VAL_DESC1+4	2032
		04 AE	AE 9E 00026	MOVAB	VALUE2, VAL_DESC2+4	2033
	0000V CF		14 AE 9F 0002B	PUSHAB	VAL_DESC1	2035
			01 FB 0002E	CALLS	#1, DBG\$NORMALIZE_FIXED	
	0000V CF		08 AE 9F 00033	PUSHAB	VAL_DESC2	2036
			01 FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED	
			08 AE 9F 0003B	PUSHAB	VAL_DESC2	2038
	0000V CF		18 AE 9F 0003E	PUSHAB	VAL_DESC1	
			02 FB 00041	CALLS	#2, MATCH_FIXED_BINARYS	
		51	0C AC D0 00046	MOVL	RESULT_DESC, R1	2042
	04 AE		50 D4 0004A	CLRL	R0	
			6E D1 0004C	CMPL	VALUE1, VALUE2	
			02 15 00050	BLEQ	1\$	
			50 D6 00052	INCL	R0	
	18 B1		50 D0 00054 1\$:	MOVL	R0, @24(R1)	
			04 00058	RET		2044

: Routine Size: 89 bytes.    Routine Base: DBG\$CODE + 0FFC

```
1932 2045 1 GLOBAL ROUTINE DBGSLEQ_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
1933 2046 1
1934 2047 1 FUNCTION
1935 2048 1
1936 2049 1 This routine is called to perform the less than or equal to operation
1937 2050 1 on a scaled binary variable.
1938 2051 1
1939 2052 1 INPUTS
1940 2053 1
1941 2054 1     ARG_DESC1      - points to the value descriptor representing the
1942 2055 1             left argument of the operation.
1943 2056 1     ARG_DESC2      - points to the value descriptor representing the
1944 2057 1             right argument of the operation.
1945 2058 1     RESULT_DESC    - points to the value descriptor representing the result.
1946 2059 1
1947 2060 1
1948 2061 1 OUTPUTS
1949 2062 1
1950 2063 1     The result value descriptor is filled in.
1951 2064 1     No value is returned.
1952 2065 1
1953 2066 2 BEGIN
1954 2067 2
1955 2068 2 MAP
1956 2069 2     ARG_DESC1 : REF DBGSVALDESC,
1957 2070 2     ARG_DESC2 : REF DBGSVALDESC,
1958 2071 2     RESULT_DESC : REF DBGSVALDESC;
1959 2072 2
1960 2073 2 LOCAL
1961 2074 2     VAL_DESC1 : DBGSSTG_DESC,
1962 2075 2     VAL_DESC2 : DBGSSTG_DESC,
1963 2076 2     VALUE1,
1964 2077 2     VALUE2;
1965 2078 2
1966 2079 2     ! Set up working variables. This way we don't mess up anything important.
1967 2080 2
1968 2081 2     CHSMOVE(DBGSK_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
1969 2082 2     CHSMOVE(DBGSK_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);
1970 2083 2
1971 2084 2     VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
1972 2085 2     VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
1973 2086 2     VAL_DESC1[DSCSA_POINTER] = VALUE1;
1974 2087 2     VAL_DESC2[DSCSA_POINTER] = VALUE2;
1975 2088 2
1976 2089 2     DBGSNORMALIZE_FIXED(VAL_DESC1);
1977 2090 2     DBGSNORMALIZE_FIXED(VAL_DESC2);
1978 2091 2
1979 2092 2     MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
1980 2093 2
1981 2094 2     ! Do the Less Than or Equal to evaluation.
1982 2095 2
1983 2096 2     .RESULT_DESC[DBGSL_VALUE_POINTER] = .VALUE1 LEO .VALUE2;
1984 2097 2
1985 2098 1 END;
```

				00FC 00000	.ENTRY	DBG\$LEQ_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7	:	2045
14	AE	14	5E	20 C2 00002	SUBL2	#32, SP		
			57	04 AC 00005	MOVL	ARG_DESC1, R7		2081
08	AE	14	56	08 AC 00009	MOVCL	#12, 20(R7), VAL_DESC1		
			A6	OC 0000F	MOVL	ARG_DESC2, R6		2082
			6E	28 00013	MOVCL	#12, 20(R6), VAL_DESC2		
		04	AE	18 B7 00019	MOVL	a24(R7), VALUE1		2084
		18	AE	18 B6 0001D	MOVL	a24(R6), VALUE2		2085
		OC	AE	6E 9E 00022	MOVAB	VALUE1, VAL_DESC1+4		2086
				04 AE 9E 00026	MOVAB	VALUE2, VAL_DESC2+4		2087
				14 AE 9F 0002B	PUSHAB	VAL_DESC1		2089
		0000V	CF	01 FB 0002E	CALLS	#1, DBG\$NORMALIZE_FIXED		
				08 AE 9F 00033	PUSHAB	VAL_DESC2		2090
		0000V	CF	01 FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED		
				08 AE 9F 00 3B	PUSHAB	VAL_DESC2		2092
		0000V	CF	18 AE 9F 0003E	PUSHAB	VAL_DESC1		
			51	02 FB 00041	CALLS	#2, MATCH_FIXED_BINARYS		
				0C AC 00046	MOVL	RESULT_DESC, R1		2096
				50 D4 0004A	CLRL	R0		
	04	AE		6E D1 0004C	CMPL	VALUE1, VALUE2		
				02 14 00050	BGTR	1\$		
				50 D6 00052	INCL	R0		
	18	B1		50 D0 00054	1\$:	MOVL	R0, a24(R1)	
				04 00058	RET			2098

: Routine Size: 89 bytes,    Routine Base: DBGS\$CODE + 1055

```
1987 2099 1 GLOBAL ROUTINE DBGS_LSS_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
1988 2100 1
1989 2101 1 FUNCTION
1990 2102 1
1991 2103 1 This routine is called to perform the less than operation
1992 2104 1 on a scaled binary variable.
1993 2105 1
1994 2106 1 INPUTS
1995 2107 1
1996 2108 1     ARG_DESC1      - points to the value descriptor representing the
1997 2109 1             left argument of the operation.
1998 2110 1     ARG_DESC2      - points to the value descriptor representing the
1999 2111 1             right argument of the operation.
2000 2112 1     RESULT_DESC   - points to the value descriptor representing the result.
2001 2113 1
2002 2114 1 OUTPUTS
2003 2115 1
2004 2116 1     The result value descriptor is filled in.
2005 2117 1     No value is returned.
2006 2118 1
2007 2119 1
2008 2120 2 BEGIN
2009 2121 2
2010 2122 2 MAP
2011 2123 2     ARG_DESC1      : REF DBG$VALDESC,
2012 2124 2     ARG_DESC2      : REF DBG$VALDESC,
2013 2125 2     RESULT_DESC   : REF DBG$VALDESC;
2014 2126 2
2015 2127 2 LOCAL
2016 2128 2     VAL_DESC1      : DBG$STG_DESC,
2017 2129 2     VAL_DESC2      : DBG$STG_DESC,
2018 2130 2     VALUE1,
2019 2131 2     VALUE2;
2020 2132 2
2021 2133 2 ! Set up working variables. This way we don't mess up anything important.
2022 2134 2
2023 2135 2     CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
2024 2136 2     CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC2[DRGSA_VALUE_VMSDESC], VAL_DESC2);
2025 2137 2
2026 2138 2     VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
2027 2139 2     VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
2028 2140 2     VAL_DESC1[DSCSA_POINTER] = VALUE1;
2029 2141 2     VAL_DESC2[DSCSA_POINTER] = VALUE2;
2030 2142 2
2031 2143 2     DBG$NORMALIZE_FIXED(VAL_DESC1);
2032 2144 2     DBG$NORMALIZE_FIXED(VAL_DESC2);
2033 2145 2
2034 2146 2     MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
2035 2147 2
2036 2148 2 ! Do the Less Than evaluation.
2037 2149 2
2038 2150 2     .RESULT_DESC[DBGSL_VALUE_POINTER] = .VALUE1 LSS .VALUE2;
2039 2151 2
2040 2152 1 END:
```

			00FC 00000	.ENTRY	DBG\$LSS_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7	; 2099
14 AE	SE	14 A7	20 C2 00002	SUBL2	#32, SP	; 2135
	57	04	AC 00 00005	MOVL	ARG_DESC1, R7	
08 AE	56	08	OC 28 00009	MOVC3	#12, 20(R7), VAL_DESC1	; 2136
	14 A6	0C	28 0000F	MOVL	ARG_DESC2, R6	
	6E	18	B7 D0 00013	MOVC3	#12, 20(R6), VAL_DESC2	
	04 AE	18	B6 D0 0001D	MOVL	@24(R7), VALUE1	; 2138
	18 AE	6E	9E 00022	MOVL	@24(R6), VALUE2	; 2139
	0C AE	04	AE 9E 00026	MOVAB	VALUE1, VAL_DESC1+4	; 2140
		14	AE 9F 0002B	PUSHAB	VALUE2, VAL_DESC2+4	; 2141
	0000V CF		01 FB 0002F	CALLS	#1, DBG\$NORMALIZE_FIXED	; 2143
	0000V CF	08	AE 9F 00033	PUSHAB	VAL_DESC2	; 2144
		01	FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED	
		08	AE 9F 0003B	PUSHAB	VAL_DESC2	; 2146
	0000V CF	18	AE 9F 0003E	PUSHAB	VAL_DESC1	
	51	02	FB 00041	CALLS	#2, MATCH_FIXED_BINARYS	
		0C	AC 00 00046	MOVL	RESULT_DESC, R1	; 2150
			50 D4 0004A	CLRL	R0	
04 AE		6E	D1 0004C	CMPL	VALUE1, VALUE2	
		02	18 00050	BGEQ	1\$	
		50	D6 00052	INCL	R0	
18 B1		50	D0 00054	MOVL	R0, @24(R1)	
		04	00058	1\$: RET		; 2152

; Routine Size: 89 bytes,    Routine Base: DBG\$CODE + 10AE

```

2042 2153 1 GLOBAL ROUTINE DBG$MAKE_VALUE_DESC (TYPEID, SYMID, FCODE) =
2043 2154 1
2044 2155 1 FUNCTION
2045 2156 1     Allocates space for a value descriptor of the given type, and
2046 2157 1     fills in the fields.
2047 2158 1
2048 2159 1 INPUTS
2049 2160 1     TYPEID    - RST Type Entry
2050 2161 1     SYMID     - RST Symbol Entry (May be zero)
2051 2162 1     FCODE     - Format code for value descriptor
2052 2163 1
2053 2164 1 OUTPUTS
2054 2165 1     Returns the address of a value descriptor allocated out of temporary
2055 2166 1     memory.
2056 2167 1
2057 2168 1
2058 2169 2 BEGIN
2059 2170 2
2060 2171 2 MAP
2061 2172 2     TYPEID : REF RST$ENTRY;           ! RST Entry type for the value descriptor
2062 2173 2
2063 2174 2 LITERAL
2064 2175 2     DESC_LENGTH = 10;            ! Length of the descriptor
2065 2176 2
2066 2177 2 LOCAL
2067 2178 2     DUM1,DUM2,                ! Dummy variables for routine call
2068 2179 2     RESULT : REF DBGSVALDESC;   ! Address of the result descriptor
2069 2180 2
2070 2181 2
2071 2182 2     ! Get temporary memory for the new descriptor
2072 2183 2
2073 2184 2     RESULT = DBGSGET_TEMPMEM (DESC_LENGTH);
2074 2185 2
2075 2186 2     ! Fill in the fields of the new value descriptor.
2076 2187 2
2077 2188 2     RESULT [DBG$B_DHDR_LANG]      = .DBG$GB_LANGUAGE;
2078 2189 2     RESULT [DBG$B_DHDR_TYPE]     = DBGSK_VALUE_DESC;
2079 2190 2     RESULT [DBG$W_DHDR_LENGTH]   = 4 * DESC_LENGTH;
2080 2191 2     RESULT [DBG$B_DHDR_KIND]     = RSTSK_DATA;
2081 2192 2     RESULT [DBG$B_DHDR_FCODE]    = .FCODE;
2082 2193 2     RESULT [DBG$L_DHDR_TYPEID]  = .TYPEID;
2083 2194 2     RESULT [DBG$L_DHDR_SYMIDO]  = .SYMID;
2084 2195 2
2085 2196 2     IF NOT DBGSFILL_IN_VMS_DESC(.FCODE,.TYPEID,0,
2086 2197 2                           RESULT[DBGSA_VALUE_VMSDESC],DUM1, DUM2)
2087 2198 2 THEN
2088 2199 2     SDBG_ERROR ('DBGLANGOP\DBG$MAKE_VALUE_DESC could not fill in the VMS fields');
2089 2200 2
2090 2201 2     RESULT [DBG$L_VALUE_POINTER] = RESULT[DBGSA_VALUE_ADDRESS];
2091 2202 2
2092 2203 2     RETURN .RESULT;
2093 2204 2 END;

```

.PSECT DBGPLIT,NOWRT, SHR, PIC,O

24 47 42 44 5C 50 4F 47 4E 41 56 4C 47 42 44 3E 002C9 P.AAV: .ASCII \>DBGLANGOP\<92>\DBGSMAKE\_VALUE\_DESC cou\ ;  
 43 53 45 44 5F 45 55 4C 41 56 5F 45 4B 41 4D 002D8 ;  
 20 6E 69 20 6C 6C 69 66 20 74 6F 6E 20 64 6C 002EB ;  
 73 64 6C 65 69 66 20 53 4D 56 20 65 68 74 002FA .ASCII \ld not fill in the VMS fields\ ;

			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
		SE	0004 00000	.ENTRY	DBG\$MAKE_VALUE_DESC, Save R2 : 2153
	00000000G	00	08 C2 00002	SUBL2 #8 SP	: 2184
			0A DD 00005	PUSHL #10	
		52	01 FB 00007	CALLS #1, DBG\$GET_TEMPMEM	: 2188
	03 A2 00000000G	00	50 D0 0000E	MOVL R0, RESULT	: 2189
	02 A2 7A	8F 90 00019	MOVBL #122, 2(RESULT)	: 2190	
	62	28 B0 0001E	MOVW #40, (RESULT)	: 2191	
	07 A2	06 90 00021	MOVB #6, 7(RESULT)	: 2192	
	06 A2	0C 90 00025	MOVBFCODE, 6(RESULT)	: 2193	
	08 A2	04 AC 7D 0002A	MOVQ TYPEID, 8(RESULT)	: 2197	
		5E DD 0002F	PUSHL SP		
		08 AE 9F 00031	PUSHAB DUM1		
		14 A2 9F 00034	PUSHAB 20(RESULT)		
		7E D4 00037	CLRL -(SP)		
		04 AC DD 00039	PUSHL TYPEID		
	00000000G	00	0C AC DD 0003C	PUSHL FCODE	
		15	06 FB 00C3F	CALLS #6, DBG\$FILL_IN_VMS_DESC	: 2199
		00000000'	50 E8 00046	BLBS R0, 1\$	
			EF 9F 00049	PUSHAB P.AAV	
		00028362	01 DD 0004F	PUSHL #1	
	00000000G	00	8F DD 00051	PUSHL #164706	
	18 A2 20	03 FB 00057	CALLS #3, LIB\$SIGNAL		
	50	52 D0 00063	MOVAB 32(R2), 24(RESULT)	: 2201	
		04 00066	MOVL RESULT, R0	: 2203	
			RET		: 2204

; Routine Size: 103 bytes.    Routine Base: DBG\$CODE + 1107

```
2095 2205 1 GLOBAL ROUTINE DBGSMUL_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
2096 2206 1
2097 2207 1 FUNCTION
2098 2208 1
2099 2209 1 This routine is called to perform the multiply operation
2100 2210 1 on a scaled binary variable.
2101 2211 1
2102 2212 1 INPUTS
2103 2213 1
2104 2214 1     ARG_DESC1      - points to the value descriptor representing the
2105 2215 1             left argument of the operation.
2106 2216 1     ARG_DESC2      - points to the value descriptor representing the
2107 2217 1             right argument of the operation.
2108 2218 1     RESULT_DESC   - points to the value descriptor representing the result.
2109 2219 1
2110 2220 1
2111 2221 1 OUTPUTS
2112 2222 1
2113 2223 1     The result value descriptor is filled in.
2114 2224 1     No value is returned.
2115 2225 1
2116 2226 2 BEGIN
2117 2227 2
2118 2228 2 MAP
2119 2229 2     ARG_DESC1 : REF DBG$VALDESC.
2120 2230 2     ARG_DESC2 : REF DBG$VALDESC.
2121 2231 2     RESULT_DESC : REF DBG$VALDESC;
2122 2232 2
2123 2233 2 LOCAL
2124 2234 2     INDEX,
2125 2235 2     RESULT_VALUE : VECTOR[2, LONG],
2126 2236 2     SCALE,
2127 2237 2     TEMP_VAL : BITVECTOR[32],
2128 2238 2     VAL_DESC1 : DBG$STG_DESC,
2129 2239 2     VAL_DESC2 : DBG$STG_DESC,
2130 2240 2     VALUE1,
2131 2241 2     VALUE2;
2132 2242 2
2133 2243 2 ! Set up working variables. This way we don't mess up anything important.
2134 2244 2
2135 2245 2     CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC1[DBG$A_VALUE_VMSDESC], VAL_DESC1);
2136 2246 2     CH$MOVE(DBGSK_STG_DESC_SIZE, ARG_DESC2[DBG$A_VALUE_VMSDESC], VAL_DESC2);
2137 2247 2
2138 2248 2     VALUE1 = ..ARG_DESC1[DBG$L_VALUE_POINTER];
2139 2249 2     VALUE2 = ..ARG_DESC2[DBG$L_VALUE_POINTER];
2140 2250 2     VAL_DESC1[DSC$A_POINTER] = VALUE1;
2141 2251 2     VAL_DESC2[DSC$A_POINTER] = VALUE2;
2142 2252 2
2143 2253 2     DBG$NORMALIZE_FIXED(VAL_DESC1);
2144 2254 2     DBG$NORMALIZE_FIXED(VAL_DESC2);
2145 2255 2
2146 2256 2 ! Do the add.
2147 2257 2
2148 2258 2     EMUL(VALUE1, VALUE2, %REF(0), RESULT_VALUE);
2149 2259 2     SCALE = .VAL_DESC1[DSC$B_SCALE] + .VAL_DESC2[DSC$B_SCALE];
2150 2260 2
2151 2261 2 ! Now it gets tricky...
```

```

2152      2262 2    | We've got to put this quadword result into a longword and check
2153      2263 2    | for a loss of precision.
2154      2264 2
2155      2265 2    | Let's start by finding the most significant bit in the second longword.
2156      2266 2    | First: if the value of the second longword is 0 or -1, we needn't
2157      2267 2    | waste our time.
2158      2268 2
2159      2269 2    IF .RESULT_VALUE[1] EQL 0 OR
2160      2270 2    .RES_LT_VALUE[1] EQL -1
2161      2271 2    THEN
2162      2272 2    BEGIN
2163      2273 2    TEMP_VAL = .RESULT_VALUE[0];
2164      2274 2    IF .TEMP_VAL[31] NEQ .(RESULT_VALUE+4)<0, 1, 0>
2165      2275 2    THEN
2166      2276 2    BEGIN
2167      2277 2    IF .TEMP_VAL[0]
2168      2278 2    THEN
2169      2279 2    SIGNAL(DBGS_IFIXUND);
2170      2280 2    TEMP_VAL = .TEMP_VAL ^ -1;
2171      2281 2    SCALE = .SCALE + 1;
2172      2282 2    END;
2173      2283 2
2174      2284 2    END
2175      2285 2
2176      2286 2    BEGIN
2177      2287 2    TEMP_VAL = .RESULT_VALUE[1];
2178      2288 2    INDEX = 30;
2179      2289 2    WHILE (.TEMP_VAL[.INDEX] NEQ .TEMP_VAL[31]) AND (.INDEX GEQ 0) DO
2180      2290 2    INDEX = .INDEX - 1;
2181      2291 2    IF .INDEX EQL -1
2182      2292 2    THEN
2183      2293 2    SDBG_ERROR('DBGLANGOP\DBG$MUL_FIXED should never be here');
2184      2294 2
2185      2295 2    ! Move the 32 bits into our temporary location, and modify the scale.
2186      2296 2    TEMP_VAL = .RESULT_VALUE<(.INDEX + 2), 32, 0>;
2187      2297 2    SCALE = .SCALE + .INDEX + 2;
2188      2298 2    IF .RESULT_VALUE<0, (.INDEX + 2), 0> NEQ 0
2189      2299 2    THEN
2190      2300 2    SIGNAL(DBGS_IFIXUND);
2191      2301 2    END;
2192      2302 2
2193      2303 2    .RESULT_DESC[DBG$L_VALUE_POINTER] = .TEMP_VAL;
2194      2304 2    .RESULT_DESC[DBG$B_VALUE_BTYP] = DSC$K_DTTYPE_L;
2195      2305 2    .RESULT_DESC[DBG$B_VALUE_SCALE] = .SCALE;
2196      2306 2
2197      2307 1    END;

```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

24 47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 32 00308 P.AAW:	.ASCII \2DBGLANGOP\<92>\DBG\$MUL_FIXED sho\
44 45 58 49 46 5F 44 45 58 49 46 5F 4C 55 4D 00317	
65 68 20 65 62 20 72 65 76 65 6E 20 64 6C 75 00326	
65 68 20 65 62 20 72 65 76 65 6E 20 64 6C 75 0032A	.ASCII \uld never be here\
65 72 00339	

					.PSECT	DBG\$CODE, NOWRT, SHR, PIC, 0	
					.ENTRY	DBG\$MUL_FIXED_FIXED, Save R2,R3,R4,R5,R6,-	: 2205
						R7,R8	
						LIB\$SIGNAL, R8	
						SUBL2 #40, SP	
						MOVL ARG_DESC1, R7	: 2245
						MOVLC #12, 20(R7), VAL_DESC1	
						MOVL ARG_DESC2, R6	: 2246
						MOVLC #12, 20(R6), VAL_DESC2	
						MOVL @24(R7), VALUE1	: 2248
						MOVL @24(R6), VALUE2	: 2249
						MOVAB VALUE1, VAL_DESC1+4	: 2250
						MOVAB VALUE2, VAL_DESC2+4	: 2251
						PUSHAB VAL_DESC1	: 2253
						CALLS #1, DBG\$NORMALIZE_FIXED	
						PUSHAB VAL_DESC2	: 2254
						CALLS #1, DBG\$NORMALIZE_FIXED	
						EMUL VALUE1, VALUE2, #0, RESULT_VALUE	: 2258
						CVTBL VAL_DESC1+8, SCALE	: 2259
						CVTBL VAL_DESC2+8, R0	
						ADDL2 R0, SCALE	
						MOVL RESULT_VALUE+4, R0	: 2269
						BEQL 1\$	
						CMPL R0, #-1	: 2270
						BNEQ 3\$	
						MOVL RESULT_VALUE, TEMP_VAL	: 2273
						EXTZV #0, #1, RESULT_VALUE+4, R0	: 2274
						CMPZV #31, #1, TEMP_VAL, R0	
						7\$	
						BLBC TEMP_VAL, 2\$	: 2277
						PUSHL #165771	: 2279
						CALLS #1, LIB\$SIGNAL	
						ASHL #1, TEMP_VAL, TEMP_VAL	: 2280
						INCL SCALE	: 2281
						BRB 7\$	: 2269
						MOVL R0, TEMP_VAL	: 2286
						MOVL #30, INDEX	: 2287
						EXTZV INDEX, #1, TEMP_VAL, R0	: 2288
						CMPZV #31, #1, TEMP_VAL, R0	
						5\$	
						TSTL INDEX	
						BLSS 5\$	
						DECL INDEX	
						BRB 4\$	: 2289
						CMPL INDEX, #-1	: 2290
						BNEQ 6\$	
						PAAW #1	: 2292
						PUSHL #1	
						PUSHL #164706	
						CALLS #3, LIB\$SIGNAL	
						MOVAB 2(R2), R1	: 2296
						EXTZV R1, #32, RESULT_VALUE, TEMP_VAL	
						MOVAB 2(INDEX)[SCALE], SCALÉ	: 2297
						EXTZV #0, R1, RESULT_VALUE, R0	: 2298

; Routine Size: 238 bytes. Routine Base: DBG\$CODE + 116E

```
2199 2308 1 GLOBAL ROUTINE DBGSNEQ_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
2200 2309 1
2201 2310 1 FUNCTION
2202 2311 1
2203 2312 1 This routine is called to perform the not equal to operation
2204 2313 1 on a scaled binary variable.
2205 2314 1
2206 2315 1 INPUTS
2207 2316 1
2208 2317 1     ARG_DESC1      - points to the value descriptor representing the
2209 2318 1           left argument of the operation.
2210 2319 1     ARG_DESC2      - points to the value descriptor representing the
2211 2320 1           right argument of the operation.
2212 2321 1     RESULT_DESC    - points to the value descriptor representing the result.
2213 2322 1
2214 2323 1
2215 2324 1 OUTPUTS
2216 2325 1
2217 2326 1     The result value descriptor is filled in.
2218 2327 1     No value is returned.
2219 2328 1
2220 2329 2 BEGIN
2221 2330 2
2222 2331 2 MAP
2223 2332 2     ARG_DESC1      : REF DBG$VALDESC,
2224 2333 2     ARG_DESC2      : REF DBG$VALDESC,
2225 2334 2     RESULT_DESC    : REF DBG$VALDESC;
2226 2335 2
2227 2336 2 LOCAL
2228 2337 2     VAL_DESC1      : DBG$STG_DESC,
2229 2338 2     VAL_DESC2      : DBG$STG_DESC,
2230 2339 2     VALUE1,
2231 2340 2     VALUE2;
2232 2341 2
2233 2342 2     ! Set up working variables. This way we don't mess up anything important.
2234 2343 2
2235 2344 2     CH$MOVE(DBG$K_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
2236 2345 2     CH$MOVE(DBG$K_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);
2237 2346 2
2238 2347 2     VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
2239 2348 2     VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
2240 2349 2     VAL_DESC1[DSC$A_POINTER] = VALUE1;
2241 2350 2     VAL_DESC2[DSC$A_POINTER] = VALUE2;
2242 2351 2
2243 2352 2     DBG$NORMALIZE_FIXED(VAL_DESC1);
2244 2353 2     DBG$NORMALIZE_FIXED(VAL_DESC2);
2245 2354 2
2246 2355 2     MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
2247 2356 2
2248 2357 2     ! Do the Not Equal evaluation.
2249 2358 2
2250 2359 2     .RESULT_DESC[DBGSL_VALUE_POINTER] = .VALUE1 NEQ .VALUE2;
2251 2360 2
2252 2361 2 END;
```

			00FC 00000	.FNTRY	DBG\$NEQ_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7	:	2308
		SE	20 C2 00002	SUBL2	#32, SP	:	2344
14 AE	14 A7	57	04 AC 00005	MOVL	ARG_DESC1, R7	:	2345
		56	08 OC 28 00009	MOV C3	#12, 20(R7), VAL_DESC1	:	2346
08 AE	14 A6	08	AC D0 0000F	MOVL	ARG_DESC2, R6	:	2347
		6E	OC 28 00013	MOV C3	#12, 20(R6), VAL_DESC2	:	2348
		04 AE	18 B7 D0 00019	MOVL	@24(R7), VALUE1	:	2349
		18 AE	18 B6 D0 0001D	MOVL	@24(R6), VALUE2	:	2350
		0C AE	6E 9E 00022	MOVAB	VALUE1, VAL_DESC1+4	:	2351
		04 AE	04 AE 9E 00026	MOVAB	VALUE2, VAL_DESC2+4	:	2352
	0000V CF	14	AE 9F 0002B	PUSHAB	VAL_DESC1	:	2353
		01	FB 0002E	CALLS	#1, DBG\$NORMALIZE_FIXED	:	2354
	0000V CF	08	AE 9F 00033	PUSHAB	VAL_DESC2	:	2355
		01	FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED	:	2356
		08 AE	9F 0003B	PUSHAB	VAL_DESC2	:	2357
	0000V CF	18	AE 9F 0003E	PUSHAB	VAL_DESC1	:	2358
		51	02 FB 00041	CALLS	#2, MATCH_FIXED_BINARYS	:	2359
		0C	AC D0 00046	MOVL	RESULT_DESC, R1	:	2360
		50	D4 0004A	CLRL	R0	:	2361
04 AE		6E D1 0004C	CMPL	VALUE1, VALUE2		:	
		02 13 00050	BEQL	1\$		:	
		50 D6 00052	INCL	R0		:	
18 B1		50 D0 00054	1\$: MOVL	R0, @24(R1)		:	
		04 00058	RET			:	

; Routine Size: 89 bytes,    Routine Base: DBG\$CODE + 125C

```
: 2254 2362 1 GLOBAL ROUTINE DBGSNORMALIZE_FIXED (FIXED_DESC): NOVALUE =
: 2255 2363 1
: 2256 2364 1 FUNCTION
: 2257 2365 1
: 2258 2366 1 This routine is called to normalize a scaled binary value.
: 2259 2367 1 It will shift the bits as far towards bit zero as possible,
: 2260 2368 1 by moving the rightmost one bit to bit zero and likewise
: 2261 2369 1 adjusting all the rest. The value of the DSC$B_SCALE field
: 2262 2370 1 in the descriptor will be adjusted accordingly.
: 2263 2371 1
: 2264 2372 1 INPUTS
: 2265 2373 1
: 2266 2374 1 FIXED_DESC - points to the scaled binary descriptor to be altered.
: 2267 2375 1
: 2268 2376 1 OUTPUTS
: 2269 2377 1
: 2270 2378 1 The descriptor is altered as described above.
: 2271 2379 1 No value is returned.
: 2272 2380 1
: 2273 2381 2 BEGIN
: 2274 2382 2
: 2275 2383 2 MAP
: 2276 2384 2 FIXED_DESC : REF DBG$STG_DESC;
: 2277 2385 2
: 2278 2386 2 LOCAL
: 2279 2387 2 FIXED_LENGTH,
: 2280 2388 2 FIXED_VALUE : REF BITVECTOR[32]; ! Bit vector of the value.
: 2281 2389 2
: 2282 2390 2
: 2283 2391 2 ! Make sure FIXED_LENGTH is a valid length.
: 2284 2392 2
: 2285 2393 2 FIXED_LENGTH = .FIXED_DESC[DSC$W_LENGTH];
: 2286 2394 2 IF (.FIXED_LENGTH NEQ 1) AND (.FIXED_LENGTH NEQ 2) AND (.FIXED_LENGTH NEQ 4)
: 2287 2395 2 THEN
: 2288 2396 2     SDBG_ERROR('DBGLANGOP\DBG$NORMALIZE_FIXED, invalid scaled binary size');
: 2289 2397 2
: 2290 2398 2 ! Do the normalization.
: 2291 2399 2
: 2292 2400 2 FIXED_LENGTH = .FIXED_LENGTH * 8;
: 2293 2401 2 FIXED_VALUE = .FIXED_DESC[DSC$A_POINTER];
: 2294 2402 2 IF ..FIXED_VALUE EQ 0
: 2295 2403 2 THEN
: 2296 2404 2     FIXED_DESC[DSC$B_SCALE] = 0
: 2297 2405 2 ELSE
: 2298 2406 2     WHILE NOT .FIXED_VALUE[0] DO
: 2299 2407 2       BEGIN
: 2300 2408 2       .FIXED_VALUE = ..FIXED_VALUE ^ -1;
: 2301 2409 2       FIXED_DESC[DSC$B_SCALE] = .FIXED_DESC[DSC$B_SCALE] + 1;
: 2302 2410 2     END;
: 2303 2411 1 END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

24 47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 39 0033B P.AAX: .ASCII \9DBGLANGOP\<92>\DBGSNORMALIZE\_FIXED, in\ :

69 62 20 64 65 6C 61 65	63 73 20 64 69 79 72 61	6E 69 20 76 00359	.ASCII \valid scaled binary size\	:
7A 69 73 20	79 72 61 6E	0035D 0036C		:

				.PSECT DBG\$CODE,NOWRT, SHR, PIC,0		
				.ENTRY	DBG\$NORMALIZE FIXED, Save R2,R3	: 2362
52	04	000C 00000		MOVL	FIXED_DESC, R2	: 2393
53		62 3C 00006		MOVZWL	(R2)-FIXED_LENGTH	: 2394
01		53 D1 00009		CMPL	FIXED_LENGTH, #1	:
02		1F 13 0000C		BEQL	1\$	:
04		53 D1 0000E		CMPL	FIXED_LENGTH, #2	:
		1A 13 00011		BEQL	1\$	:
		53 D1 00013		CMPL	FIXED_LENGTH, #4	:
		15 13 00016		BEQL	1\$	:
		00000000'	EF 9F 00018	PUSHAB	P.AAX	: 2396
		00028362	01 DD 0001E	PUSHL	#1	:
00000000G	00	8F DD 00020		PUSHL	#164706	:
	53	03 FB 00026		CALLS	#3, LIB\$SIGNAL	:
	50	08 C4 0002D	1\$:	MULL2	#8, FIXED_LENGTH	: 2400
	04	A2 00 00030		MOVL	4(R2), FIXED_VALUE	: 2401
		60 D5 00034		TSTL	(FIXED_VALUE)	: 2402
		04 12 00036		BNEQ	2\$	:
		08 A2 94 00038		CLRB	8(R2)	: 2404
		04 0003B		RET		:
60	0A	60 E8 0003C	2\$:	BLBS	(FIXED_VALUE), 3\$	: 2406
	60	FF 8F 78 0003F		ASHL	#-1, (FIXED_VALUE), (FIXED_VALUE)	: 2408
	08	A2 96 00044		INC8	8(R2)	: 2409
		F3 11 00047		BRB	2\$	: 2406
		04 00049	3\$:	RET		: 2411

: Routine Size: 74 bytes.    Routine Base: DBG\$CODE + 1285

```
: 2305      2412 1 GLOBAL ROUTINE DBGS$PRED_ENUM (ARG_DESC, RESULT_DESC): NOVALUE =
: 2306      2413 1
: 2307      2414 1 FUNCTION
: 2308      2415 1
: 2309      2416 1 This routine is called to perform the PRED built-in function
: 2310      2417 1 or 'PRED function for Ada on an enumerated type variable.
: 2311      2418 1
: 2312      2419 1 INPUTS
: 2313      2420 1
: 2314      2421 1 ARG_DESC      - points to the value descriptor representing the
: 2315      2422 1 argument of the PRED built-in function.
: 2316      2423 1 RESULT_DESC   - points to the value descriptor representing the result.
: 2317      2424 1 of the PRED built-in function operator.
: 2318      2425 1
: 2319      2426 1 OUTPUTS
: 2320      2427 1
: 2321      2428 1 The result value descriptor is filled in.
: 2322      2429 1 No value is returned.
: 2323      2430 1
: 2324      2431 2 BEGIN
: 2325      2432 2 MAP
: 2326      2433 2   ARG_DESC      : REF DBGS$VALDESC,
: 2327      2434 2   RESULT_DESC   : REF DBGS$VALDESC;
: 2328      2435 2
: 2329      2436 2 LOCAL
: 2330      2437 2   COMPLIST     : REF VECTOR [,LONG],      ! Type component list in the RST
: 2331      2438 2   COMPCOUNT,    Number of components in list
: 2332      2439 2   DST_VALUE    : VECTOR [3, LONG],       Value contained in DST
: 2333      2440 2   DUMMY,        Dummy for DBGS$STA_SYMVALUE
: 2334      2441 2   INDEX,        Index for component search loop
: 2335      2442 2   FCODE,        FCODE for argument
: 2336      2443 2   TYPEID       : REF RST$ENTRY;      Points to a TYPEID
: 2337      2444 2
: 2338      2445 2 ! Obtain a typeid and fcode for the argument.
: 2339      2446 2
: 2340      2447 2 DBGS$STA_SYMTYPE(.ARG_DESC[DBGSL_DHDR_TYPEID], FCODE, TYPEID);
: 2341      2448 2
: 2342      2449 2 ! Obtain enumeration type info.
: 2343      2450 2
: 2344      2451 2 DBGS$STA_TYP_ENUM(.TYPEID, COMPCOUNT, COMPLIST, DUMMY);
: 2345      2452 2
: 2346      2453 2 ! Now perform the PRED operation by finding the current enumeration
: 2347      2454 2 element and from there finding the value of the previous element and
: 2348      2455 2 moving the new value into RESULT_DESC.
: 2349      2456 2
: 2350      2457 2 RESULT_DESC[DBGSL_DHDR_TYPEID] = .ARG_DESC[DBGSL_DHDR_TYPEID];
: 2351      2458 2 INDEX ≡ 0;
: 2352      2459 2 WHILE .INDEX LEO .COMPCOUNT-1 DO
: 2353      2460 3   BEGIN
: 2354      2461 3
: 2355      2462 3   ! Compare the values to see if this is the current enumerated element
: 2356      2463 3   ! Must go down into the DST to get the value.
: 2357      2464 3
: 2358      2465 3   DBGS$STA_SYMVALUE(.COMPLIST[.INDEX], DST_VALUE[0], DUMMY);
: 2359      2466 3   IF .ARG_DESC[DBGSL_VALUE_VALUE0] EQL ..DST_VALUE[0]
: 2360      2467 3   THEN
: 2361      2468 3     EXITLOOP;
```

```

: 2362    2469  3      INDEX = .INDEX + 1;
: 2363    2470  2      END;
: 2364    2471  2
: 2365    2472  2      IF .INDEX GEQ .COMPCount
: 2366    2473  2      THEN
: 2367    2474  2          SDBG_ERROR ('DBGLANGOP\DBG$PRED_ENUM component not found in the RST');
: 2368    2475  2
: 2369    2476  2      IF .INDEX GTR 0
: 2370    2477  2      THEN
: 2371    2478  3          BEGIN
: 2372    2479  3              DBG$STA_SYMVALUE(.COMPLIST[.INDEX-1], DST_VALUE[0], DUMMY);
: 2373    2480  3              RESULT_DESC[DBG$L_VALUE VALUE0] = ..DST_VALUE[0];
: 2374    2481  3              RESULT_DESC[DBG$L_HDR_SYMID0] = .COMPLIST[.INDEX-1];
: 2375    2482  3          END
: 2376    2483  2      ELSE
: 2377    2484  2          ! If enumeration is out of range, signal the error here.
: 2378    2485  2
: 2379    2486  2          SIGNAL(DBGS_ILLENUMVAL);
: 2380    2487  2
: 2381    2488  2
: 2382    2489  1      END;

```

<pre> 24  47  42  44  5C  50  4F  47  4E  41  4C  47  42  44  36  00375 P.AAY: .ASCII  \6DBGLANGOP\&lt;92&gt;\DBG\$PRED_ENUM component\ 6F  70  6D  6F  63  20  4D  55  4E  45  5F  44  45  52  50  00384 74  20  6E  69  20  64  6E  75  6F  66  20  74  6F  6E  20  00393 </pre>	<pre> 74  54  53  52  20  65  68  003A6 .ASCII  \ not found in the RST\ </pre>
--	--

	<pre> . PSECT  DBG\$PLIT,NOWRT, SHR, PIC,0 </pre>	
2412		
	<pre> 57 00000000G 00 00FC 00000 .ENTRY  DBG\$PRED_ENUM, Save R2,R3,R4,R5,R6,R7 56 00000000G 00 9E 00002 MOVAB LIB\$SIGNAL, R7 5E                 00 9E 00009 MOVAB DBG\$STA_SYMVALUE, R6                   20 C2 00010 SUBL2 #32, SP                   5E DD 00013 PUSHL SP </pre>	
2447		
	<pre> 54               08 AE 9F 00015 PUSHAB FCODE                   04 AC DD 00018 MOVL ARG DESC, R4                   08 A4 DD 0001C PUSHL 8(R4) </pre>	
2451		
	<pre> 00000000G 00 03 FB 0001F CALLS #3, DBG\$STA_SYMTYPE                   10 AE 9F 00026 PUSHAB DUMMY                   0C AE 9F 00029 PUSHAB COMPLIST                   14 AE 9F 0002C PUSHAB COMPCount                   0C AE DD 0002F PUSHL TYPEID </pre>	
2457		
	<pre> 00000000G 00 04 FB 00032 CALLS #4, DBG\$STA_TYP_ENUM                   53 08 AC DD 00039 MOVL RESULT_DESC, R3                   08 A3 08 A4 DD 0003D MOVL 8(R4), 8(R3)                   52 D4 00042 CLRL INDEX </pre>	
2458		
	<pre> 55               0C AE 01 C3 00044 SUBL3 #1, COMPCount, R5                   55 52 D1 00045 CMPL INDEX, R5                   18 14 0004C BGTR 28 </pre>	
2459		
	<pre>                   10 AE 9F 0004E PUSHAB DUMMY </pre>	
2465		

		18 AE 9F 00051	PUSHAB DST VALUE	
		10 BE 42 DD 00054	PUSHL @COMPLIST[INDEX]	
14	66	20 03 FB 00058	CALLS #3, DBG\$STA_SYMVALUE	
		04 A4 D1 0005B	CMPL 32(R4), @DST_VALUE	2466
		04 13 00060	BEQL 2\$	
		52 D6 00062	INCL INDEX	2469
OC	AE	E3 11 00064	BRB 1\$	2459
		52 D1 00066 2\$:	CMPL INDEX, COMPCOUNT	2472
		11 19 0006A	BLSS 3\$	
		EF 9F 0006C	PUSHAB P.AAY	2474
		01 DD 00072	PUSHL #1	
67	00028362	8F DD 00074	PUSHL #164706	
		03 FB 0007A	CALLS #3, LIB\$SIGNAL	
		52 D5 0007D 3\$:	TSTL INDEX	2476
		1C 15 0007F	BLEQ 4\$	
		10 AE 9F 00081	PUSHAB DUMMY	2479
		18 AE 9F 00084	PUSHAB DST VALUE	
52		10 BE 42 DE 00087	MOVAL @COMPLIST[INDEX], R2	
		FC A2 DD 0008C	PUSHL -4(R2)	
20	66	03 FB 0008F	CALLS #3, DBG\$STA_SYMVALUE	
OC	A3	14 BE DD 00092	MOVL @DST_VALUE, -32(R3)	2480
	A3	FC A2 DD 00097	MOVL -4(R2), 12(R3)	2481
		04 0009C	RET	2476
67	00028840	8F DD 0009D 4\$:	PUSHL #165952	2487
		01 FB 000A3	CALLS #1, LIB\$SIGNAL	
		04 000A6	RET	2489

: Routine Size: 167 bytes,    Routine Base: DBG\$CODE + 12FF

```
: 2384 2490 1 GLOBAL ROUTINE DBG$SUB_FIXED_FIXED (ARG_DESC1, ARG_DESC2, RESULT_DESC): NOVALUE =
: 2385 2491 1
: 2386 2492 1 FUNCTION
: 2387 2493 1
: 2388 2494 1 This routine is called to perform the subtract operation
: 2389 2495 1 on a scaled binary variable.
: 2390 2496 1
: 2391 2497 1 INPUTS
: 2392 2498 1
: 2393 2499 1     ARG_DESC1      - points to the value descriptor representing the
: 2394 2500 1             left argument of the operation.
: 2395 2501 1     ARG_DESC2      - points to the value descriptor representing the
: 2396 2502 1             right argument of the operation.
: 2397 2503 1     RESULT_DESC   - points to the value descriptor representing the result.
: 2398 2504 1
: 2399 2505 1
: 2400 2506 1 OUTPUTS
: 2401 2507 1
: 2402 2508 1     The result value descriptor is filled in.
: 2403 2509 1     No value is returned.
: 2404 2510 1
: 2405 2511 2 BEGIN
: 2406 2512 2
: 2407 2513 2 MAP
: 2408 2514 2     ARG_DESC1      : REF DBGSVALDESC,
: 2409 2515 2     ARG_DESC2      : REF DBGSVALDESC,
: 2410 2516 2     RESULT_DESC   : REF DBGSVALDESC;
: 2411 2517 2
: 2412 2518 2 LOCAL
: 2413 2519 2     RESULT_VALUE,
: 2414 2520 2     SCALE,
: 2415 2521 2     VAL_DESC1      : DBG$STG_DESC,
: 2416 2522 2     VAL_DESC2      : DBG$STG_DESC,
: 2417 2523 2     VALUE1,
: 2418 2524 2     VALUE2;
: 2419 2525 2
: 2420 2526 2     ! Set up working variables. This way we don't mess up anything important.
: 2421 2527 2
: 2422 2528 2     CH$MOVE(DBG$K_STG_DESC_SIZE, ARG_DESC1[DBGSA_VALUE_VMSDESC], VAL_DESC1);
: 2423 2529 2     CH$MOVE(DBG$K_STG_DESC_SIZE, ARG_DESC2[DBGSA_VALUE_VMSDESC], VAL_DESC2);
: 2424 2530 2
: 2425 2531 2     VALUE1 = ..ARG_DESC1[DBGSL_VALUE_POINTER];
: 2426 2532 2     VALUE2 = ..ARG_DESC2[DBGSL_VALUE_POINTER];
: 2427 2533 2     VAL_DESC1[DSC$A_POINTER] = VALUE1;
: 2428 2534 2     VAL_DESC2[DSC$A_POINTER] = VALUE2;
: 2429 2535 2
: 2430 2536 2     DBG$NORMALIZE_FIXED(VAL_DESC1);
: 2431 2537 2     DBG$NORMALIZE_FIXED(VAL_DESC2);
: 2432 2538 2
: 2433 2539 2     MATCH_FIXED_BINARYS(VAL_DESC1, VAL_DESC2);
: 2434 2540 2
: 2435 2541 2     ! Do the Subtraction.
: 2436 2542 2
: 2437 2543 2     RESULT_VALUE = .VALUE1 - .VALUE2;
: 2438 2544 2     SCALE = .VAL_DESC1[DSC$B_SCALE];
: 2439 2545 2
: 2440 2546 2     ! Has an overflow occurred?
```

```

2441      2547 2
2442      2548 2
2443      2549 2
2444      2550 2
2445      2551 2
2446      2552 2
2447      2553 2
2448      2554 2
2449      2555 2
2450      2556 2
2451      2557 2
2452      2558 2
2453      2559 2
2454      2560 2
2455      2561 2
2456      2562 2
2457      2563 2
2458      2564 1

! IF .VALUE1<31, 1, 0> NEQ .VALUE2<31, 1, 0> AND
! .RESULT_VALUE<31, 1, 0> EQL .VALUE2<31, 1, 0>
THEN
  BEGIN
    IF .RESULT_VALUE<0, 1, 0>
    THEN
      SIGNAL(DBGS$IFIXUND);
      RESULT_VALUE = .RESULT_VALUE ^ -1;
      SCALE = .SCALE + 1;
      RESULT_VALUE<31, 1, 0> = .VALUE1<31, 1, 0>;
    END;

    .RESULT_DESC[DBGSL VALUE_POINTER] = .RESULT_VALUE;
    RESULT_DESC[DBGSB DTYPE] = DSC$K_DTYPE_L;
    RESULT_DESC[DBGSB_VALUE_SCALE] = .SCALE;
  END;

```

				00FC 00000	.ENTRY	DBG\$SUB_FIXED_FIXED, Save R2,R3,R4,R5,R6,R7	: 2490
14	AE	14	5E	20 C2 00002	SUBL2	#32, SP	: 2528
		57	04	AC D0 00005	MOVL	ARG_DESC1, R7	
08	AE	14	A7	0C 28 00009	MOV3	#12, 20(R7), VAL_DESC1	: 2529
		56	08	AC D0 0000F	MOVL	ARG_DESC2, R6	
		14	A6	0C 28 00013	MOV3	#12, 20(R6), VAL_DESC2	
		6E	18	B7 D0 00019	MOVL	@24(R7), VALUE1	: 2531
		04	AE	18 B6 D0 0001D	MOVL	@24(R6), VALUE2	: 2532
		18	AE	6E 9E 00022	MOVAB	VALUE1, VAL_DESC1+4	: 2533
		0C	AE	04 AE 9E 00026	MOVAB	VALUE2, VAL_DESC2+4	: 2534
			FEDC	14 AE 9F 0002B	PUSHAB	VAL_DESC1	: 2536
			FED4	01 FB 0002E	CALLS	#1, DBG\$NORMALIZE_FIXED	
				08 AE 9F 00033	PUSHAB	VAL_DESC2	: 2537
				01 FB 00036	CALLS	#1, DBG\$NORMALIZE_FIXED	
				08 AE 9F 0003B	PUSHAB	VAL_DESC2	: 2539
				18 AE 9F 0003E	PUSHAB	VAL_DESC1	
		52	0000V	02 FB 00041	CALLS	#2, MATCH_FIXED_BINARYS	
			52	6E 04 AE C3 00046	SUBL3	VALUE2, VALUE1, RESULT_VALUE	: 2543
				1C AE 98 0004B	CVTBL	VAL_DESC1+8, SCALE	: 2544
		50	07	AE 03 AE 8D 0004F	XORB3	VALUE1+3, VALUE2+3, R0	: 2548
				2F 18 00055	BGEQ	2\$	
50	07	AE	01	07 EF 00057	EXTZV	#7, #1, VALUE2+3, R0	: 2549
50		52	01	1F ED 0005D	CMPZV	#31, #1, RESULT_VALUE, R0	
				22 12 00062	BNEQ	2\$	
			00	52 E9 00064	BLBC	RESULT_VALUE, 1\$	: 2552
			00000000G	8F DD 00067	PUSHL	#16577T	: 2554
		52	0002878B	01 FB 0006D	CALLS	#1, LIB\$SIGNAL	
			52	FF 8F 78 00074	1\$: ASHL	#-1, RESULT_VALUE, RESULT_VALUE	: 2555
				53 D6 00079	INCL	SCALE	: 2556
		03	AE	07 EF 0007B	EXTZV	#7, #1, VALUE1+3, R0	: 2557
		01	1F	50 FO 00081	INSV	R0, #31, #1, RESULT_VALUE	
			50	OC AC D0 00086	2\$: MOVL	RESULT_DESC, R0	: 2560
			18 B0	52 D0 0008A	MOVL	RESULT_VALUE, @24(R0)	
		16	A0	08 90 0008E	MOVB	#8, 22(R0)	: 2561

DBGLANGOP  
V04-000

E 12  
16-Sep-1984 01:20:30 VAX-11 Bliss-32 v4.0-762  
14-Sep-1984 12:17:01 [DEBUG.SRC]DBGLANGOP.B32;1

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(28)

1C A0 53 90 00092 MOV.B SCALE, 28(R0)  
04 00096 RET ; 2562  
; 2564

; Routine Size: 151 bytes, Routine Base: DBG\$CODE + 13A6

```
: 2460 2565 1 GLOBAL ROUTINE DBG$SUCC_ENUM (ARG_DESC, RESULT_DESC): NOVALUE =
: 2461 2566 1
: 2462 2567 1 FUNCTION
: 2463 2568 1
: 2464 2569 1 This routine is called to perform the SUCC built-in function
: 2465 2570 1 or 'SUCC function for Ada on an enumerated type variable.
: 2466 2571 1
: 2467 2572 1 INPUTS
: 2468 2573 1
: 2469 2574 1 ARG_DESC      - points to the value descriptor representing the
: 2470 2575 1             argument of the SUCC built-in function.
: 2471 2576 1 RESULT_DESC   - points to the value descriptor representing the result.
: 2472 2577 1             of the SUCC built-in function operator.
: 2473 2578 1
: 2474 2579 1 OUTPUTS
: 2475 2580 1
: 2476 2581 1 The result value descriptor is filled in.
: 2477 2582 1 No value is returned.
: 2478 2583 1
: 2479 2584 2 BEGIN
: 2480 2585 2 MAP
: 2481 2586 2     ARG_DESC      : REF DBGSVALDESC,
: 2482 2587 2     RESULT_DESC   : REF DBGSVALDESC;
: 2483 2588 2
: 2484 2589 2 LOCAL
: 2485 2590 2     COMPLIST     : REF VECTOR [,LONG],          ! Type component list in the RST
: 2486 2591 2     COMPCOUNT,    : Number of components in list
: 2487 2592 2     DST_VALUE,    : VECTOR [3, LONG],           ! Value contained in DST
: 2488 2593 2     DUMMY,        : Dummy for DBG$STA_XXXXXX
: 2489 2594 2     INDEX,        : Index for component search loop
: 2490 2595 2     FCODE,        : FCODE for argument
: 2491 2596 2     TYPEID       : REF RSTSENTRY;           ! Points to a TYPEID
: 2492 2597 2
: 2493 2598 2     ! Obtain a typeid and fcode for the argument.
: 2494 2599 2
: 2495 2600 2     DBG$STA_SYMTYPE(.ARG_DESC[DBGSL_DHDR_TYPEID], FCODE, TYPEID);
: 2496 2601 2
: 2497 2602 2     ! Obtain enumeration type info.
: 2498 2603 2
: 2499 2604 2     DBG$STA_TYP_ENUM(.TYPEID, COMPCOUNT, COMPLIST, DUMMY);
: 2500 2605 2
: 2501 2606 2     ! Now perform the SUCC operation by finding the current enumeration
: 2502 2607 2     element and from there finding the value of the next element and moving
: 2503 2608 2     the new value into RESULT_DESC.
: 2504 2609 2
: 2505 2610 2     RESULT_DESC[DBGSL_DHDR_TYPEID] = .ARG_DESC[DBGSL_DHDR_TYPEID];
: 2506 2611 2     INDEX = 0;
: 2507 2612 2     WHILE .INDEX LEQ .COMPCOUNT-1 DO
: 2508 2613 2         BEGIN
: 2509 2614 2
: 2510 2615 2         ! Compare the values to see if this is the current enumerated element
: 2511 2616 2         ! Must go down into the DST to get the value.
: 2512 2617 2
: 2513 2618 2         DBG$STA_SYMVALUE(.COMPLIST[.INDEX], DST_VALUE[0], DUMMY);
: 2514 2619 2         IF .ARG_DESC[DBGSL_VALUE_VALUE0] EQL ..DST_VALUE[0]
: 2515 2620 2         THEN
: 2516 2621 3             EXITLOOP;
```

```

: 2517    2622 3      INDEX = .INDEX + 1;
: 2518    2623 2      END;
: 2519    2624 2
: 2520    2625 2      IF .INDEX GEQ .COMPCount
: 2521    2626 2      THEN $DBG_ERROR ('DBGLANGOP\DBG$SUCC_ENUM component not found in the RST');
: 2522    2627 2
: 2523    2628 2
: 2524    2629 2      IF .INDEX LSS .COMPCount-1
: 2525    2630 2      THEN
: 2526    2631 2      BEGIN
: 2527    2632 2      DBG$STA_SYMVALUE(.COMPLIST[.INDEX+1], DST_VALUE[0], DUMMY);
: 2528    2633 2      RESULT_DESC[DBGSL_VALUE VALUE0] = ..DST_VALUE[0];
: 2529    2634 2      RESULT_DESC[DBGSL_DHDR_SYMID0] = .COMPLIST[.INDEX+1];
: 2530    2635 2      END
: 2531    2636 2      ELSE
: 2532    2637 2
: 2533    2638 2      ! If enumeration is out of range, signal the error here.
: 2534    2639 2
: 2535    2640 2      SIGNAL(DBGS_ILLENUMVAL);
: 2536    2641 2
: 2537    2642 1      END;

```

			.PSECT DBGSPLIT,NOWRT, SHR, PIC,0
24 47 42 44 5C 50 4F 47 4E 41 4C 47 42 44 36 003AC P.AAZ:			.ASCII \6DBGLANGOP\<92>\DBG\$SUCC_ENUM component\
6F 70 6D 6F 63 20 4D 55 4E 45 5F 43 43 55 53 003BB			
74 20 6E 69 20 64 6E 75 6F 66 20 74 6F 6E 20 003CE			.ASCII \ not found in the RST\
54 53 52 20 65 68 003DD			

			.PSECT DBGS CODE,NOWRT, SHR, PIC,0
57 00000000G 00 00FC 00000			.ENTRY DBG\$SUCC_ENUM, Save R2,R3,R4,R5,R6,R7 : 2565
56 00000000G 00 9E 00002			MOVAB LIB\$SIGNAL, R7
5E 00000000G 00 9E 00009			MOVAB DBG\$STA_SYMVALUE, R6
	20 C2 00010		SUBL2 #32, SP
	5E DD 00013		PUSHL SP
	08 AE 9F 00015		PUSHAB FCODE
54 04 AC DD 00018			MOVL ARG DESC, R4
00000000G 00 08 A4 DD 0001C			PUSHL 8(R4)
	03 FB 0001F		CALLS #3, DBG\$STA_SYMTYPE
	10 AE 9F 00026		PUSHAB DUMMY
	0C AE 9F 00029		PUSHAB COMPLIST
	14 AE 9F 0002C		PUSHAB COMPCount
	0C AE DD 0002F		PUSHL TYPEID
00000000G 00 04 FB 00032			CALLS #4, DBG\$STA_TYP_ENUM
	08 AC DD 00039		MOVL RESULT_DESC, R3
08 A3 08 A4 DD 0003D			MOVL 8(R4), -8(R3)
	52 D4 00042		CLRL INDEX
55 OC AE 01 C3 00044			SUBL3 #1, COMPCount, R5
	52 D1 00049 18:		CMPL INDEX, R5
	18 14 0004C		BGTR 2S
	10 AE 9F 0004E		PUSHAB DUMMY

		18	AE	9F	00051	PUSHAB	DST VALUE	.
		10	BE42	DD	00054	PUSHL	@COMPLIST[INDEX]	
14	66	20	A4	D1	00058	CALLS	#3, DBG\$STA_SYMVALUE	2619
			04	13	00060	CMPL	32(R4), @DST_VALUE	
			52	D6	00062	BEQL	2\$	2622
OC	AE		E3	11	00064	INCL	INDEX	2612
			52	D1	00066	BRB	1\$	2625
			11	19	0006A	CMPL	INDEX, COMPCOUNT	
		00000000'	EF	9F	0006C	BLSS	3\$	2627
			01	DD	00072	PUSHAB	P.AAZ	
		00028362	8F	DD	00074	PUSHL	#1	
67			03	FB	0007A	CALLS	#164706	
55			52	D1	0007D	CMPL	#3, LIB\$SIGNAL	2629
			1C	18	00080	INDEX, R5		
			10	AE	9F	BGEQ	4\$	
			18	AE	9F	PUSHAB	DUMMY	2632
52			10	BE42	DE	DST VALUE		
			04	A2	DD	@COMPLIST[INDEX], R2		
20	66		03	FB	00090	PUSHL	4(R2)	
OC	A3	14	BE	DD	00093	CALLS	#3, DBG\$STA_SYMVALUE	2633
	A3	04	A2	DD	00098	MOVL	@DST_VALUE, 32(R3)	2634
			04	0009D		MOVL	4(R2), 12(R3)	2629
		00028840	8F	DD	0009E	RET		2640
67			01	FB	000A4	PUSHL	#165952	
			04	000A7		CALLS	#1, LIB\$SIGNAL	
						RET		2642

; Routine Size: 168 bytes.    Routine Base: DBG\$CODE + 143D

```
: 2539 2643 1 ROUTINE DBG$TYPEID_TO_PRIMARY (TYPEID, ADDRESS) =
: 2540 2644 1
: 2541 2645 1 FUNCTION
: 2542 2646 1 This routine takes a TYPEID which describes an anonymous object,
: 2543 2647 1 and builds a Primary Descriptor for the object.
: 2544 2648 1 For example, if we dereference a typed pointer in C with (*PTR)
: 2545 2649 1 then we can get a typeid describing the pointed-to object,
: 2546 2650 1 and we also know the address of the anonymous object.
: 2547 2651 1 This routine turns the typeid into a Primary Descriptor.
: 2548 2652 1 It first constructs a Primary root node and then calls
: 2549 2653 1 DBG$BUILD_PRIMARY_SUBNODE to create the Primary sub-node.
: 2550 2654 1 Finally, it stuffs the address into the RELOC field.
: 2551 2655 1
: 2552 2656 1 INPUTS
: 2553 2657 1     TYPEID - TYPEID for the object
: 2554 2658 1     ADDRESS - A byte address for the object
: 2555 2659 1
: 2556 2660 1 OUTPUTS
: 2557 2661 1     A Primary Descriptor is built out of temporary memory and a
: 2558 2662 1     pointer to this descriptor is returned.
: 2559 2663 1
: 2560 2664 2 BEGIN
: 2561 2665 2
: 2562 2666 2 LOCAL
: 2563 2667 2     FCODE,                                ! Fcode for this Primary
: 2564 2668 2     NODEPTR: REF DBG$PRIM_NODE,          ! Pointer to a Primary Subnode
: 2565 2669 2     PRIMPTR: REF DBG$PRIMARY,           ! Pointer to a Primary Descriptor
: 2566 2670 2     RSTPTR;                            ! An rstptr (either a symid or a typeid)
: 2567 2671 2
: 2568 2672 2
: 2569 2673 2     ! Obtain the fcode from the typeid.
: 2570 2674 2
: 2571 2675 2     FCODE = DBG$STA_TYPEFCODE (.TYPEID);
: 2572 2676 2
: 2573 2677 2     ! Allocate space for the Primary and fill in some of the header fields.
: 2574 2678 2
: 2575 2679 2     PRIMPTR = DBG$GET_TEMPMEM (DBG$K_PRIMARY_SIZE);
: 2576 2680 2     PRIMPTR[DBG$B_DHDR_LANG] = .DBG$GB_LANGUAGE;
: 2577 2681 2     PRIMPTR[DBG$B_DHDR_TYPE] = DBG$K_PRIMARY_DESC;
: 2578 2682 2     PRIMPTR[DBG$W_DHDR_LENGTH] = DBG$K_PRIMARY_SIZE*XUPVAL;
: 2579 2683 2     PRIMPTR[DBG$B_DHDR_KIND] = RST$K_DATA;
: 2580 2684 2     PRIMPTR[DBG$B_DHDR_FCODE] = .FCODE;
: 2581 2685 2     PRIMPTR[DBG$L_DHDR_TYPEID] = .TYPEID;
: 2582 2686 2     PRIMPTR[DBG$L_DHDR_SYMID0] = 0;
: 2583 2687 2     PRIMPTR[DBG$L_PRIM_FLINK] = PRIMPTR[DBG$A_PRIM_FLINK];
: 2584 2688 2     PRIMPTR[DBG$L_PRIM_BLINK] = PRIMPTR[DBG$A_PRIM_FLINK];
: 2585 2689 2
: 2586 2690 2     ! Call BUILD_PRIMARY_SUBNODE to build a subnode and fill in all of
: 2587 2691 2     ! the subnode information. Note that this routine also fills in
: 2588 2692 2     ! SYMID, KIND, FCODE, and TYPEID for the root node, so we do not have
: 2589 2693 2     ! to do that here.
: 2590 2694 2
: 2591 2695 2     DBG$BUILD_PRIMARY_SUBNODE (.PRIMPTR, RST$K_DATA, 0, .FCODE, .TYPEID, 0);
: 2592 2696 2
: 2593 2697 2     ! We already know the address of the object described by the Primary.
: 2594 2698 2     ! This address is put in the "RELOC" field so that PRIM_TO_VAL
: 2595 2699 2     ! can determine the address of this object.
```

```
: 2596    2700 2
: 2597    2701 2
: 2598    2702 2
: 2599    2703 2
: 2600    2704 2
: 2601    2705 2
: 2602    2706 2
: 2603    2707 1

      ! NODEPTR = .PRIMPTR[DBGSL_PRIM_BLINK];
      ! NODEPTR[DBGSL_PNODE_RELOC] = .ADDRESS;
      ! Return a pointer to a Primary.
      RETURN .PRIMPTR;
      END;
```

000C 00000 DBGSTYPEID TO_PRIMARY:							
							.WORD Save R2,R3
00000000G	00	04	AC DD 00002	PUSHL	TYPEID		: 2643
	53		01 FB 00005	CALLS	#1, DBG\$STA_TYPEFCODE		: 2675
00000000G	00		50 D0 0000C	MOVL	R0, FCODE		: 2679
	52		09 DD 0000F	PUSHL	#9		
03 A2 00000000G	00	01 FB 00011	CALLS	#1, DBG\$GET_TEMPMEM			
02 A2 79	50	D0 00018	MOVL	R0, PRIMPTR			
	62	8F 90 00023	MOV8	DBG\$GB_LANGUAGE, 3(PRIMPTR)			
07 A2	24	B0 00028	MOV8	#121, 2(PRIMPTR)			
06 A2	06	90 0002B	MOV8	#36, (PRIMPTR)			
08 A2	53	90 0002F	MOV8	#6, 7(PRIMPTR)			
	04	AC DD 00033	MOVL	FCODE, 6(PRIMPTR)			
	0C	A2 D4 00038	CLRL	TYPEID, 8(PRIMPTR)			
14 A2	14	A2 9E 0003B	MOVAB	12(PRIMPTR)			
18 A2	14	A2 9E 00040	MOVAB	20(PRIMPTR), 20(PRIMPTR)			
	7E	7E D4 00045	CLRL	20(PRIMPTR), 24(PRIMPTR)			
		04 AC DD 00047	PUSHL	-(SP)			
		53 DD 0004A	PUSHL	TYPEID			
00000000G	00	7E 06 7D 0004C	MOV8	FCODE			
	50	52 DD 0004F	PUSHL	#6, -(SP)			
14 A0	18	06 FB 00051	CALLS	PRIMPTR			
	50	A2 D0 00058	MOVL	#6, DBG\$BUILD_PRIMARY_SUBNODE			
08	AC DD 0005C	MOVL	24(PRIMPTR), NODEPTR				
52 D0 00061	MOVL	ADDRESS, 20(NODEPTR)					
04 00064	RET	PRIMPTR, R0					

: Routine Size: 101 bytes.    Routine Base: DBG\$CODE + 14E5

```

: 2605    2708 1 GLOBAL ROUTINE DBG$UNARY_MINUS_FIXED (ARG_DESC, RESULT_DESC): NOVALUE =
: 2606    2709 1
: 2607    2710 1 FUNCTION
: 2608    2711 1
: 2609    2712 1 This routine is called to perform the unary minus operation
: 2610    2713 1 on a scaled binary variable.
: 2611    2714 1
: 2612    2715 1 INPUTS
: 2613    2716 1
: 2614    2717 1     ARG_DESC      - points to the value descriptor representing the
: 2615    2718 1             argument of the operation.
: 2616    2719 1     RESULT_DESC   - points to the value descriptor representing the result.
: 2617    2720 1
: 2618    2721 1
: 2619    2722 1 OUTPUTS
: 2620    2723 1
: 2621    2724 1     The result value descriptor is filled in.
: 2622    2725 1     No value is returned.
: 2623    2726 1
: 2624    2727 2 BEGIN
: 2625    2728 2
: 2626    2729 2 MAP
: 2627    2730 2     RESULT_DESC : REF DBGSVALDESC,
: 2628    2731 2     ARG_DESC   : REF DBGSVALDESC;
: 2629    2732 2
: 2630    2733 2
: 2631    2734 2     .RESULT_DESC[DBGSL_VALUE_POINTER] = 0 - ..ARG_DESC[DBGSL_VALUE_POINTER];
: 2632    2735 2     RESULT_DESC[DBGSB_VALUE_SCALE] = .ARG_DESC[DBGSB_VALUE_SCALE];
: 2633    2736 2     RESULT_DESC[DBGSB_VALUE_DTYPE] = .ARG_DESC[DBGSB_VALUE_DTYPE];
: 2634    2737 1 END;

```

<pre>           50      08      0000 00000           51      04      AC  D0 00002 18  B0      18      B1  CE 0000A           1C      A1      90  0000F           16      A0      16      A1  90 00014                            04  00019 </pre>	<pre> .ENTRY  DBGSUNARY_MINUS_FIXED, Save nothing         MOVL   RESULT DESC, R0         MOVL   ARG DESC, R1         MNEGL @24(R1), @24(R0)         MOVB   28(R1), 28(R0)         MOVB   22(R1), 22(R0)         RET </pre>	: 2708 : 2734 : : 2735 : 2736 : 2737
---	--	---

: Routine Size: 26 bytes, Routine Base: DBGS\$CODE + 154A

```

: 2636 2738 1 GLOBAL ROUTINE DBGSUNARY_PLUS_FIXED (ARG_DESC, RESULT_DESC): NOVALUE =
: 2637 2739 1
: 2638 2740 1 FUNCTION
: 2639 2741 1
: 2640 2742 1 This routine is called to perform the unary plus operation
: 2641 2743 1 on a scaled binary variable.
: 2642 2744 1
: 2643 2745 1 INPUTS
: 2644 2746 1
: 2645 2747 1 ARG_DESC      - points to the value descriptor representing the
: 2646 2748 1               argument of the operation.
: 2647 2749 1 RESULT_DESC   - points to the value descriptor representing the result.
: 2648 2750 1               of the operation.
: 2649 2751 1
: 2650 2752 1 OUTPUTS
: 2651 2753 1
: 2652 2754 1 The result value descriptor is filled in.
: 2653 2755 1 No value is returned.
: 2654 2756 1
: 2655 2757 2 BEGIN
: 2656 2758 2
: 2657 2759 2 MAP
: 2658 2760 2     RESULT_DESC : REF DBGSVALDESC,
: 2659 2761 2     ARG_DESC  : REF DBGSVALDESC;
: 2660 2762 2
: 2661 2763 2
: 2662 2764 2     RESULT_DESC[DBG$L_VALUE_POINTER] = .ARG_DESC[DBG$L_VALUE_POINTER];
: 2663 2765 2     RESULT_DESC[DBG$B_VALUE_SCALE] = .ARG_DESC[DBG$B_VALUE_SCALE];
: 2664 2766 2     RESULT_DESC[DBG$B_VALUE_DTYPE] = .ARG_DESC[DBG$B_VALUE_DTYPE];
: 2665 2767 1 END;

```

18 50      04 AC 0000 00000 1C A1      18 A0 00 00006 1C A1      1C A0 90 0000B 16 A1      16 A0 90 00010 04 00015	.ENTRY DBGSUNARY_PLUS_FIXED. Save nothing MOVQ ARG_DESC, R0 MOVL 24(R0), 24(R1) MOVB 28(R0), 28(R1) MOVB 22(R0), 22(R1) RET
--	--

: Routine Size: 22 bytes.    Routine Base: DBGS\$CODE + 1564

: 2738  
: 2764  
: 2765  
: 2766  
: 2767

```
: 2667 2768 1 ROUTINE MATCH_FIXED_BINARYS(ARG_DESC1, ARG_DESC2): NOVALUE =
: 2668 2769 1
: 2669 2770 1 FUNCTION
: 2570 2771 1
: 2671 2772 1 This routine is called to match the scaling factors of the input
: 2672 2773 1 scaled binarys. We do this by moving the value with the largest
: 2673 2774 1 scale down (or the decimal point to the left) until the scales are
: 2674 2775 1 equal. Sometimes this would require shifting out the most
: 2675 2776 1 significant bit of that value, in this case we then shift the other
: 2676 2777 1 value up (to the right) to match. This means we would be shifting
: 2677 2778 1 out some bits so we signal a message to that effect.
: 2678 2779 1
: 2679 2780 1 INPUTS
: 2680 2781 1
: 2681 2782 1 ARG_DESC1 - points to the VMS descriptor representing the
: 2682 2783 1 first argument of the operation.
: 2683 2784 1 ARG_DESC2 - points to the VMS descriptor representing the
: 2684 2785 1 second argument of the operation.
: 2685 2786 1
: 2686 2787 1 OUTPUTS
: 2687 2788 1
: 2688 2789 1 The VMS descriptors are altered.
: 2689 2790 1 No value is returned.
: 2690 2791 1
: 2691 2792 2 BEGIN
: 2692 2793 2
: 2693 2794 2 MAP
: 2694 2795 2 ARG_DESC1 : REF DBGSSTG_DESC,
: 2695 2796 2 ARG_DESC2 : REF DBGSSTG_DESC;
: 2696 2797 2
: 2697 2798 2 LOCAL
: 2698 2799 2 VAL1 : REF BITVECTOR[32],
: 2699 2800 2 VAL2 : REF BITVECTOR[32];
: 2700 2801 2
: 2701 2802 2
: 2702 2803 2 VAL1 = .ARG_DESC1[DSC$A_POINTER];
: 2703 2804 2 VAL2 = .ARG_DESC2[DSC$A_POINTER];
: 2704 2805 2
: 2705 2806 2 WHILE .ARG_DESC1[DSC$B_SCALE] GTR .ARG_DESC2[DSC$B_SCALE] DO
: 2706 2807 3 BEGIN
: 2707 2808 3 IF .VAL1[30] NEQ .VAL1[31]
: 2708 2809 3 THEN
: 2709 2810 4 BEGIN
: 2710 2811 4 SIGNAL(DBGS_IFIXUND);
: 2711 2812 4 WHILE .ARG_DESC2[DSC$B_SCALE] LSS .ARG_DESC1[DSC$B_SCALE] DO
: 2712 2813 5 BEGIN
: 2713 2814 5 .VAL2 = .VAL2 ^ -1;
: 2714 2815 5 ARG_DESC2[DSC$B_SCALE] = .ARG_DESC2[DSC$B_SCALE] + 1;
: 2715 2816 4 END;
: 2716 2817 4 EXITLOOP;
: 2717 2818 4 END;
: 2718 2819 3 .VAL1 = .VAL1 ^ 1;
: 2719 2820 3 ARG_DESC1[DSC$B_SCALE] = .ARG_DESC1[DSC$B_SCALE] - 1;
: 2720 2821 2 END;
: 2721 2822 2
: 2722 2823 2 WHILE .ARG_DESC2[DSC$B_SCALE] GTR .ARG_DESC1[DSC$B_SCALE] DO
: 2723 2824 3 BEGIN
```

```

: 2724      2825  3   IF .VAL2[30] NEQ .VAL2[31]
: 2725      2826  3   THEN
: 2726      2827  4   BEGIN
: 2727      2828  4   SIGNAL(DBGS_IFIXUND);
: 2728      2829  4   WHILE .ARG_DESC1[DSC$B_SCALE] LSS .ARG_DESC2[DSC$B_SCALE] DO
: 2729      2830  5   BEGIN
: 2730      2831  5   .VAL1 = .VAL1 ^ -1;
: 2731      2832  5   ARG_DESC1[DSC$B_SCALE] = .ARG_DESC1[DSC$B_SCALE] + 1;
: 2732      2833  4   END;
: 2733      2834  4   EXITLOOP;
: 2734      2835  3   END;
: 2735      2836  3   .VAL2 = .VAL2 ^ 1;
: 2736      2837  3   ARG_DESC2[DSC$B_SCALE] = .ARG_DESC2[DSC$B_SCALE] - 1;
: 2737      2838  2   END;
: 2738      2839  2
: 2739      2840  1   END;

```

007C 00000 MATCH\_FIXED\_BINARYS:

				.WORD	Save R2,R3,R4,R5,R6	2768
		56 0000000G	00 9E 00002	MOVAB	LIB\$SIGNAL, R6	2803
		51 04	AC D0 00009	MOVL	ARG_DESC1, R1	2804
		55 04	A1 D0 0000D	MOVL	4(RT), VAL1	2806
		50 08	AC D0 00011	MOVL	ARG_DESC2, R0	2808
		54 04	A0 D0 00015	MOVL	4(R0), VAL2	2811
		53 08	A1 9E 00019	MOVAB	8(R1), R3	2812
		52 08	A0 9E 0001D	MOVAB	8(R0), R2	2814
		62 63	91 00021	1\$: CMPB	(R3), (R2)	2815
			2A 15 00024	BLEQ	4\$	2816
			1F EF 00026	EXTZV	#31, #1, (VAL1), R0	2817
		50 65	01 1E ED 0002B	CMPZV	#30, #1, (VAL1), R0	2818
			17 13 00030	BEQL	3\$	2819
			8F DD 00032	PUSHL	#165771	2820
		66 00028788	01 FB 00038	CALLS	#1, LIB\$SIGNAL	2821
		63 62	91 0003B	2\$: CMPB	(R2), (R3)	2822
			10 18 0003E	BGEQ	4\$	2823
		54 64	FF 8F 78 00040	ASHL	#-1, (VAL2), (VAL2)	2824
			62 96 00045	INC8	(R2)	2825
			F2 11 00047	BRB	2\$	2826
		65 65	02 C4 00049	3\$: MULL2	#2, (VAL1)	2827
			63 97 0004C	DEC8	(R3)	2828
			D1 11 0004E	BRB	1\$	2829
			63 62 91 00050	4\$: CMPB	(R2), (R3)	2830
			2A 15 00053	BLEQ	7\$	2831
		50 64	01 1F EF 00055	EXTZV	#31, #1, (VAL2), R0	2832
		50 64	01 1E ED 0005A	CMPZV	#30, #1, (VAL2), R0	2833
			17 13 0005F	BEQL	6\$	2834
			8F DD 00061	PUSHL	#165771	2835
		66 00028788	01 FB 00067	CALLS	#1, LIB\$SIGNAL	2836
		62 62	91 0006A	5\$: CMPB	(R3), (R2)	2837
			10 18 0006D	BGEQ	7\$	2838
		65 65	FF 8F 78 0006F	ASHL	#-1, (VAL1), (VAL1)	2839
			63 96 00074	INC8	(R3)	2840
			F2 11 00076	BRB	5\$	2841

64                02 C4 00078 6\$:    MULL2 #2 (VAL2)  
              62 97 0007B    DECB (R2)  
              D1 11 0007D    BRB 4\$  
              04 0007F 7\$:    RET

; 2836  
; 2837  
; 2823  
; 2840

: Routine Size: 128 bytes,    Routine Base: DBGS\$CODE + 157A

: 2740            2841 1  
: 2741            2842 0 END ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$CODE	5626 NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)	
DBG\$PLIT	995 NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)	

Library Statistics

File	Total	Symbols	Pages	Processing
	Loaded	Percent	Mapped	Time
\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	5	0	00:01.9
\$255\$DUA28:[DEBUG.OBJ]STRUDEF.L32;1	32	0	0	00:00.2
\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	180	11	00:01.9
\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	0	0	00:00.3
\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	16	4	00:00.3

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGLANGOP/OBJ=OBJ\$:DBGLANGOP MSRC\$:DBGLANGOP/UPDATE=(ENH\$:DBGLANGOP)

: Size: 5626 code + 995 data bytes  
: Run Time: 01:30.6  
: Elapsed Time: 04:13.5  
: Lines/CPU Min: 1882  
: Lexemes/CPU-Min: 15141  
: Memory Used: 528 pages  
: Compilation Complete

0084 AH-BT13A-SE  
VAX/VMS V4.0

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DBGIFTHEN  
LIS

DBGLANVEC  
LIS

DBGGEN  
LIS

DBGLANGOP  
LIS

DBGLEVEL1  
LIS